

Dijkstra Algorithm

①

⇒ Single source shortest path problem

⇒ if weight graph is given, then from one source node to any other ~~ex~~ vertex

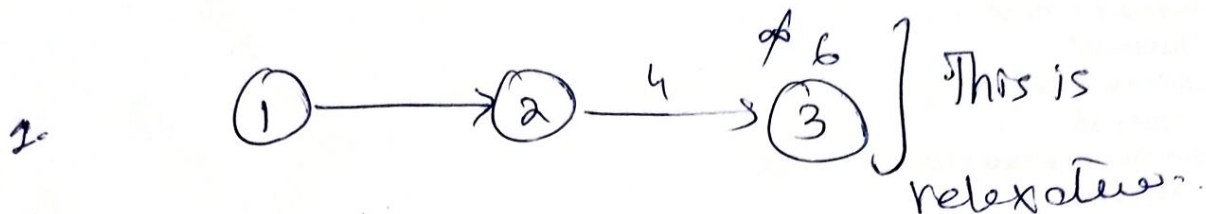
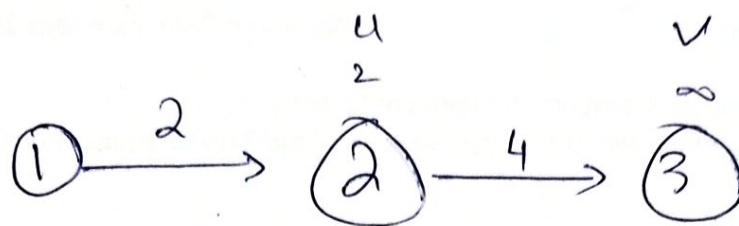
⇒ It is optimizing / minimizing problem so will be done by greedy algo.

→ Can work on both directed / undirected graph

→ used for DNA mapping / Google maps

Take simple example

(2)

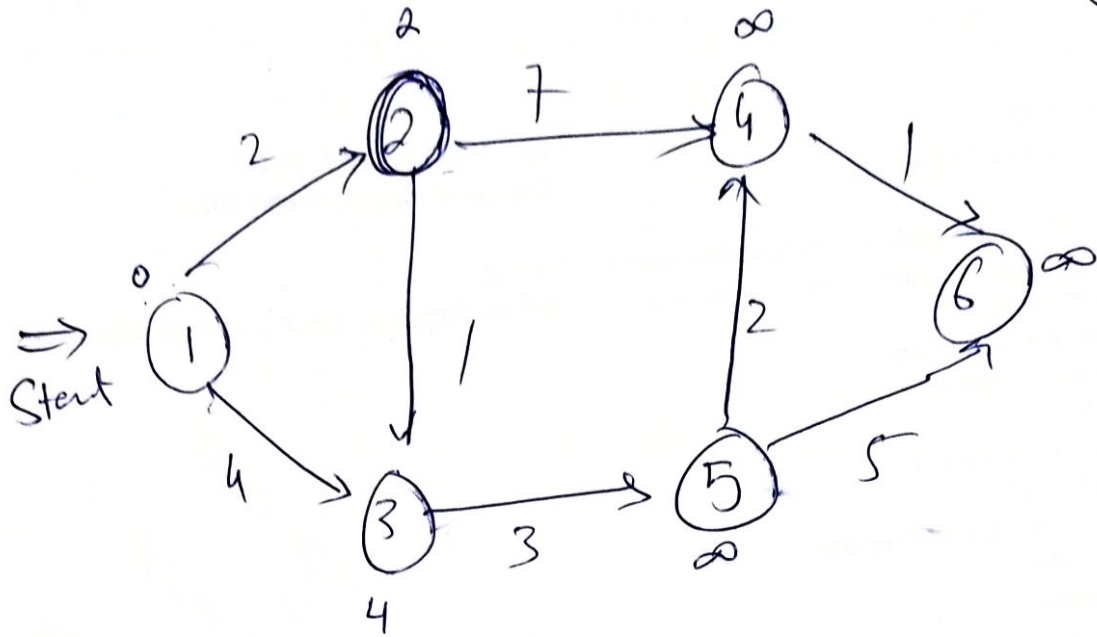


$$\text{if } (\underset{\substack{\downarrow \\ \text{distance}}}{d(u)} + \underset{\substack{\downarrow \\ \text{cost} \\ \text{of edge}}}{c(u,v)} < d[v])$$

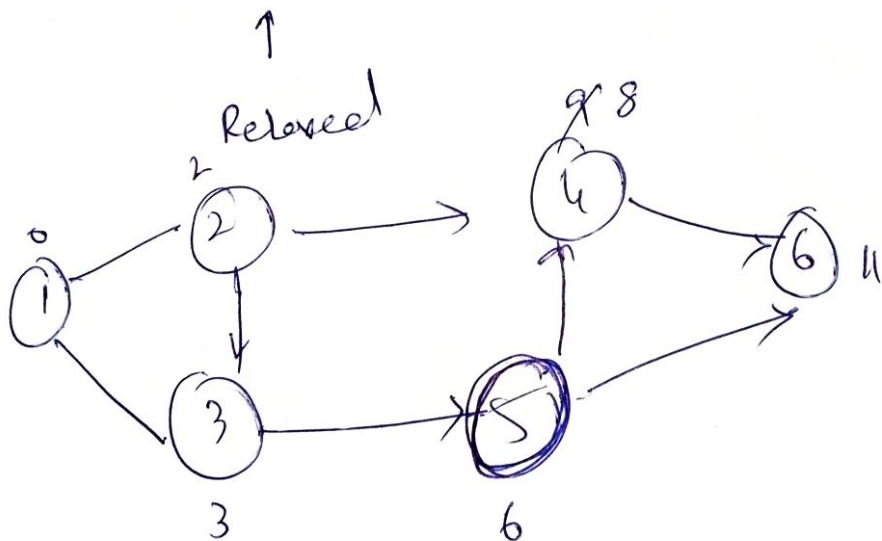
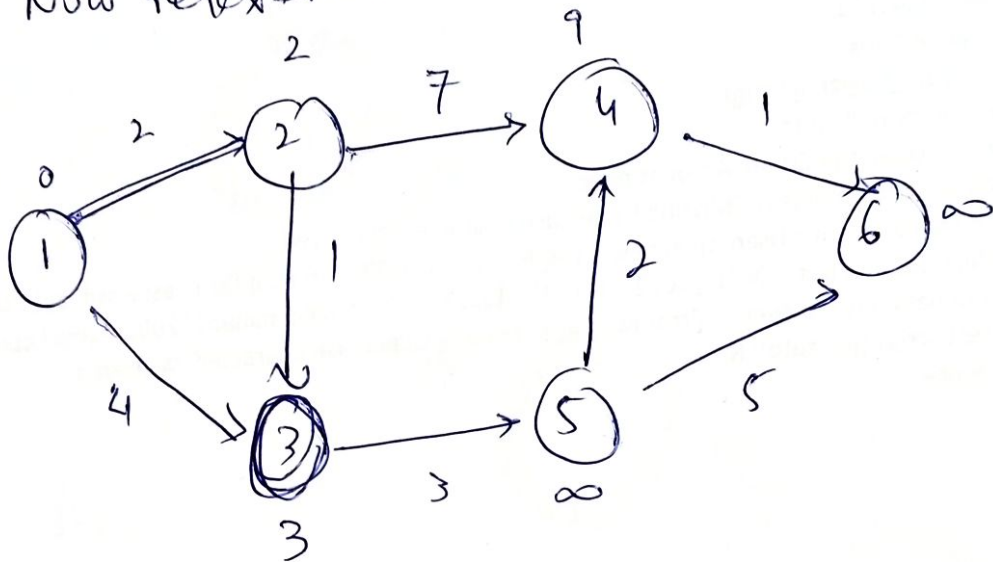
$$d[v] = d[u] + c(u,v)$$

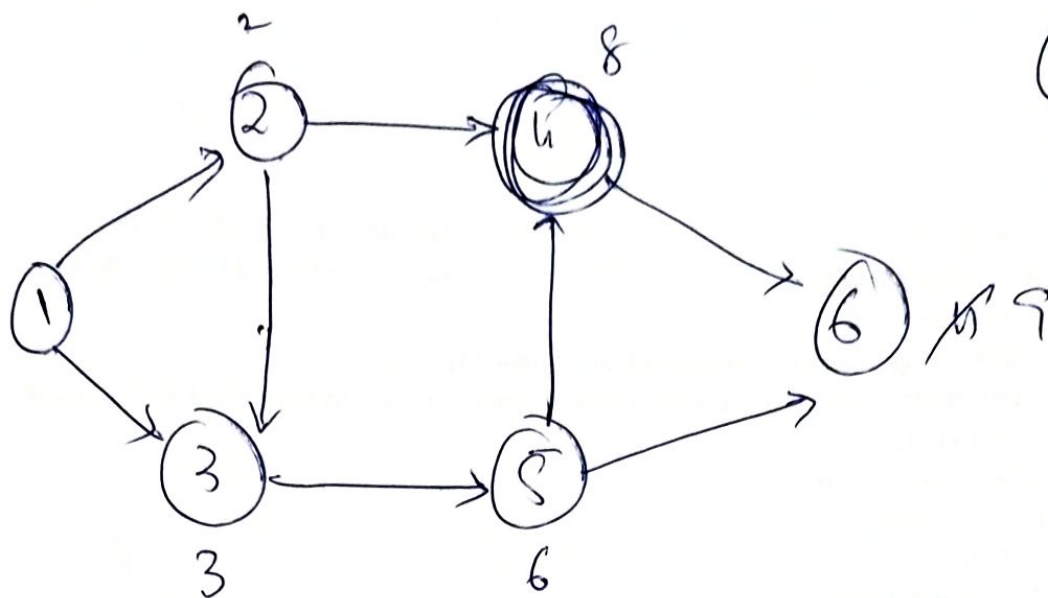
This is what we do in
relaxation.

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Now relaxation.





v	$d[v]$
2	2
3	3
4	8
5	6
6	9

\Rightarrow Analyze

Finding shortest for all v

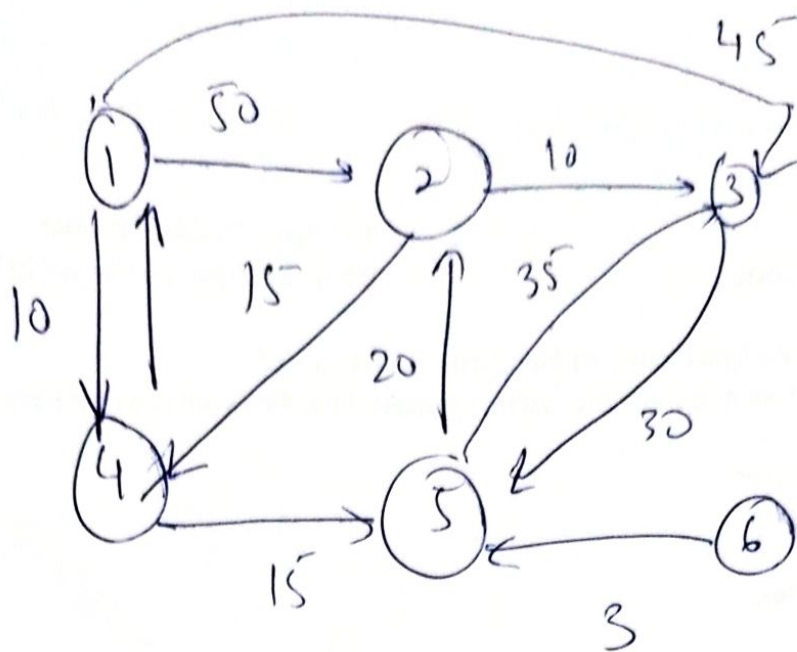
$$\text{so } n = |V|$$

after relaxing some vertices
could be $|V|$ so $|V|$

$$\text{so } n^2$$

Heap $E \lg V$

(If graph is complete)



~~Selected~~

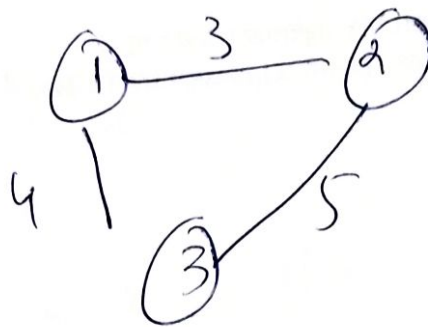
Step 1

Selected Vertices

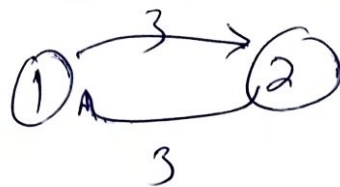
	↓	2	3	4	5	6
4		50	45	(10)	∞	∞
5		50	45	(10)	(25)	∞
2		(45)	45	(10)	(25)	∞
3		(45)	(45)	(10)	(25)	∞
6		45	45	10	25	∞

if selected already, ignore.

⇒ Work on non directed

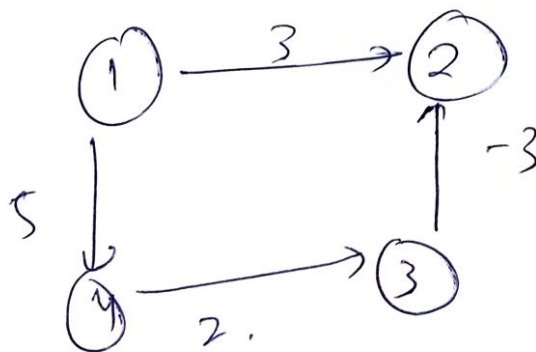


Convert to directed



So now it's easy.

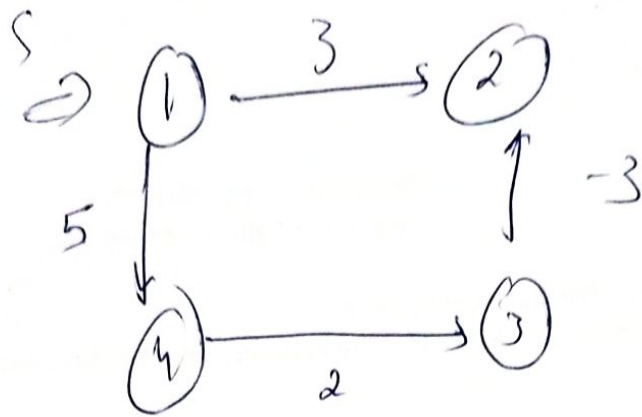
⇒ Draw back.



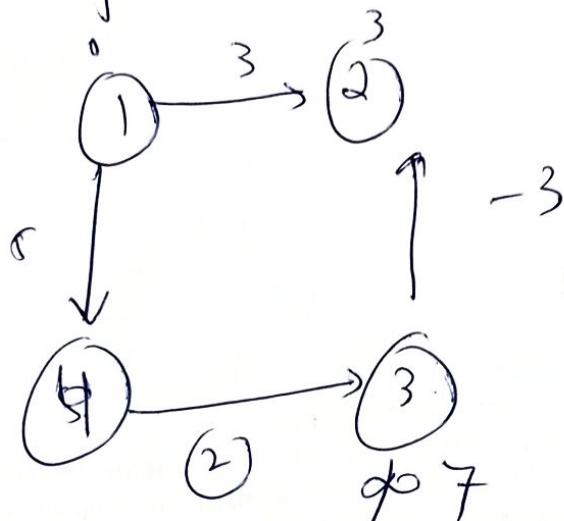
So business problem here - we.

e.g. Banking transaction, stock
Predictions

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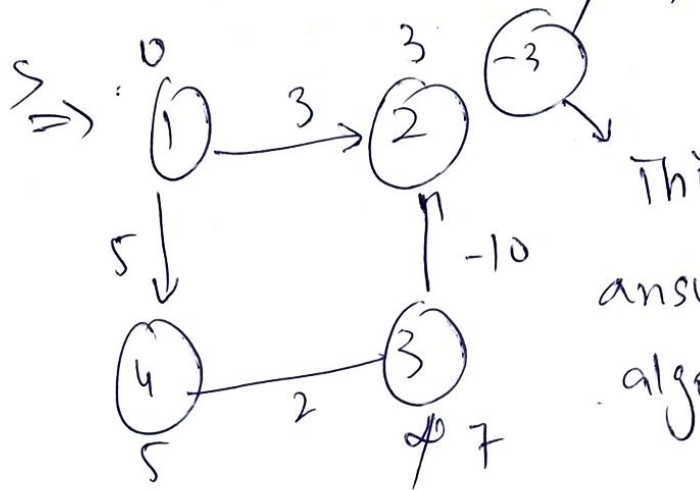


Start from one then

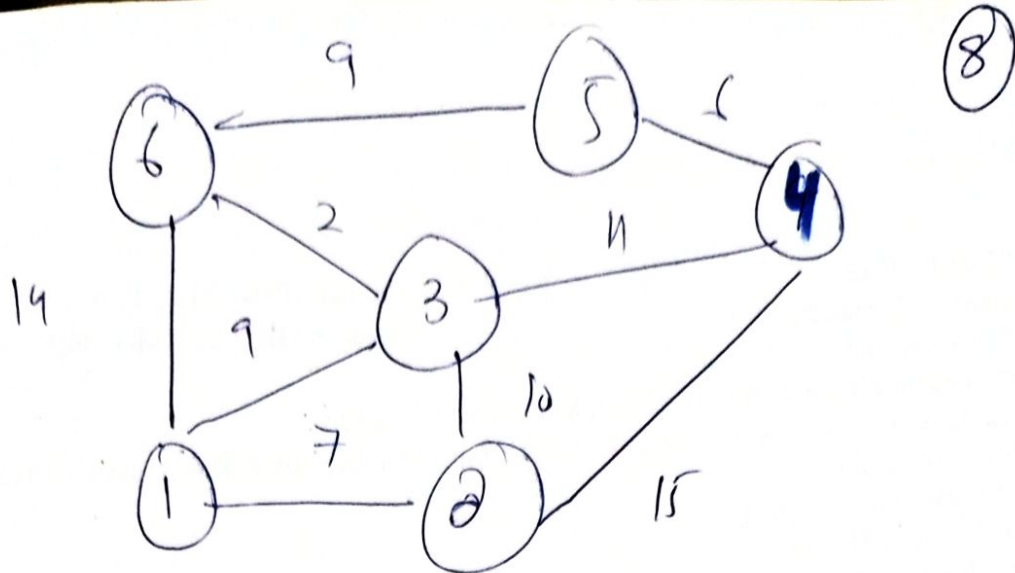


So it

worked, now
a small
change

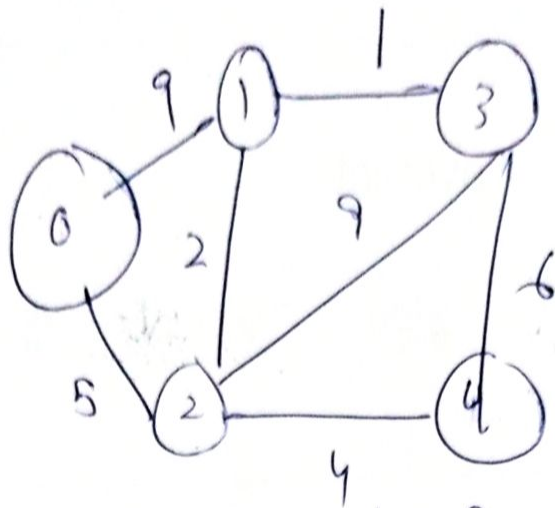


This is the right
answer but this
algo ignores it



	1	2	3	4	5	6
		∞	∞	∞	∞	∞
1,2		(7)	9	∞	∞	14
1,2,3		(7)	(9)	22	∞	14
		(7)	(9)	20	∞	(11) \rightarrow 1,3,6,5
1,2,3,6		(7)	(9)	(20)	20	(11)
1,2,3,6,4		(7)	(9)	(20)	(20)	(11)

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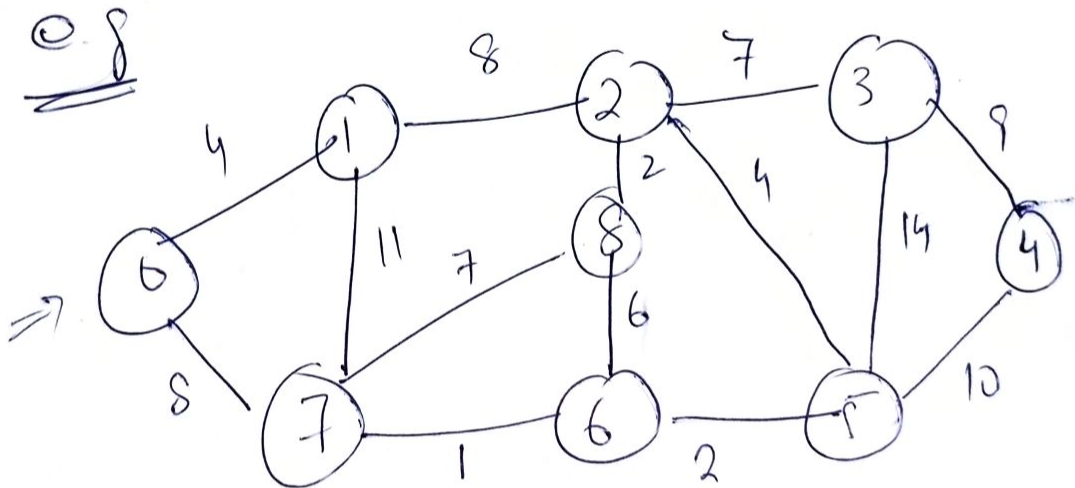
visited

0	1	2	3	4
T	F	F	F	F

distance

0	1	2	3	4
0	∞	∞	∞	∞

0 7 8 8 9



1	2	3	4	5	6	7	8
4	12	19	21	11	9	8	14