

# MOHAMMED JIZAN K

## UX Designer

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- Portfolio: [bit.ly/jizan1](https://bit.ly/jizan1)

## Skills

**Highly-proficient with** • Figma • Sketch  
• Webflow • Origami Studio • Principle  
• Framer • Adobe Creative Suite.

**Acquired design skills** • User research  
• Information architecture • Prototyping  
• Competitive analysis • Wireframing  
• Interaction design • Visual design  
• Usability testing • Branding.

**Programming Languages** • JavaScript  
• React • HTML • CSS

**Technical know-how in varied tools**  
• iWork • Google Suite • Notion • Miro  
• After Effects • Final Cut Pro.

## Extra-curricular

- Volunteer Secretary, National Service Scheme Unit.191 – 2019 - 2020
  - Core Team Member, Developer Student Club MES College of Engineering – 2019 - 2020
  - Design Team Member, IEEE CS Kerala Chapter – 2018 - 2019
- Disseminated and handled both inter and intra-IEEE Design works for various national and state-level events including CSIS'19 and AKCSSC'19.

## IEEE SB MESCE, 2018 - 2021

- Link Representative – 2020 - 2021
- Chairperson, ComSoc – 2019 - 2020
- Design Lead – 2019 - 2020

## Education

**B.Tech in Computer Science and Engineering**, MES College of Engineering, Kuttippuram.  
*August 2017 - July 2021*

## Experience

### Founder and Strategist | Foxpatch Pvt Ltd

*November 2021 - Present*

- Foxpatch is a multidisciplinary creative studio. We work together to design and develop games.

### Product Designer | Crez Tech

*September 2021 - October 2021 • Muscat, Oman*

- At CrezTech, Focused on quality of design through social media marketing strategy including UI/UX designing, Branding, and graphic designing works for various clients.

### Full Stack Developer & UX Intern | UnQ Technologies Pvt Ltd

*August 2020 - July 2021 • Bangalore, India*

- With a team, helped to develop UNQ web and mobile apps, and earned experience in Javascript and React. Created APIs and managed time-sensitive updates, including content changes, database updates, and successfully processed, analyzed, and rendered data visually.
- Joined and boosted as the first UX designer and helped to build a new consultation platform for the UnQ's user personas. My responsibilities included user research, wire-framing, user experience design, and crafting polished interfaces for UnQ SCS native web and mobile app.

### Design Lead and Organiser | FrizBee'19

*August 2019 - September 2019 • MESCE Kuttippuram*

- Led the host team, organized a successful national-level flagship event for 200+ delegates with 60+ volunteers and 10+ speakers.
- Developed an effective design strategy and profitably designed the whole event package.

## Project

### PARTHA: A System for Assisting Visually Impaired

*October 2020 - July 2021*

Worked on a project that aimed to help visually impaired people. Led a 4-person team, concentrated on innovation, and improvised to develop the project within the stipulated time.

[bit.ly/partha-report](https://bit.ly/partha-report)

## Certificates

### Architecting with Google Compute Engine.

*July 2020 - October 2020*

From Google Cloud Readiness (or Google ACE) program.

[bit.ly/DHCNZR3CNWY5](https://bit.ly/DHCNZR3CNWY5)

## References

**References available upon request.**