

User manual

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Development Platform

The project is developed on Unity 5.3.3f1, hence please make sure that the version of your unity is equal to or higher than 5.3.3f1.

Hardware Support

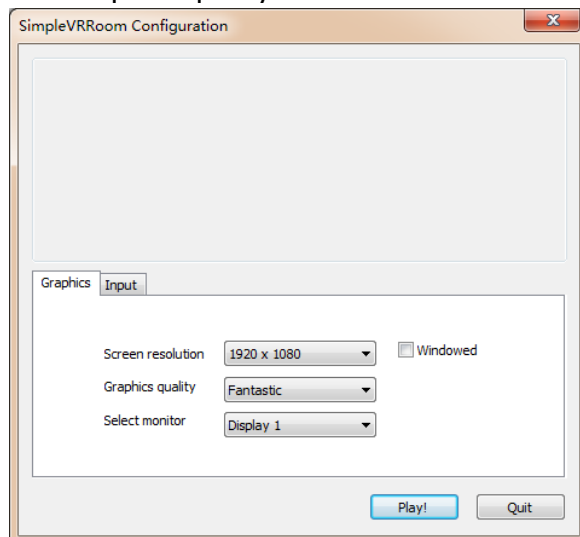
Our project use GTX 980 to test and develop all of project work. Hence, to experience the best graphical effect of the game is make sure the computer is installed the GTX 970 or higher performance graphical card. At the same time, the version of CPU should not be too low, Intel i7 is the better one to be used to run the game.

Operation Instruction

There is no third party library. The executable program is in executable file. To run the program, just click the icon "SneakMan.exe" shown below.



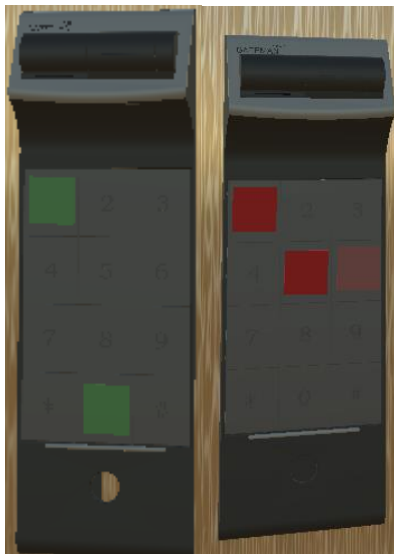
The following picture demonstrates the configuration before the game runs. If you want a wonderful experience, please make sure the screen resolution is 1920*1080, and Graphics quality is fantastic.



The first thing you can do in the game scene is that you can input the password on the secret pad adjacent to the door. The secret pad is shown below.



To input the password, just click the left mouse button on the item you want input of secret pad. If the password is input correctly, the item you clicked just now will become green. Otherwise, the item will become red. The following pictures show these two cases.



In addition, at the top right corner of the game scene, there is a mini map. The following picture shows the mini map. The red arrow represents the player themselves. If the player moves, the arrow will also move. In other words, the position of red arrow is the same with the position of player.



The following two health bars represent NPC's health and player's healthy bar respectively.



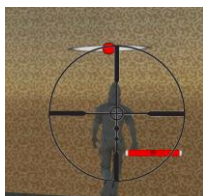
If the value of player's health become zero, the player will die. A interface will comes out to note that user chooses whether start the game again. The following picture represents this interface.



Furthermore, the way of interact with props in the game scene is through mouse click on the props or press key e or click the right button of the mouse to shoot. For instance, player can press e to open box to pick up the gun and then shoot the npc to defend themselves. If health value of npc is subtracted to 0, npc will die.



(Press the e to open box)



(click left mouse button to shoot NPC)



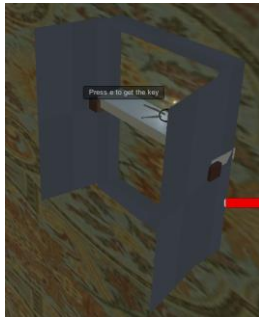
(NPC dies)

Further more, the first action player should take in room 101 is to double click the first button to let hour pointer and minute pointer of clock are on the same line.



(double click the first button to let hour pointer and minute pointer of clock are on the same line)

Then the box will installed below will automatically open. Meanwhile, a remind will come out to hint the user to press "e" to pick up the key.



After user picks up the key, when player is near the computer, it will hint the player to press e to open the computer. If they press "e" to hack the computer, a dart mini game will come out.



The following picture shows the dart game. To win this game, player should score total 20 points. Only win this game, player can continue finding next clue which is important to find the final secret file in the game scene.



When player wins this mini game, passwords of all of rooms are shown at the top left

corner of the screen. The following picture shows this hint.

Password of all of Rooms are shown below:	
Room101:	101
Room102:	102
Room103:	103
Room104:	104
Room105:	105
Room106:	106
Room107:	107

The final secret file is placed in the room 107 which is the most important room in the game scene. However, if they directly input the password, whatever the input is right or not, the door will not open because player does not get the authority card.



(input password of room 106 without getting authority card)

When player comes into room 103, the first thing they should do is press "e" to let the kettle water the plant to let the other device have electricity to support their run. Then, player should press button to let gear rotate to prop the hide box.



(water the plant)



(press button to let the gear rotate)



(authority card)

After player presses e to get the authority card, they can input password to get into room 106 to search secret file.

Room 107 is a monitor room. In room 107, the secret file is divided into different pieces. The following series of pictures show all of pieces of secret file.

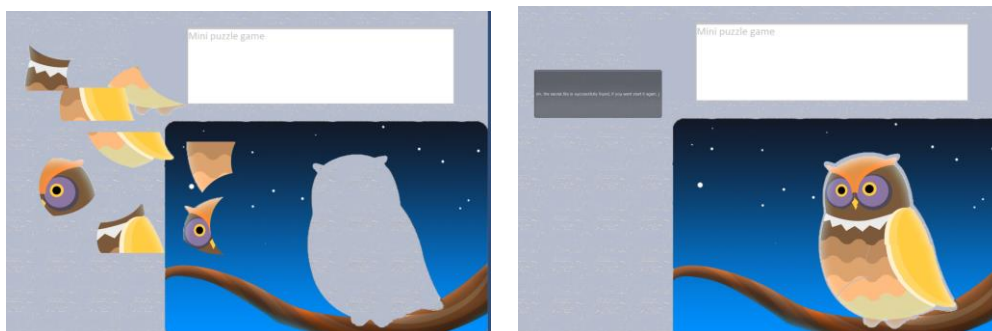


When all of pieces of secret file are collected, player can combine them on the huge monitor computer in the room 107.



(use the computer to combine them.)

It can be seen from the following picture that different pieces represent different part of a owl, to combine it, just click mouse to drag the parts to the corresponding blank area.



(before combine)

(successfully combine)

When player succeed match the puzzles, they will win the game. If they want to play again, they should press the black button.