



**AALBORG UNIVERSITY**  
STUDENT REPORT



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Medialogy P3

# Augmented Reality

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# 1

## Introduction

Shit[1]

# 2

## Analysis

### 2.1 State of the art

#### 2.1.1 Other vr applications

#### 2.1.2 Some sketching tools maybe

#### 2.1.3 Reactivision applications for reference

#### 2.1.4 AR garden things maybe

# Bibliography

- [1] Shit. *Good title.*

# Appendices