

## Use Mobs Against Each other

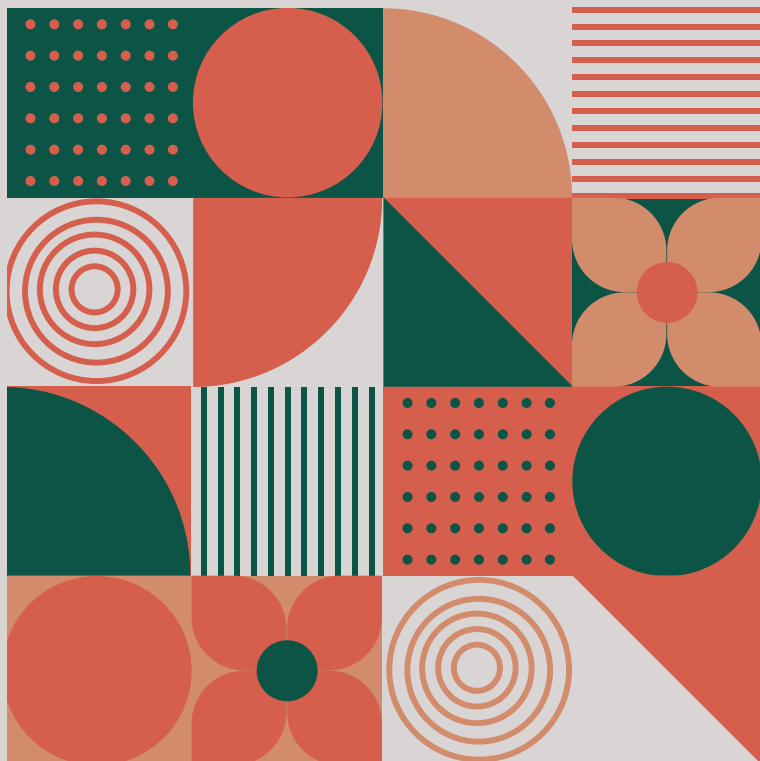
If you faced with multiple hostile mobs at once you may be able to change your positioning so that one mob hits the other. This works best with projectiles, like skeletons or pillagers. In some cases the mobs will continue to fight each other instead of you.



//The damaged mob stops attacking its current target and attacks the mob or player that damaged it. This causes the mob that did the damage to retaliate in turn, and the two of them become locked into a duel until one of them dies. //

# MINECRAFT COMBAT TIPS

BY: MINECRAFT MIND





# Blocking

There are two ways to block in minecraft, with a shield and with a sword.

To block with a sword you just right click. This can deflect arrows or lessen damage from other players. Holding the right click while moving will severely drop your speed so use this carefully.

Blocking with a shield is quite easy, with the shield equipped in the main hand or the off hand the player just has to crouch (shift) and they wont be hit from the front.

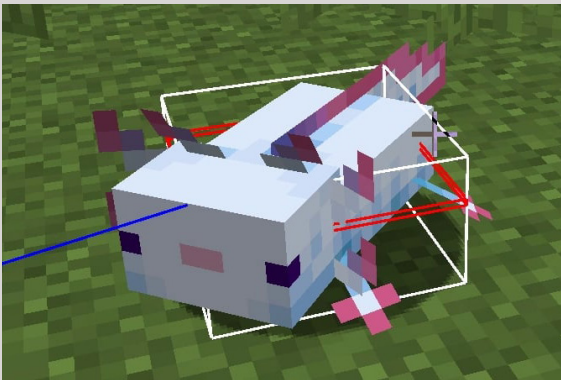
# Hit Boxes

“Hit boxes are areas where the mob can be damaged. This includes all types of damage, except for void, fall, and effect-related damage. It is important because it can help the player shoot a mob such as ghastr. The hit box of a ghastr does not include the tentacles, so shooting one in its tentacles does nothing.”

<https://minecraft.fandom.com/wiki/Tutorials/Hit-boxes>

## View Hit Boxes

To view hit boxes on Java version, press F3+B. Viewing hit boxes is not available for bedrock.





## Things to Keep in Mind

- EAT DURING BATTLE TO KEEP YOUR HEALTH UP
- MOVE AROUND, DON'T STAY IN PLACE
- USE TERRAIN, OR EVEN BUILD TERRAIN
- LET OTHER PLAYERS IF ANY HELP

These may seem fairly obvious, but they can be easy to forget in the heat of battle.