


operator new



```
graph LR; A[operator new] --> B[std::__throw_bad_alloc]
```

A diagram showing a call from the `operator new` function to the `std::__throw_bad_alloc` function. The `operator new` is in a gray box on the left, and `std::__throw_bad_alloc` is in a white box on the right. A blue arrow points from the gray box to the white box.

std::__throw_bad_alloc