

+	MockEncoder()

- + RevolutionsPerSecond()
- + GetDirection()
- + SetRevolutionsPerSecond()
- + SetDirection()
- + GetFrequency()

## RotaryEncoder< interrupt Pin >

- + RotaryEncoderMatrix
- + RotaryEncoder()
- + RevolutionsPerSecond()
- + GetFrequency()
- + GetDirection()
- + Handler()