

ECE/COSC 402 Team Management Report and Plan

Team:

Team 30 - Design of a Program Visualizer for CS102 Students

Team Leader (sign):

Date: 1-14-2015

Each reporting period is 2 weeks (adjusted for holidays). The team leader must coordinate objectives and assignments for each period with the phases of the overall design process. Reports will be orally presented and discussed on alternate Fridays as noted in the syllabus. For each of the following sections, use as few or as many points as are appropriate (1-3) are placeholders.

Objectives from Prior Report:

1. Meet with group
2. Begin basic research
3. Discuss responsibilities of roles with each team member

Accomplishments & Difficulties:

1. Finding a meeting time during the week; meeting times are 3/4:30 Mondays for 30 minutes, each team member must attend 1 time slot
2. Research into existing Java visualizer
3. Preliminary To-Do list created

Current Objectives:

1. Meet with customer to discuss server/hosting and possible weekly meeting time
2. Assign individual tasks per roles
3. Begin req spec preparations (involves research and analysis)

Assignments:

1. Kelley - email and meet with customer; create To-Do list
2. Nash - research existing python/java sites; analyze code
3. Jonathan - find server/hosting space
4. Patrick - research alternate methods of back end development
5. William - verify license use
6. Grant - look over java/python websites to note interface design

Concerns & Questions:

1. Best method for splitting up code and implementation
2. How to assign code development to each team member
- 3.