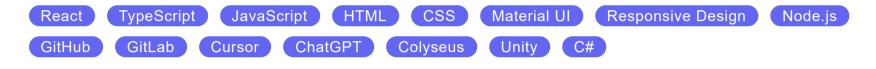# Jilmer John Cariaso

Software Developer

jjbconecodeman@gmail.com • Portfolio • GitHub

Summary

Frontend developer with 5+ years of experience specializing in React, TypeScript, and web development. I love writing clean, optimized code and use modern tools to stay efficient.

Technical Skills

React TypeScript JavaScript HTML CSS Material UI Responsive Design Node.js
GitHub GitLab Cursor ChatGPT Colyseus Unity C#

Professional Experience

Cloudnode IT Solutions OPC
May 2024 - Aug 2025

Avalorians - Lead Frontend Developer

Telegram Mini-app PvP battle game with city building mechanics. Built as a Clash Royale-like experience with reward-based progression.

- Mentored a junior frontend developer and led the entire frontend development
- Built real-time PvP battles, city building system, and game mechanics
- Reduced frontend load times by 50% and implemented linear interpolation to stabilize frame rate across devices
- Implemented adaptive delta timing on multiplayer server to handle network latency and maintain game synchronization
- Scaled multiplayer server to support 100+ concurrent game sessions while maintaining low CPU and memory usage

React TypeScript HTML CSS Responsive Design Mobile-First Phaser 3 Colyseus Telegram SDK
ChatGPT

Good Place Games
Apr 2022 - May 2024

Dummy Pirates - Game Developer

Multiplayer Sea Battle Arena with unique ships and abilities.

- Built ship customization system where players can equip different hulls, sails, and weapons
- Created multiplayer battle mechanics for 4v4 sea battles with unique ship abilities
- Connected game to Steam for achievements and player progress tracking

Unity C# Photon PUN Unity Gaming Services Steam SDK

Cyberdogz - Game Developer

Web-based game experience featuring NFT-integrated gameplay.

- Built unified wallet connection system that supports both MetaMask and Solana wallets in a single interface

Unity C# Firebase WebGL Metamask Solana

Bardak LLC
Aug 2023 - Dec 2023

Event Horizon: Space Shooter - Game Developer

Top-down space shooter with partial damage mechanics and ship variety.

- 50,000+ Downloads (as of July 2025)

Unity C# Unity Gaming Services Admob SDK

GCML Resources, Inc.
Jan 2022 - May 2022

Legends of the Pit v2.0 - Jr. Frontend Game Developer

3D virtual cockfighting simulation game with cinematic combat sequences.

- Built combat system with customizable battle rules and randomized action sequences for dynamic gameplay

PlayCanvas HTML CSS JavaScript

Xurpas Inc.

Order Management Tool | Globe Online - Full-stack Developer
Internal ticketing system for order processing and customer service management.

- Built internal ticketing system for order processing and customer service
- Created customer service workflow system with form validation
- Built full-stack features using AngularJS frontend and Spring Boot backend

Angular JS   Javascript   HTML   CSS   Spring Boot   Java   SQL   BitBucket

HIMS 2.0 | Veridata Networks Inc. - Jr. Frontend Web Developer
Healthcare Management Information System with membership, customer care, and admin modules.

- Built customer care module with dynamic form system for patient management
- Created patient type selection and disease classification system
- Built responsive UI components using React and Material UI for healthcare workflows

React   Material UI   Typescript   HTML   CSS   GitLab

RFP | Mitchell Madison Group - Jr. Frontend Web Developer
Request for Proposal management system with form-based workflow and document processing.

- Built form-based interface for RFP submission and management
- Created document processing and workflow management system
- Built responsive web components using React for business proposal handling

React   JavaScript   HTML   CSS   GitLab

Education

Bachelor of Science in Computer Science
Our Lady of Fatima University, QC Campus
2015 - 2019