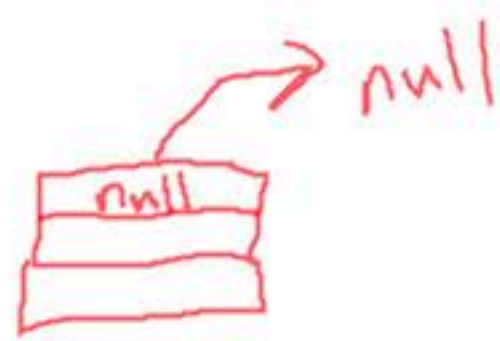
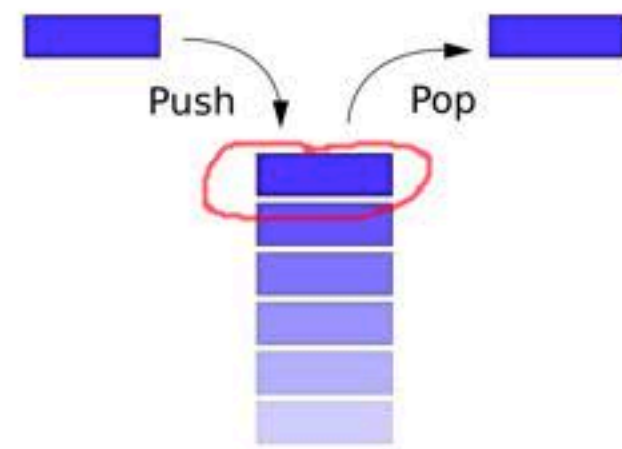


avoid
push(null)



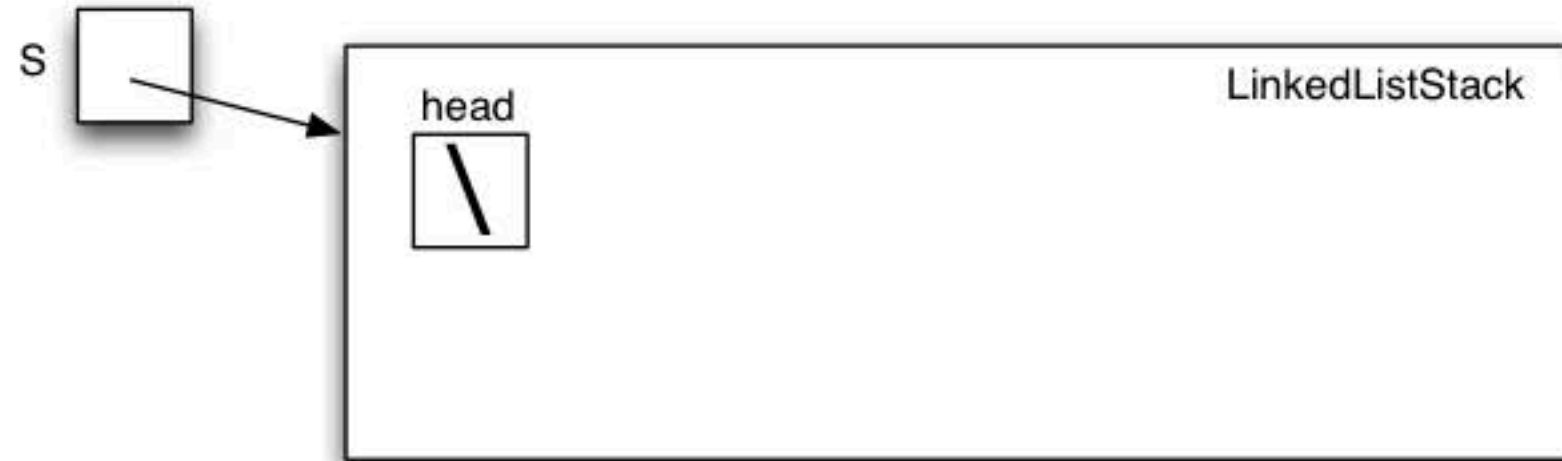
pop
null



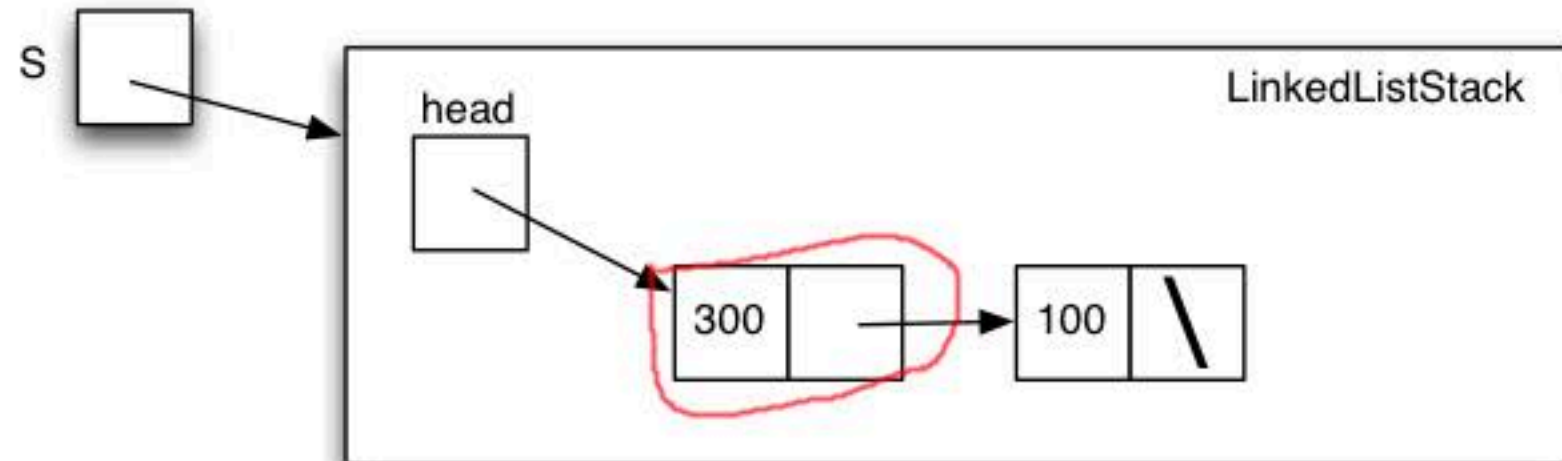
```
public interface Stack {  
    /* put the element on the top of the stack */  
    public void push(Object ele);  
  
    /* remove the element on top of the stack  
    and return it; Returns null if stack is empty  
    */  
    public Object pop();  
  
    /* return the element on top of the stack; returns null  
    if stack is empty */  
    public Object peek();  
}
```

Stack s = new LinkedListStack();

LinkedListStack

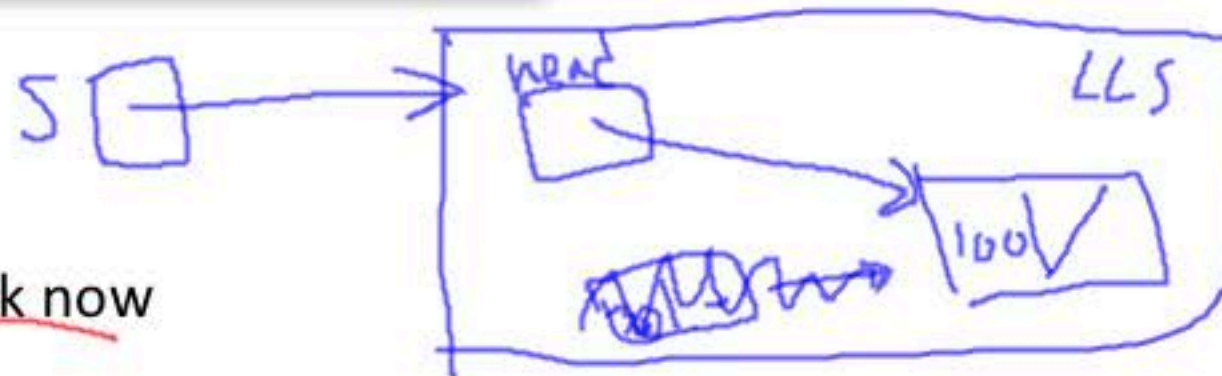


s.push(100);
s.push(300);



s.pop();

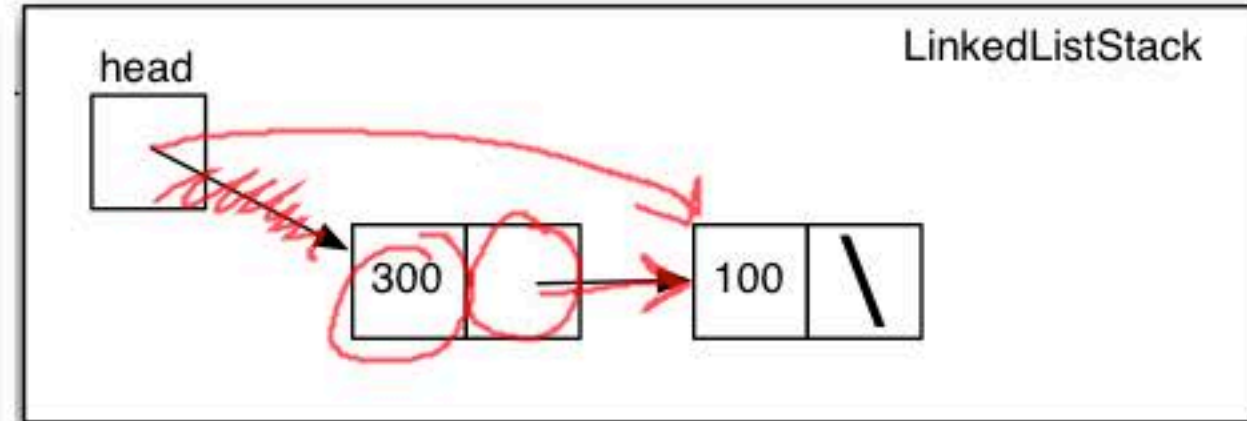
draw the LinkedListStack now



Empty case []



Non-empty case [300, 100]



```
/* remove the element on top of the stack  
and return it; Returns null if stack is empty  
*/
```

```
public Object pop();
```

```
if (head == null) return null;  
else { Object r = head.data;  
      head = head.next;
```

```
return r;  
}
```

```
}
```

r [300]

head []
↓
[100] (crossed out)

r [100]

head (crossed out)

Code to run the experiment

```
// create an sorted array of N random integers; N given by command line argument
System.out.println("creating and sorting array");
final int N = Integer.parseInt(args[0]);
final Random r = new Random();
final int[] array = r.ints(N).toArray();
Arrays.sort(array);

// generate 1000 random integers to insert into the sorted array
System.out.println("creating test inputs");
final int T = 1000;
final int[] trialElements = r.ints(T).toArray();
final long[] results = new long[T];

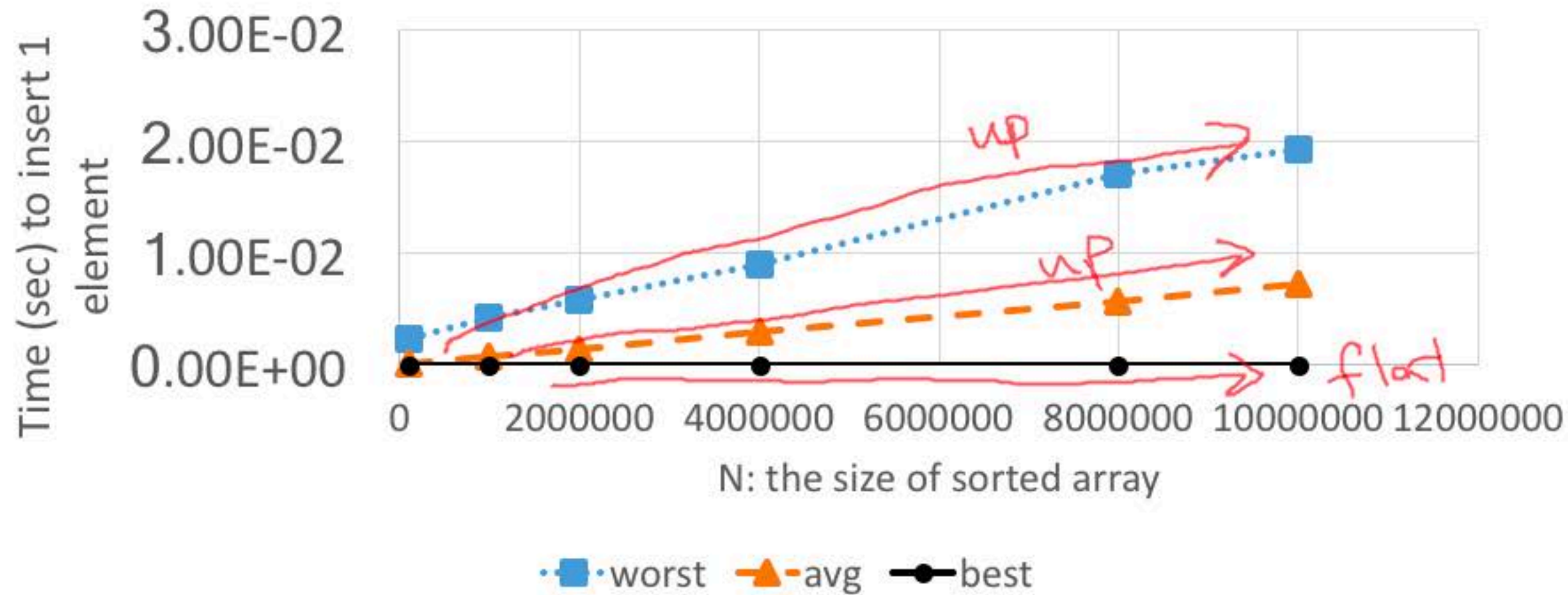
// run 1000 experiments
System.out.println("running experiments");
for (int t=0; t<T; t++) {
    long trial_start = System.nanoTime();
    // always just insert at the end
    insertSorted(array, N-1, trialElements[t]);
    long trial_end = System.nanoTime();
    results[t] = trial_end - trial_start;
}
```

not timed

not timed

each iteration has a time

Can we find an analytical model for worst/avg/best case time as a function of N?



$$\text{worstTime}(N) = c * N \quad \text{yes}$$

$$\text{avgTime}(N) = \frac{c}{2} * (N + 1) \quad \text{yes}$$

$$\text{bestTime}(N) = c * 1 \quad \text{no}$$

c = time it takes to do 1 swap

hypothesis: insertion time higher for bigger N

Common functions in algorithm analysis

constant	logarithm	linear	$n \log n$	quadratic	cubic	polynomial	exponential
1	$\log n$	n	$n \log n$	n^2	n^3	n^d	a^n

slow
growth

$a > 1$
fast
growth

Examples

100 in here?



- Problems with running time **linear** in N
 - search an unsorted array of size N for a value
- Problems with running time **quadratic** in N
 - sort N students using our insertSorted algorithm (put new element at end of array and swap into sorted position)
- Problems with running time **exponential** in N
 - find the quickest route for a UPS truck with N packages to deliver to the destinations

$2N$



$N \log N$ sort later!

N^2

2^N

Big-Oh

$R(n)$ = running time
for input size N

$R(n) \in O(g(n))$ means $g(n)$ grows same or faster than $R(n)$
up to constant factors

$$\exists k > 0 . \underline{R(n) \leq k * g(n)} \text{ for all } n \geq n_0$$

$$R(n) = \underline{2}n^2 + \underline{5}n \log n + \underline{50}$$

$$50 + 5 + 2 = 57$$

$$\text{pick } k = \underline{57}$$

$$\text{pick } n_0 = 1$$

prove $R(n) \in O(n^2)$

$$2n^2 + 5n \log n + 50 \leq 57n^2$$

$$n=1 \quad 2 + 0 + 50 \leq 57$$

$$52 \leq 57$$

what is n_0 ? Just a sufficiently large number