Lab 2 Kinematics

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Introduction

• In this lab, we will use a motion sensor to produce position, velocity, and acceleration graphs of a glider on an air track.

Experimental Process

Initial Setup

- 1. Turn on the signal interface and computer, plug the yellow-banded plug into "CH 1" and the other plug into "CH 2".
- 2. Bring up Data Studio, choose "Create Experiment," click on "CH1," and choose "Motion Sensor" by double clicking on it.
- 3. From the lower left of the screen, drag a graph icon to the motion sensor icon. From the "Data" column at the top left of the screen, drag "Position Ch1 & 2 (m)" over to the y-axis of the graph.
- 4. Drag the velocity data over the y-axis of the graph. You can either replace the position plot by the velocity data, or plot both position and velocity data on the same graph. Try to plot both data on the same graph.
- 5. Drag the acceleration data over to the graph, and display all three plots on the graph.

Procedure

We are going to skip step (1)-(5). In Step (6)-(9), you will use an air track and measure the motion of a glider on the air track. There are two gliders, and you can choose the one with less friction for the experiment.

- (6) Turn on the air track and level it by adjusting the leveling screw. Place the glider at several different positions on the track to verify that it is as level as possible. Attach the larger reflector to the glider as on page 13.

 Arrange the sensor so it points slightly downward and can follow the glider along the entire track as shown on page 13. Place your eye at the position you want the sensor to point. Look into its reflective face, and adjust the sensor until you see your reflected image. The sensor is now directed at your eye position. Tilt the end of the track up by placing the small block under the leveling screw. Push the glider up the track, then click Start to record the motion of the glider moving up, slowing, and moving back down, and then click Stop before it hits the end of the air track. Notice that the glider should not touch the ends of the air track during the measurement.
- (7) Using a ruler (You do not need the Vernier caliper), measure the height h of the block which tilts the track and the distance D between the track support and the leveling screw. Record your results and calculate the theoretical acceleration: $h = \underline{\qquad} m$; $D = \underline{\qquad} m$; $a_{th} = g \sin \alpha \simeq g \tan \alpha = g \times (h/D) = \underline{\qquad} m/s^2$.
- (8) We will use four different methods for extracting a value for the acceleration, and in the process gain experience using the tools in Data Studio for analyzing graphs. Obtain a separate acceleration graph by dragging another graph icon over to the motion sensor icon. Using the following methods, determine the acceleration of the glider:
 - (a) On the acceleration graph, use "Smart tool" to estimate the acceleration and read an "eyeball" value of acceleration directly from the graph. $a_{eyeball} = \underline{\qquad} m/s^2$

(b) On the acceleration graph, drag a box around a good section of data, and click Σ statistics button in the graph tool bar to find their mean value. $a_{mean} = \underline{\qquad} m/s^2$
(c) The slope of the velocity graph is the acceleration. Obtain a separate velocity graph, and use the slope tool: First, bring up the "Graph settings" window by double clicking on the velocity graph, choose "Tools" tab, and set the "Slope Tool Interval" to 20. Click "Slope Tool" button on the tool bar of the graph window, and move the slope tool to a good section of velocity data, and record the slope: $Slope \ of \ Velocity = \underline{\qquad} m/s^2$
(d) Finally, fit a line to the velocity data. Select the entire section of good velocity data, click the "Curve fit" tool, and select "Linear Fit." Record the slope: Fitted Slope of Velocity = m/s^2
Using the equation on page 15, calculate the percentage error between each experimental result r_{exp} obtained above and the theoretical value a_{th} obtained in (7):
Percentage error for "eyeball" value of acceleration =% Percentage error for mean value of acceleration =% Percentage error for slope tool on velocity graph =%
Percentage error for curve fit on velocity graph =%

Questions

(9)

Answer the following questions.

- 1. What does calculus tell us about the relationship between the position and the velocity graph?
- 2. Suppose now we measure the motion of a ball thrown upward into the air. Neglect air resistance, how would the position, velocity, and acceleration graphs compare with those of the glider experiment?

Additional Part: Pendulum Motion (3 mills)

Arrange the motion sensor to track a swinging pendulum. For a pendulum bob, use a block with a flat side facing the sensor. Set the pendulum into motion with small-amplitude oscillations, carefully positioning and aligning the sensor so it tracks this motion and produces smooth curves. Create a graph showing separately position, velocity, and acceleration as functions of time, and show it to your TA.