

# Continuous Geometry of Surfaces

jjcao

# Surfaces

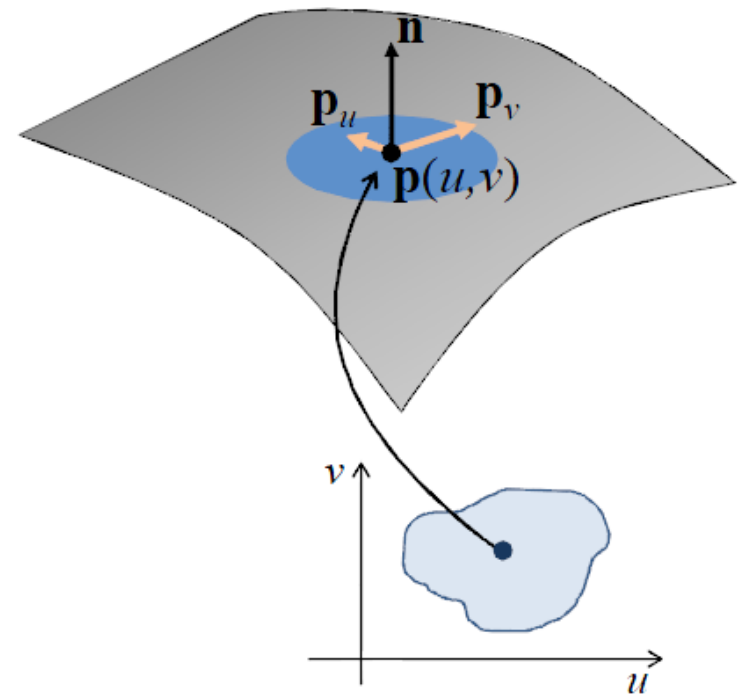
Parametric form

- Continuous surface

$$\mathbf{p}(u,v) = \begin{pmatrix} x(u,v) \\ y(u,v) \\ z(u,v) \end{pmatrix}, \quad (u,v) \in \mathbb{R}^2$$

- Tangent plane at point  $\mathbf{p}(u,v)$  is spanned by

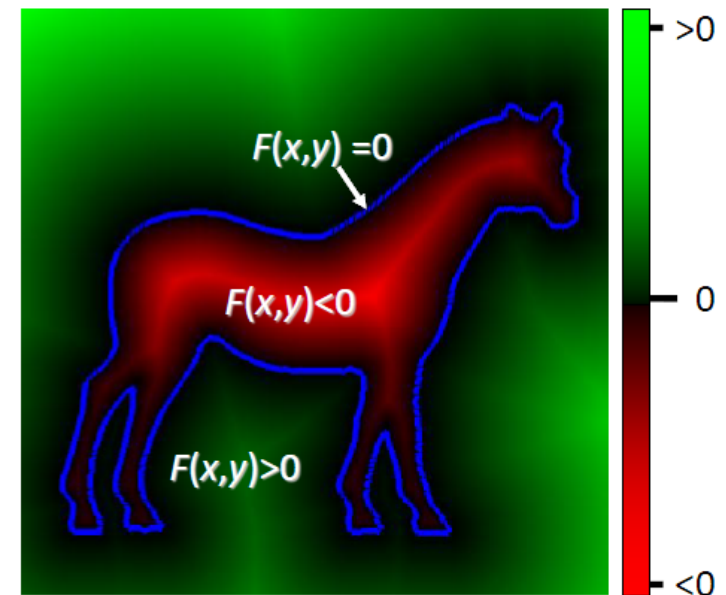
$$\mathbf{p}_u = \frac{\partial \mathbf{p}(u,v)}{\partial u}, \quad \mathbf{p}_v = \frac{\partial \mathbf{p}(u,v)}{\partial v}$$



# Shape Representations

- Parametric
  - Represent a surface as (continuous) injective function from a domain  $\Omega \subset \mathbb{R}^2$  to  $S \subset \mathbb{R}^3$
- Implicit
  - Represent a surface as the zero set of a scalar-valued function defined in  $\mathbb{R}^3$ .

$$K = g^{-1}(0) = \{\mathbf{p} \in \mathbb{R}^3 : g(\mathbf{p}) = 0\}$$



# Implicit Surfaces

## Gradient

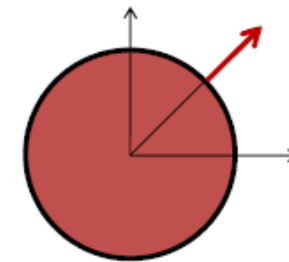
- Represent a surface as the zero set of a (regular) function defined in  $R^3$ .
- The normal vector to the surface is given by the gradient of the (scalar) implicit function

$$\nabla g(x,y,z) = \left( \frac{\partial g}{\partial x}, \frac{\partial g}{\partial y}, \frac{\partial g}{\partial z} \right)^T$$

- Example

$$g(x,y,z) = x^2 + y^2 + z^2 - r^2$$

$$\nabla g(x,y,z) = (2x, 2y, 2z)^T$$



$$\nabla g(x,y,z) = (2, 2, 0)^T$$

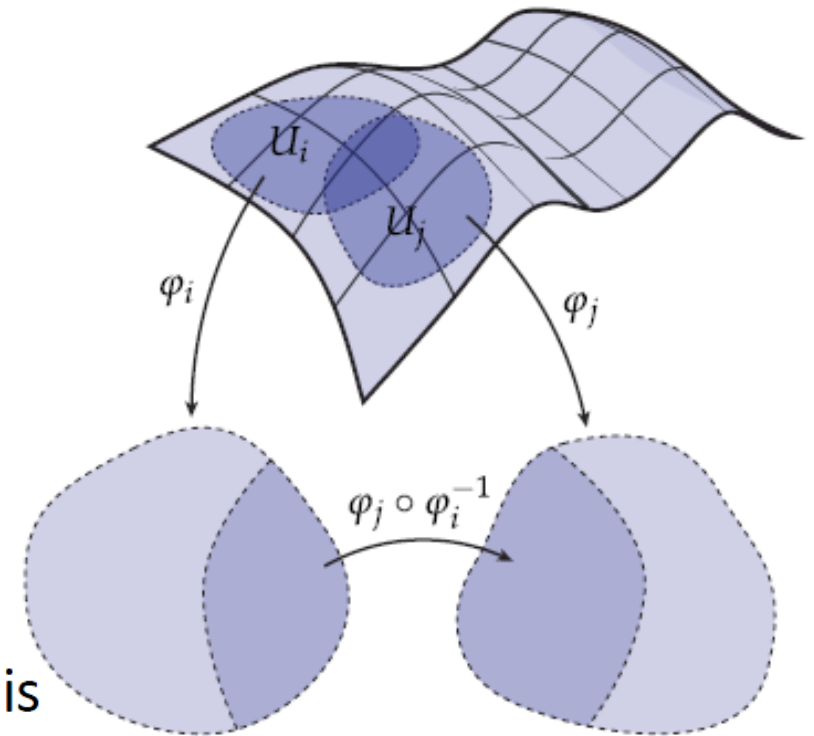
- Why is the condition that the function be regular (i.e. have non-vanishing derivative) necessary?
- How smooth is the surface?

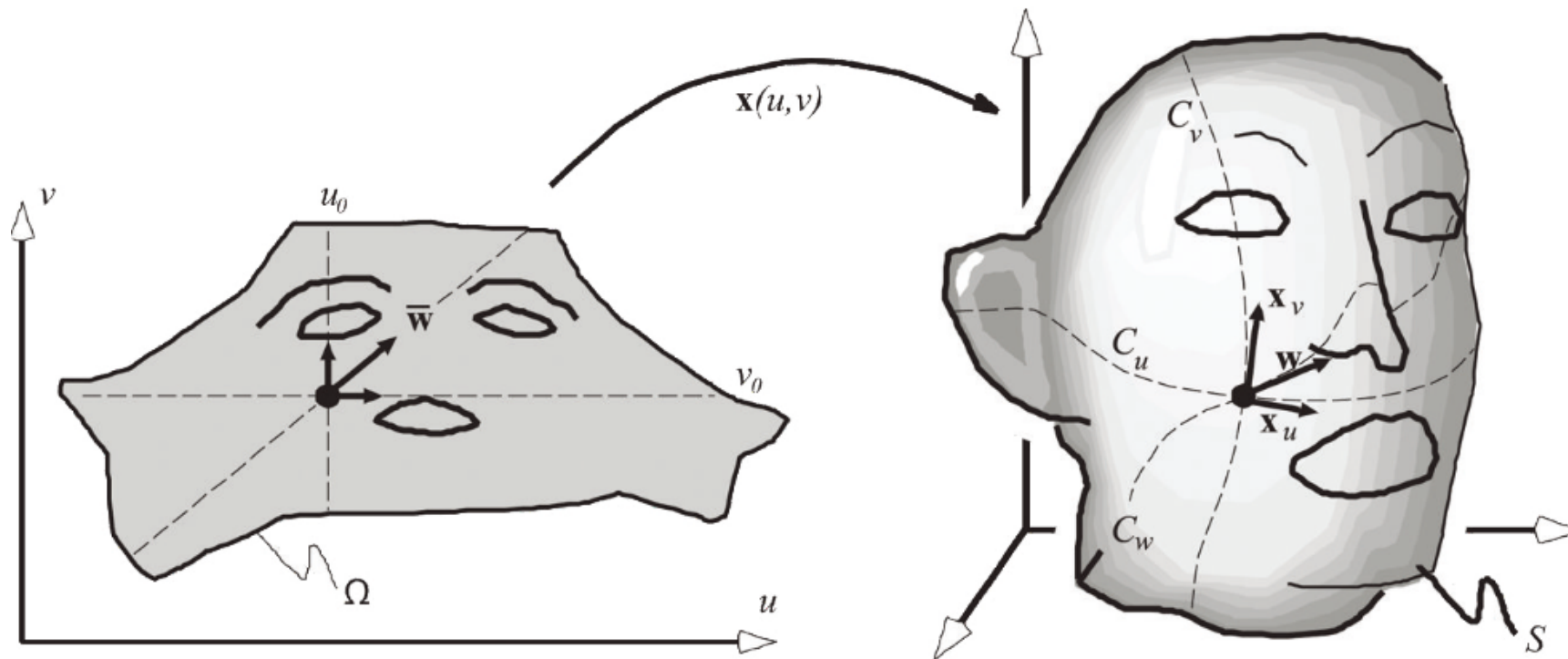
**Normal field is a gradient field of a scalar function  $g(x,y,z)=r^2$ !**

# Mesh Representations

- Parametric
  - Represent a surface as (continuous) injective function from a domain  $\Omega \subset \mathbf{R}^2$  to  $S \subset \mathbf{R}^3$
- In practice, it's not easy to find a single function that parameterizes the surface.
- So instead, we represent a surface as a collection of functions (charts) from (simple) 2D domains into 3D.

Given a set of charts, we say that the manifold  $S$  is “smooth” if for any two charts  $\phi_1: \Omega_1 \rightarrow S$  and  $\phi_2: \Omega_2 \rightarrow S$ , the map  $\phi_2^{-1} \circ \phi_1$  is smooth.





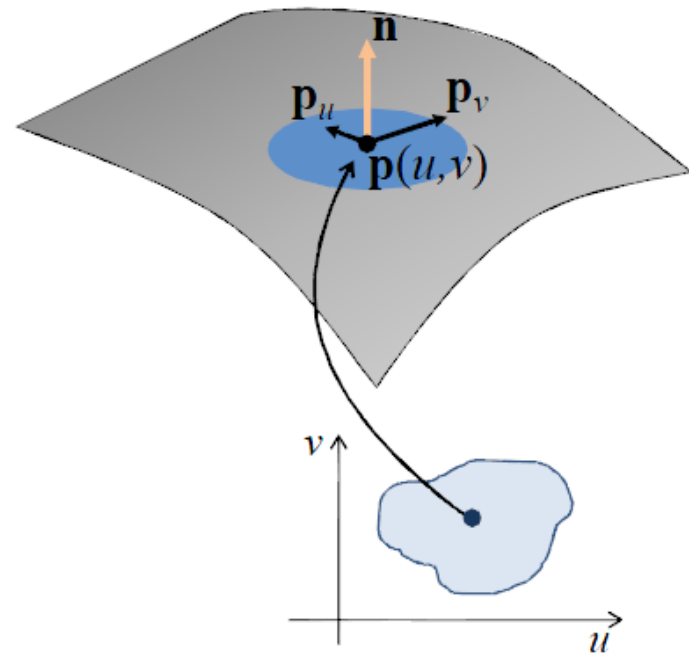
- 2 partial derivatives  $\mathbf{x}_u(u_0, v_0) := \frac{\partial \mathbf{x}}{\partial u}(u_0, v_0)$  and  $\mathbf{x}_v(u_0, v_0) := \frac{\partial \mathbf{x}}{\partial v}(u_0, v_0)$
- 2 iso-parameter curves  $\mathbf{C}_u(t) = \mathbf{x}(u_0 + t, v_0)$  and  $\mathbf{C}_v(t) = \mathbf{x}(u_0, v_0 + t)$

# Surface normal

$$\mathbf{n}(u, v) = \frac{\mathbf{p}_u \times \mathbf{p}_v}{\|\mathbf{p}_u \times \mathbf{p}_v\|}$$

- Assuming regular parameterization, i.e.,

$$\mathbf{p}_u \times \mathbf{p}_v \neq 0$$

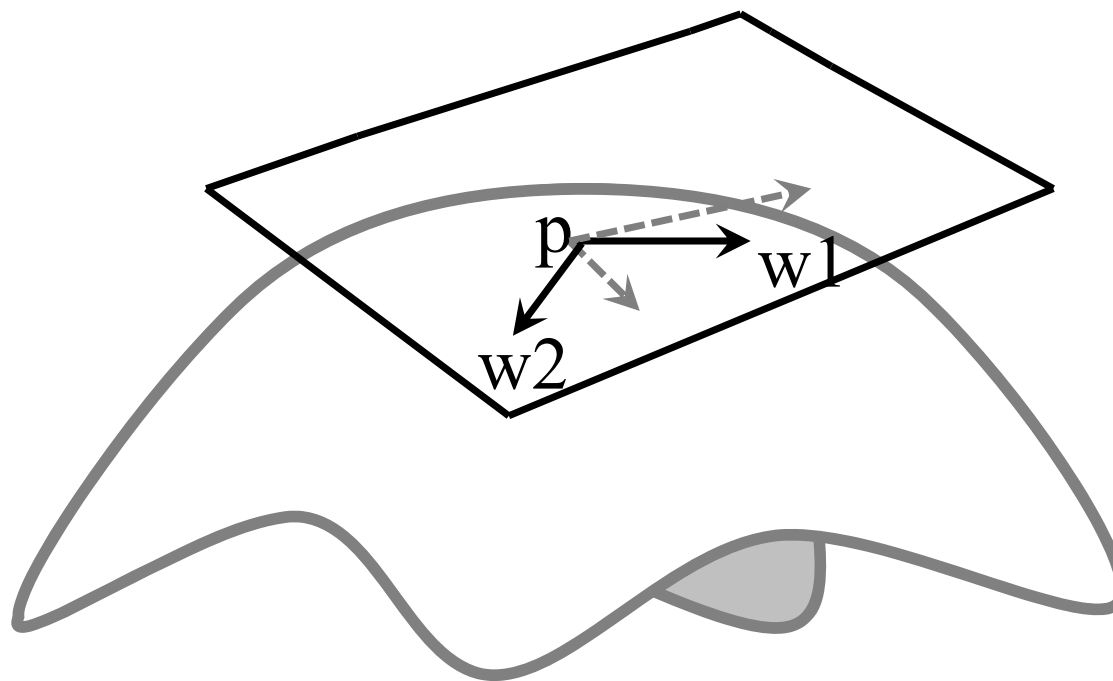


# Riemannian Metric & first fundamental form



# first fundamental form

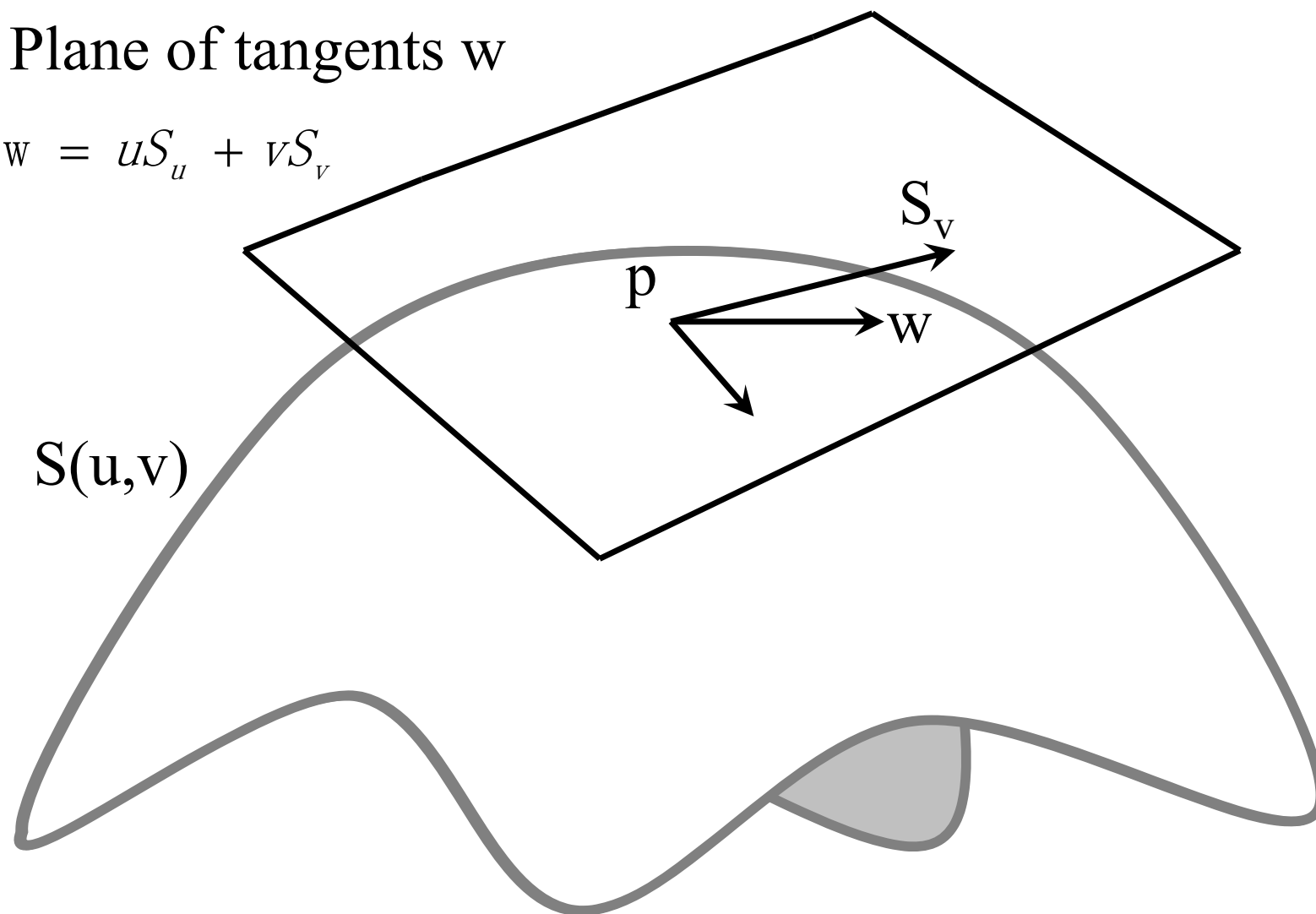
- It is the inner product on the tangent space of a surface in three-dimensional Euclidean space which is induced canonically from the dot product of  $\mathbf{R}^3$



# Differential Geometry of a Surface

Plane of tangents  $w$

$$w = uS_u + vS_v$$



# First Fundamental Form $I_S$

- **Riemannian metric**, Metric Tensor, Fundamental Tensor

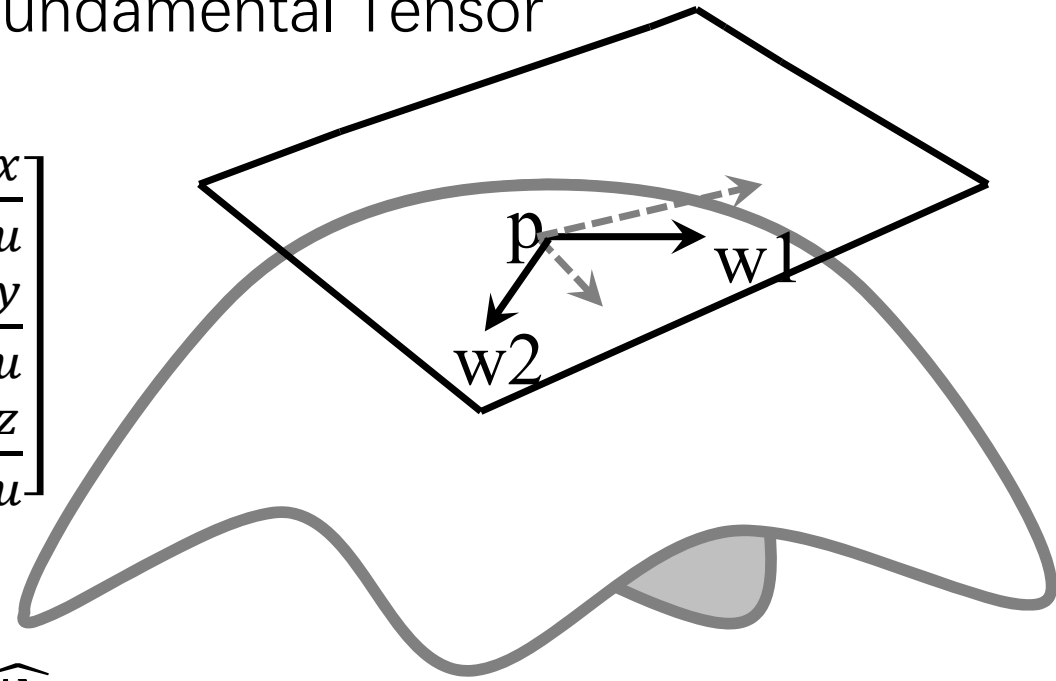
- $S(u,v) = (x(u,v), y(u,v), z(u,v))$

- Jacobian matrix  $J = [S_u, S_v] = \begin{bmatrix} \frac{\partial x}{\partial u} & \frac{\partial x}{\partial v} \\ \frac{\partial y}{\partial u} & \frac{\partial y}{\partial v} \\ \frac{\partial z}{\partial u} & \frac{\partial z}{\partial v} \end{bmatrix}$

- $w = J\hat{w} = [S_u, S_v] \begin{bmatrix} u \\ v \end{bmatrix}$

- $\langle w_1, w_2 \rangle = (J\hat{w}_1)^T (J\hat{w}_2) = \hat{w}_1^T (J^T J) \hat{w}_2$

- $I = J^T J = \begin{bmatrix} E & F \\ F & G \end{bmatrix}$



- curve length  $L = l(a, b) = \int_a^b \|\mathbf{x}'(u)\| du$

$$l(a, b) = \int_a^b \sqrt{(u_t, v_t) \mathbf{I}(u_t, v_t)^T} dt$$

$$= \int_a^b \sqrt{Eu_t^2 + 2Fu_tv_t + Gv_t^2} dt.$$

- Surface area

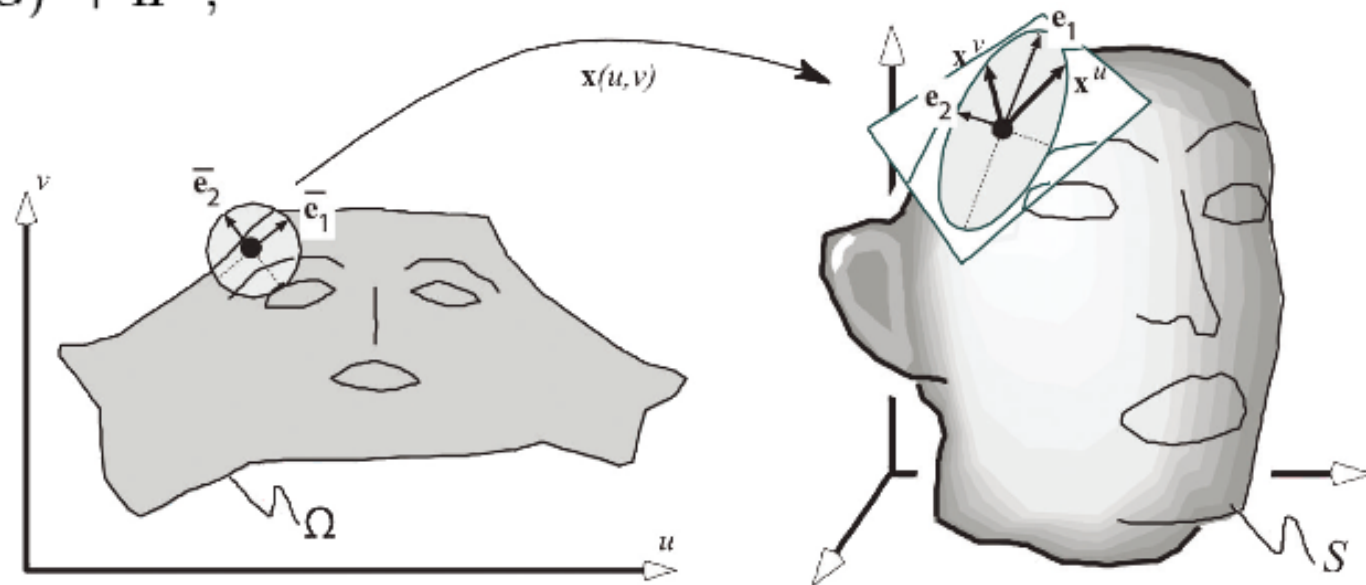
- $A = A(X) = \iint_U |\mathbf{x}_u \times \mathbf{x}_v| du dv = \iint_U \sqrt{EG - F^2} du dv =$   
 $\iint_U \sqrt{\det(\mathbf{I}_X)} du dv = \iint_U \det(\mathbf{J}_X) du dv = \iint_U \text{Jacobian}(X) du dv$

# Anisotropy

- ▶ the axes of the anisotropy ellipse are  $\mathbf{e}_1 = \mathbf{J}\bar{\mathbf{e}}_1$  and  $\mathbf{e}_2 = \mathbf{J}\bar{\mathbf{e}}_2$ ;
- ▶ the lengths of the axes are  $\sigma_1 = \sqrt{\lambda_1}$  and  $\sigma_2 = \sqrt{\lambda_2}$ .

$$\sigma_1 = \sqrt{1/2(E + G) + \sqrt{(E - G)^2 + 4F^2}},$$

$$\sigma_2 = \sqrt{1/2(E + G) - \sqrt{(E - G)^2 + 4F^2}},$$

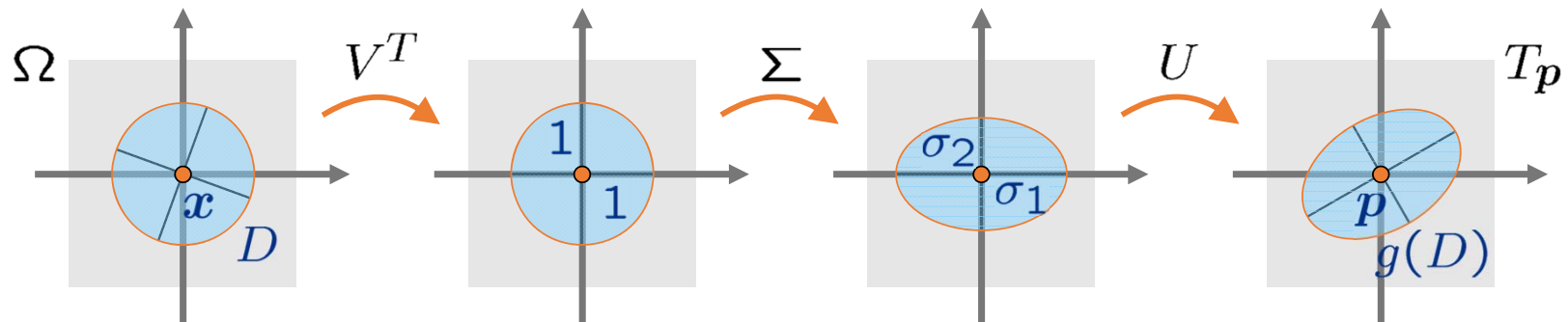


# Linear Map Surgery

- **Singular Value Decomposition** (SVD) of  $J_f$

$$J_f = U \Sigma V^T = U \begin{pmatrix} \sigma_1 & 0 \\ 0 & \sigma_2 \\ 0 & 0 \end{pmatrix} V^T$$

with **rotations**  $U \in \mathbb{R}^{3 \times 3}$  and  $V \in \mathbb{R}^{2 \times 2}$   
and **scale factors** (singular values)  $\sigma_1 \geq \sigma_2 > 0$



# Notion of Distortion

- **isometric** or **length**-preserving

$$\sigma_1 = \sigma_2 = 1$$

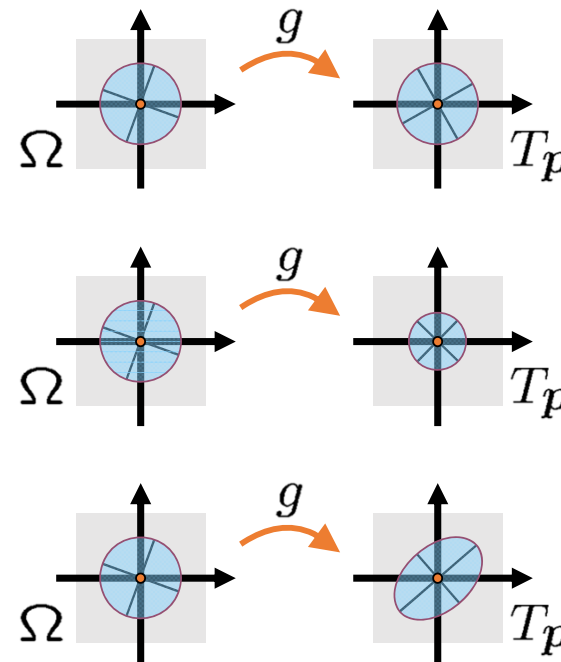
- **conformal** or **angle**-preserving

$$\sigma_1 = \sigma_2$$

- **equiareal** or **area**-preserving

$$\sigma_1 \cdot \sigma_2 = 1$$

- everything defined **pointwise** on  $\Omega$



*Theorem 4. Every isometric mapping is conformal and equiareal, and every conformal and equiareal mapping is isometric, i.e.,*

$$\text{isometric} \Leftrightarrow \text{conformal} + \text{equiareal}.$$

# Curvature



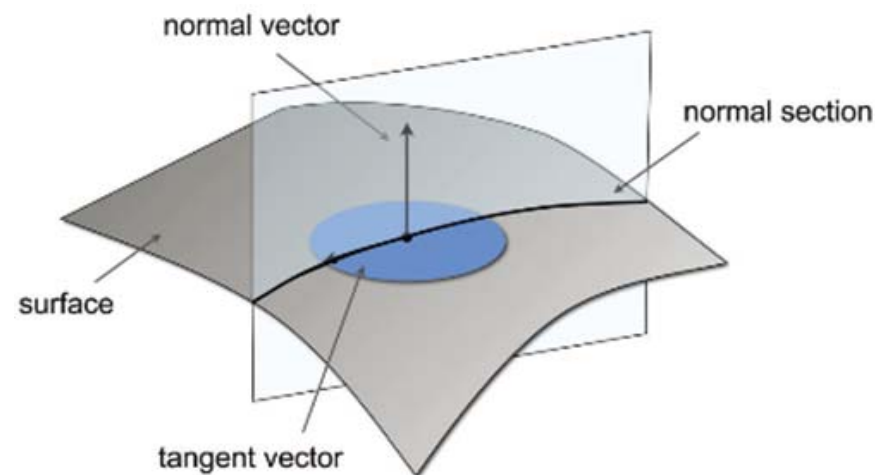
## *normal curvature $\kappa_n(\bar{\mathbf{t}})$ at $\mathbf{p}$*

curvature of curves embedded in the surface. Let  $\mathbf{t} = u_t \mathbf{x}_u + v_t \mathbf{x}_v$  be a tangent vector at a surface point  $\mathbf{p} \in \mathcal{S}$  represented as  $\bar{\mathbf{t}} = (u_t, v_t)^T$  in Parameter space

$$\kappa_n(\bar{\mathbf{t}}) = \frac{\bar{\mathbf{t}}^T \mathbf{II} \bar{\mathbf{t}}}{\bar{\mathbf{t}}^T \mathbf{I} \bar{\mathbf{t}}} = \frac{eu_t^2 + 2fu_tv_t + gv_t^2}{Eu_t^2 + 2Fu_tv_t + Gv_t^2},$$

where  $\mathbf{II}$  denotes the *second fundamental form* defined as

$$\mathbf{II} = \begin{bmatrix} e & f \\ f & g \end{bmatrix} := \begin{bmatrix} \mathbf{x}_{uu}^T \mathbf{n} & \mathbf{x}_{uv}^T \mathbf{n} \\ \mathbf{x}_{uv}^T \mathbf{n} & \mathbf{x}_{vv}^T \mathbf{n} \end{bmatrix}.$$



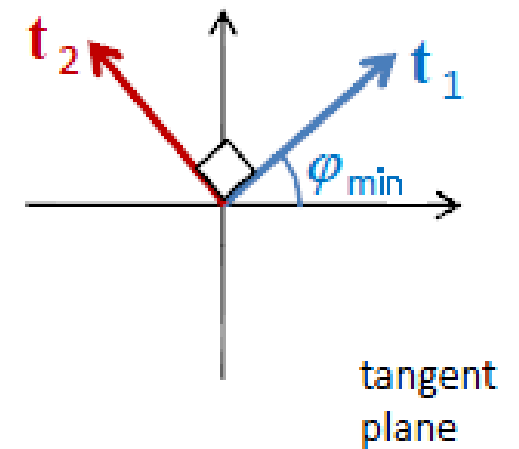
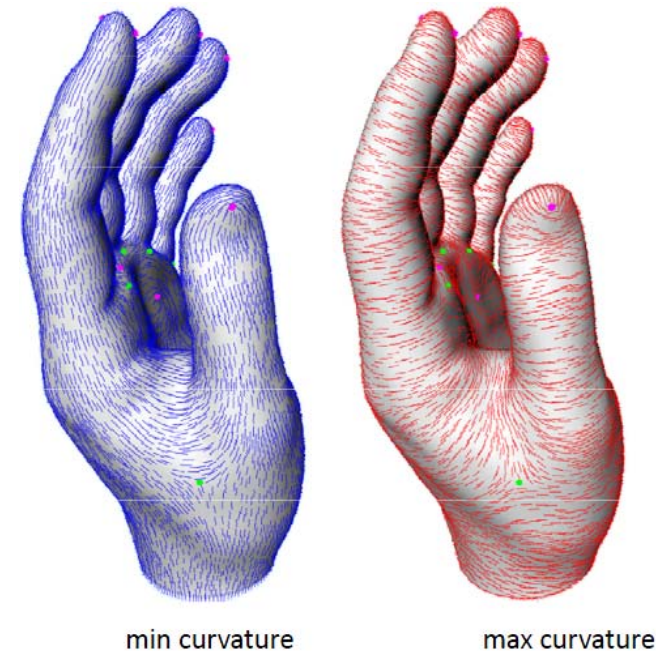
# Surfaces Curvatures

$$\kappa_n(\bar{\mathbf{t}}) = \frac{\bar{\mathbf{t}}^T \mathbf{I} \bar{\mathbf{t}}}{\bar{\mathbf{t}}^T \mathbf{I} \bar{\mathbf{t}}} = \frac{eu_t^2 + 2fu_tv_t + gv_t^2}{Eu_t^2 + 2Fu_tv_t + Gv_t^2}$$

- Principal curvatures
  - Maximal curvature  $\kappa_1 = \max_{\phi} \kappa_n(\phi)$
  - Minimal curvature  $\kappa_2 = \min_{\phi} \kappa_n(\phi)$
- Mean curvature:  $k_H = \frac{k_1 + k_2}{2} = \frac{1}{2\pi} \int_0^{2\pi} k_n(\theta) d\theta = \lim_{diam(A) \rightarrow 0} \frac{\nabla A}{A}$
- Gaussian curvature:  $k_G = k_1 \cdot k_2 = \lim_{diam(A) \rightarrow 0} \frac{A^G}{A}$
- Curvature tensor:  $C = PDP^{-1}$ , with  $P=[\mathbf{t}_1, \mathbf{t}_2, \mathbf{n}]$  and  $D=\text{diag}(k_1, k_2, 0)$

Euler theorem  $\kappa_n(\bar{\mathbf{t}}) = \kappa_1 \cos^2 \psi + \kappa_2 \sin^2 \psi,$

- $\psi$  is the angle between  $\bar{\mathbf{t}}$  and  $\mathbf{t}_1$ ,  $\mathbf{t}_1$  is the
- Principal directions: tangent vectors corresponding to  $\varphi_{max}$  &  $\varphi_{min}$
- any normal curvature is a convex combination of the minimum and maximum curvature
- principal directions are orthogonal to each other



# Classification

A point  $p$  on the surface is called

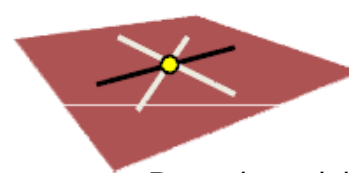
**Isotropic:** all directions are principle directions

$$K > 0, \kappa_1 = \kappa_2$$



spherical (umbilical)

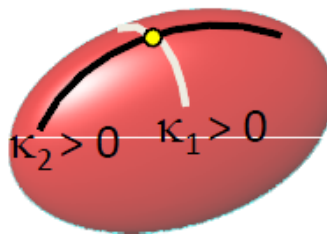
$$K = 0$$



Developable surface  $\Leftrightarrow K=0$   
planar

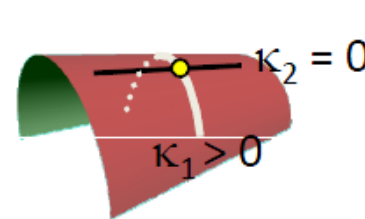
**Anisotropic:** 2 distinct principle directions

$$K > 0$$



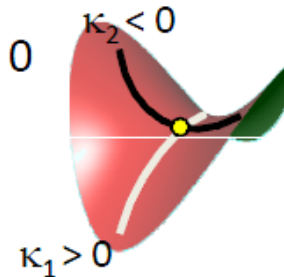
elliptic

$$K = 0$$



parabolic

$$K < 0$$

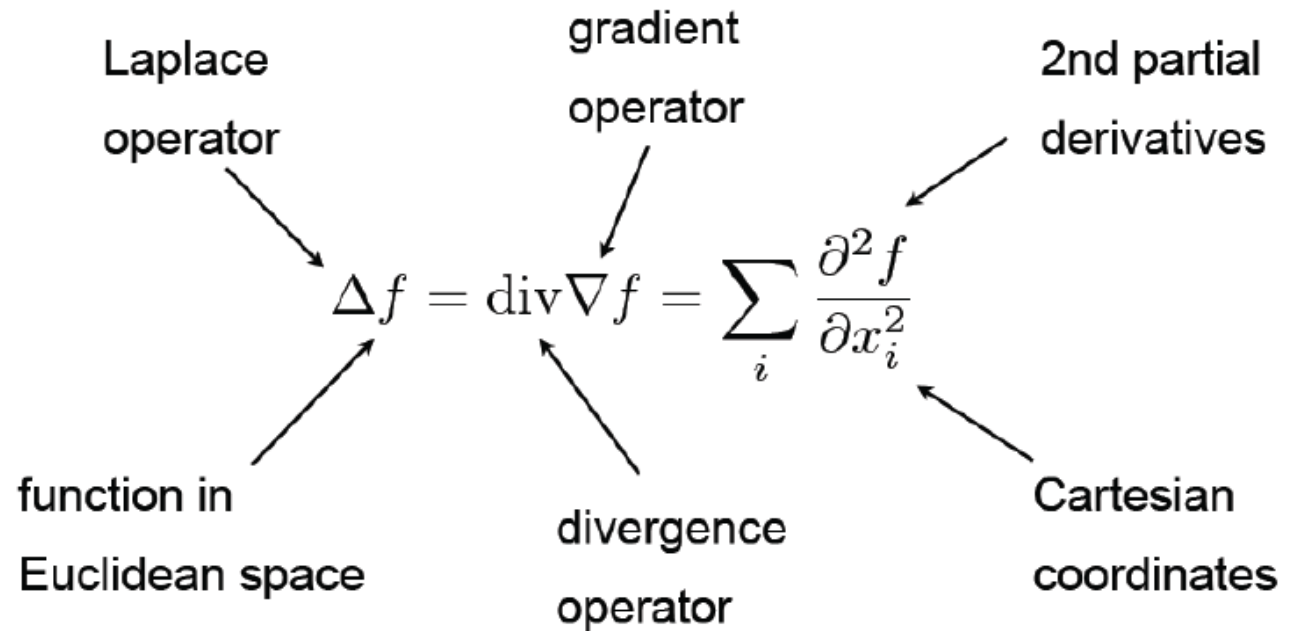


hyperbolic

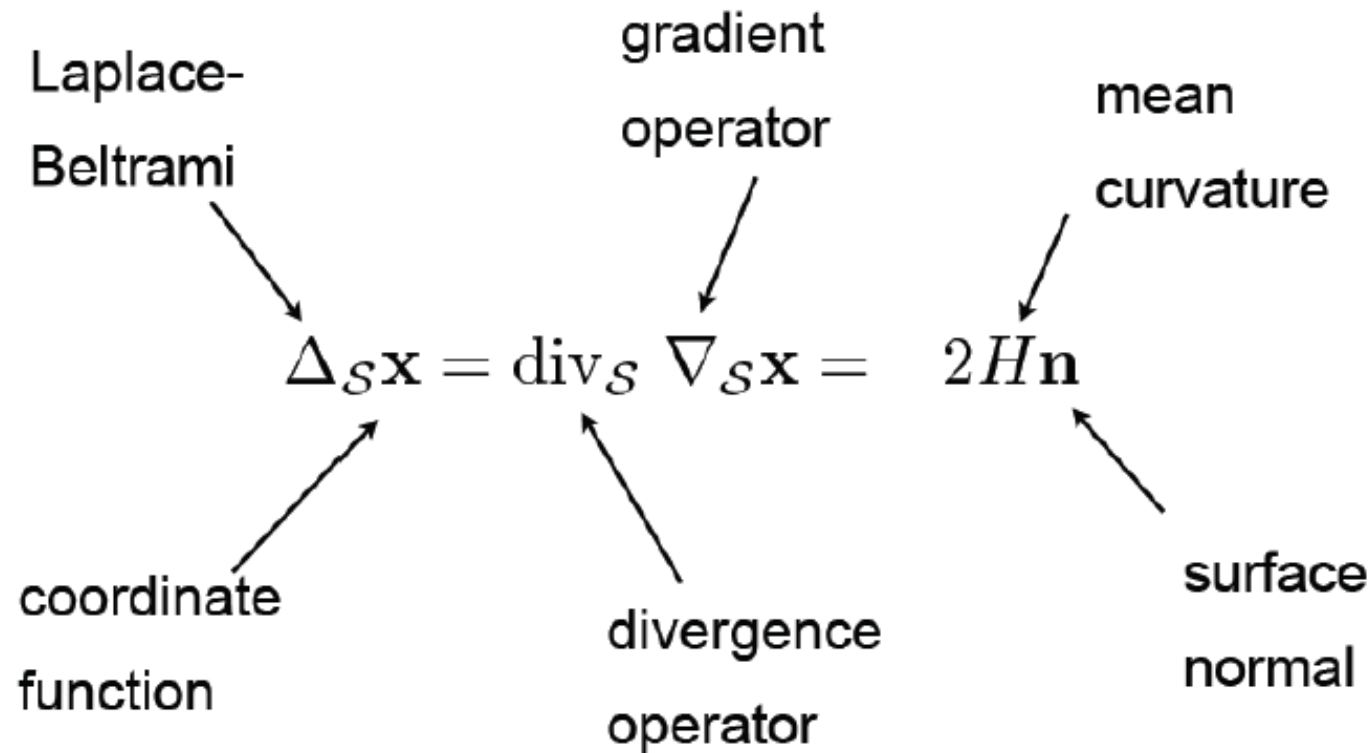
# Laplace & Laplace-Beltrami Operator

# Laplace Operator: $\text{div}F = \nabla \cdot F$

- $\nabla = (\frac{\partial}{\partial x}, \frac{\partial}{\partial y}, \frac{\partial}{\partial z})$
- $f = f(x, y, z), \nabla f = (\frac{\partial f}{\partial x}, \frac{\partial f}{\partial y}, \frac{\partial f}{\partial z})$
- $F = (U(x, y, z), V(x, y, z), W(x, y, z))$
- $\text{div}F = \nabla \cdot F = \frac{\partial U}{\partial x} + \frac{\partial V}{\partial y} + \frac{\partial W}{\partial z}$



# Laplace-Beltrami Operator: $\Delta_S f = \text{div}_S \nabla_S f$



For researchers in CG (for differential coordinates),  $\Delta_S = -2H\mathbf{n}$

For mathematician,  $\Delta_S = 2H\mathbf{n}$

The only difference is the sign.

# References

2010\_Polygon Mesh Processing