# Image/Mesh Filtering & Its Applications

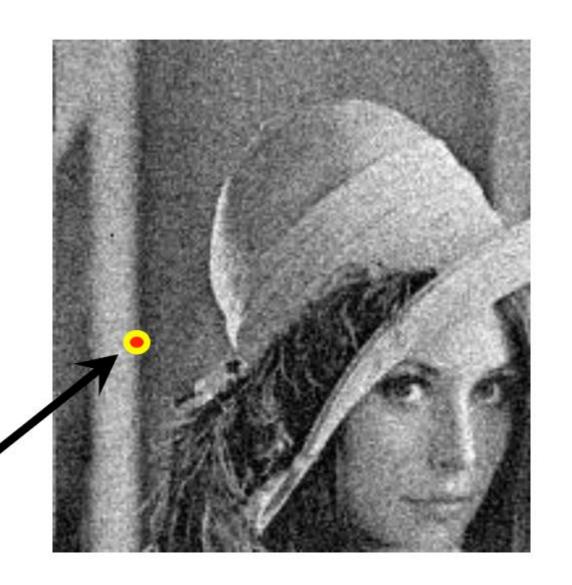
-- non-local means filtering

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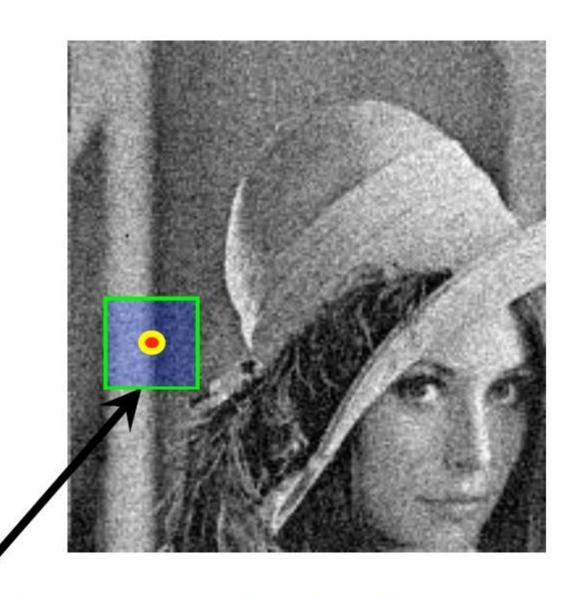
## New Idea: NL-Means Filter (Buades 2005)

- Same goals: 'Smooth within Similar Regions'
- KEY INSIGHT: Generalize, extend 'Similarity'
  - Bilateral:
    - Averages local neighbors with similar intensities;
  - NL-Means:
    - Averages nonlocal neighbors with similar neighborhoods!

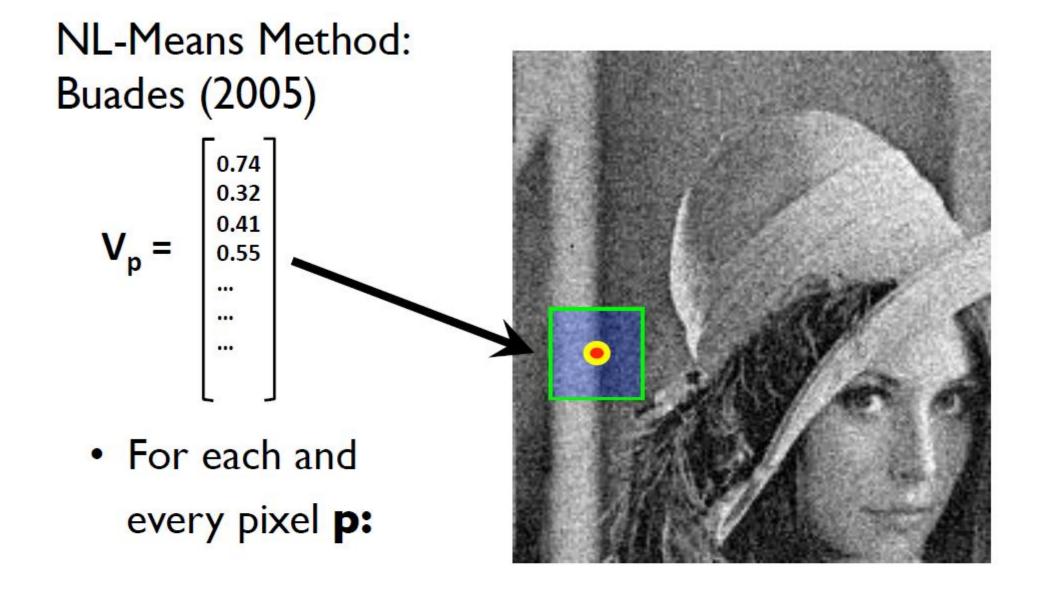
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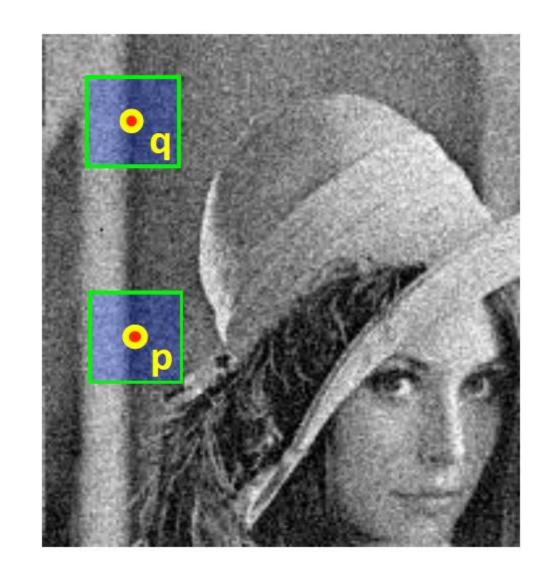
- Define a small, simple fixed size neighborhood;



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- Define vector  $\mathbf{V}_{\mathbf{p}}$ : a list of neighboring pixel values.

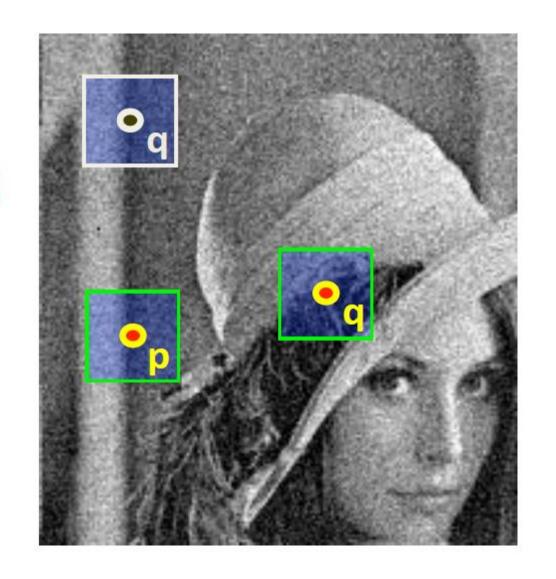
'Similar' pixels p, q
→ SMALL
vector distance;

 $||V_{p} - V_{q}||^{2}$ 



'Dissimilar' pixels p, q
→ LARGE
vector distance;

$$||V_{p} - V_{q}||^{2}$$

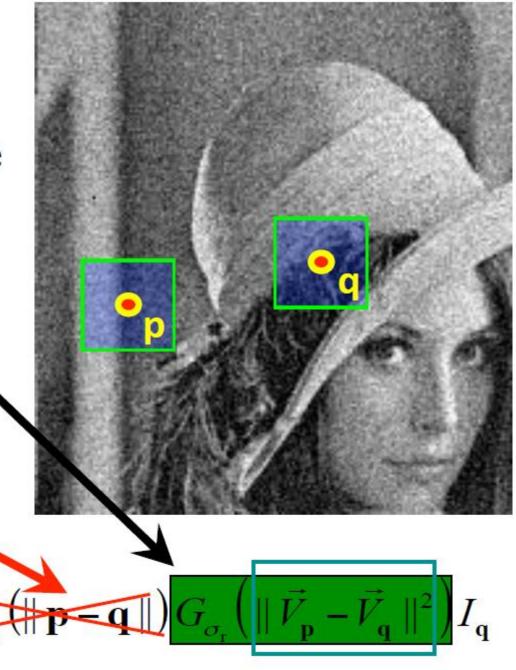


**p**, **q** neighbors define a vector distance;

$$||V_{p}-V_{q}||^{2}$$

Filter with this:

No spatial term!



$$NLMF[I]_{\mathbf{p}} = \frac{1}{W_{\mathbf{p}}} \sum_{\mathbf{q} \in S} G_{\sigma_{s}} (\|\mathbf{p} - \mathbf{q}\|) G_{\sigma_{r}} (\|\vec{V}_{\mathbf{p}} - \vec{V}_{\mathbf{q}}\|^{2}) I_{\mathbf{q}}$$



• Input, Gaussian, Anisotropic Diffusion, Biliteral, NLM

### Advanced introduction