# Digital Geometry

-- applications

**JJCAO** 

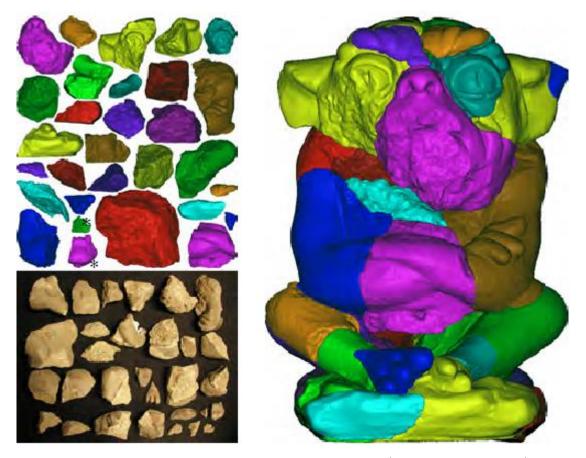
# Computational archaeology

# Eg14\_Content-Aware Surface Parameterization for Interactive Restoration of Historical Documents



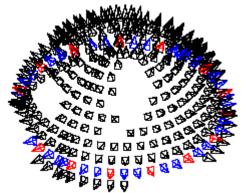


# Tog06\_Reassembling Fractured Objects by Geometric Matching



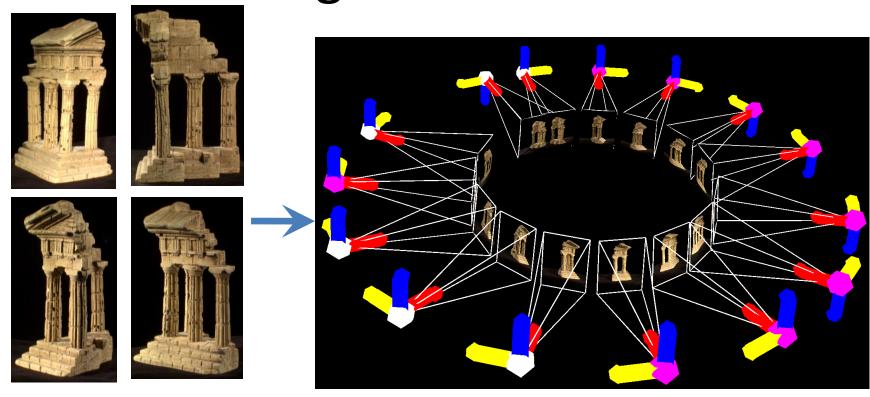
Reassembling a gargoyle statue: photo (bottom left) and 3D models (top left) of the fragments, final assembly (right).

# Multi-View Stereo



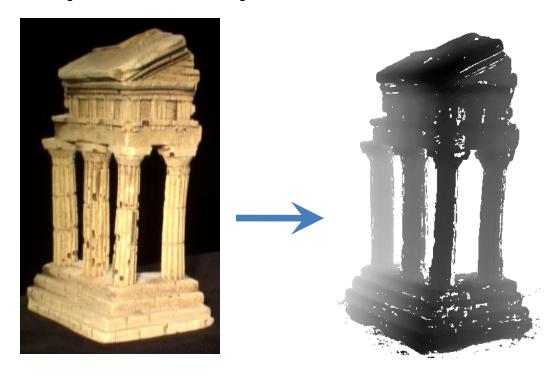


## **Image Calibration**



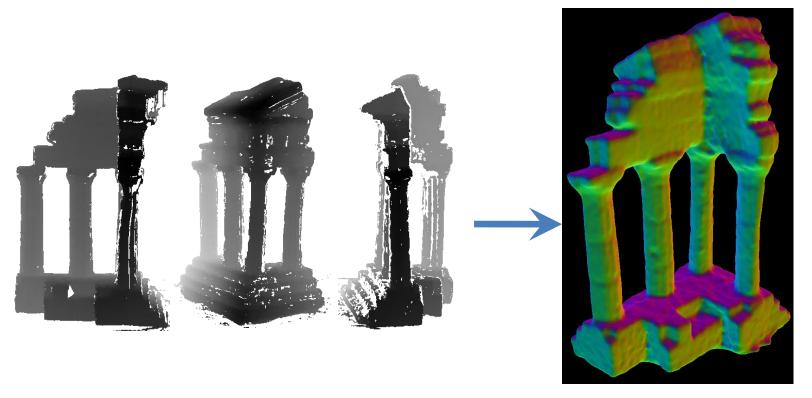
- Input: set of pictures
- Output: camera position, orientation, intrinsic parameters (focal length, optical center)

### Depth Map Construction



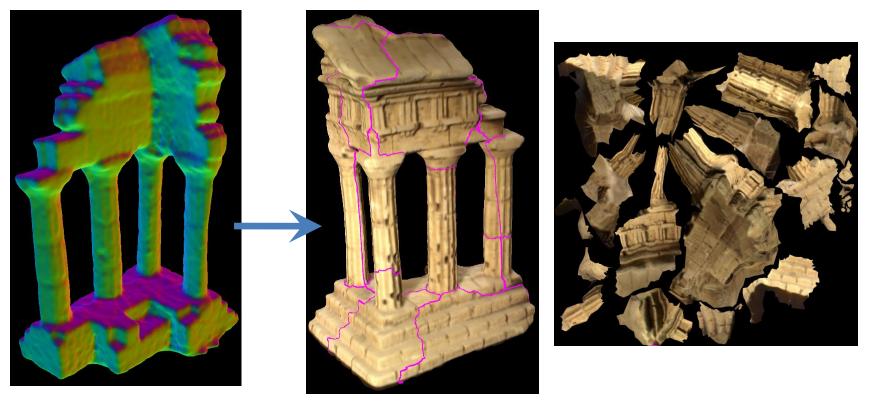
- Input: set of calibrated images
- Output: distance to object for each pixel in the image

#### Mesh Reconstruction



- Input: set of calibrated images & depth maps
- Output: mesh of object

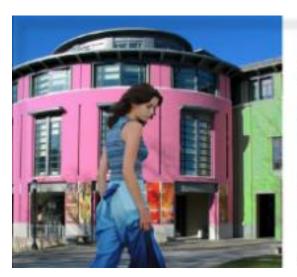
#### **Texture Generation**



- Input: set of calibrated images and mesh of object
- Output: atlas and texture

# Computational aesthetics

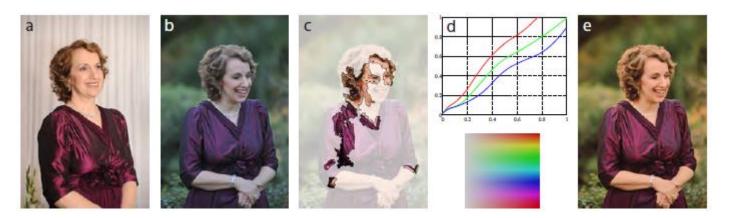
### Sig06\_Color Harmonization



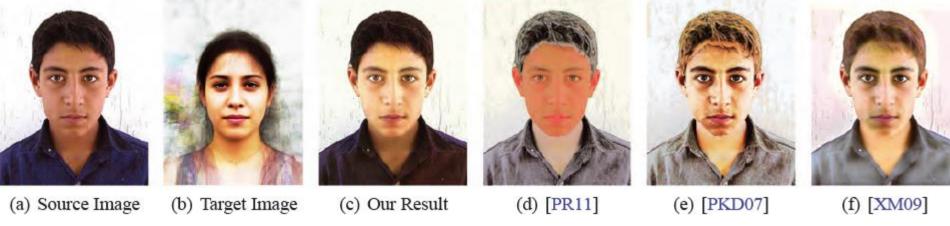


- Harmonic colors are sets of colors that are aesthetically pleasing in terms of human visual perception.
- In this paper, we present a method that enhances the harmony among the colors of a given photograph or of a general image, while remaining faithful, as much as possible, to the original colors.

#### Color transfer

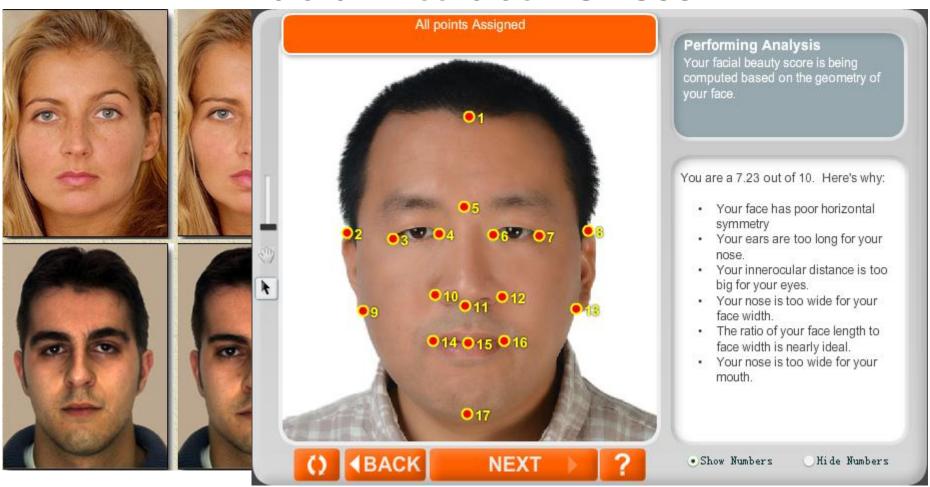


Sig11\_Non-Rigid Dense Correspondence with Applications for Image Enhancement



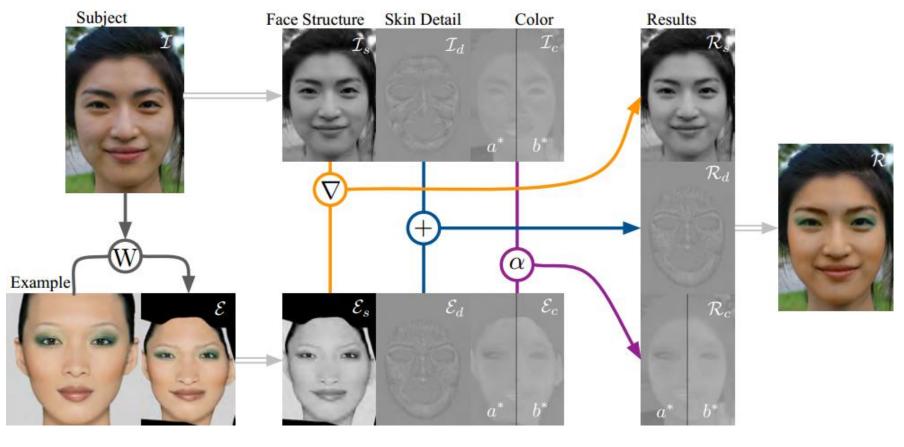
cgf13\_Content-Based Colour Transfer

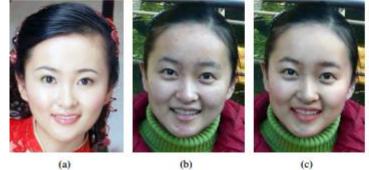
# Sig08\_Data-Driven Enhancement of Facial Attractiveness



<u>Facial Beauty Analysis - Score Your Face</u>

#### cvpr09\_Digital Face Makeup by Example









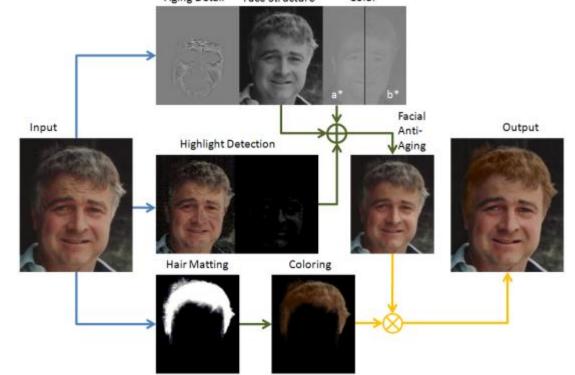
#### Isvc09\_Adaptive Digital Makeup



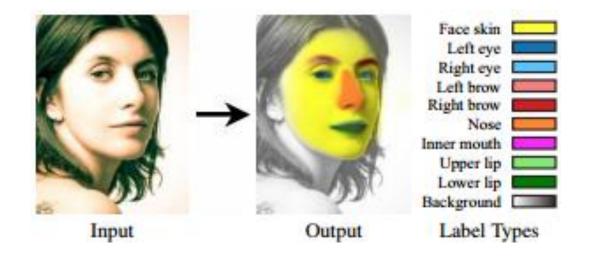


Output of the fuzzy based skin segmentation

# Iccv11\_Digital anti-aging in face images



#### Cvpr13\_Exemplar-Based Face Parsing



#### Tog11\_

A Framework for content-adaptive photo manipulation macros: Application to face, landscape, and global manipulations



a framework for generating content-adaptive macros that can transfer complex photo manipulations to new target images

# Siga10\_A Practical Appearance Model for Dynamic Facial Color

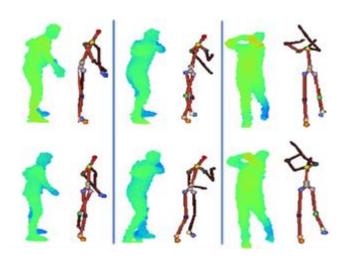


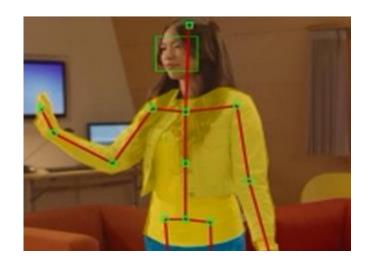
#### More references

- Facial Makeup Detection Using HSV Color Space and Texture Analysis, thesis 2012.
- Icip13\_AN AUTOMATIC FRAMEWORK FOR EXAMPLE-BASED VIRTUAL MAKEUP
- Tip13\_Face Illumination Manipulation Using a Single Reference Image by Adaptive Layer Decomposition
- Casa13\_Physically based cosmetic rendering
- Smc13\_Facial Skin Beautification Using Region-Aware Mask
- Tis13\_A New Face Relighting Method Based on Edge-Preserving Filter
- Eg11\_Computer-Suggested Facial Makeup
- Tvcg12\_Enhancing the Symmetry and Proportion of 3D Face Geometry
- TOMCCAP13\_Towards decrypting attractiveness via multi-modality cues
- IJCSE13\_Human Age Prediction and Classification Using Facial Image
- Makeup Transfer Using Multi-Example
- Eye color classification for makeup improvement

## Other

# Cvpr12\_Exemplar-Based Human Action Pose Correction and Tagging



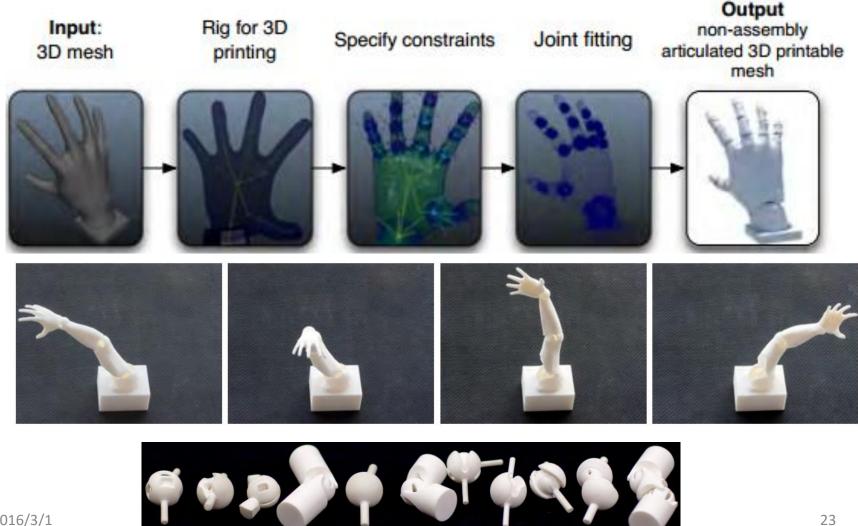


ic11\_Kinect Identity: Technology and Experience

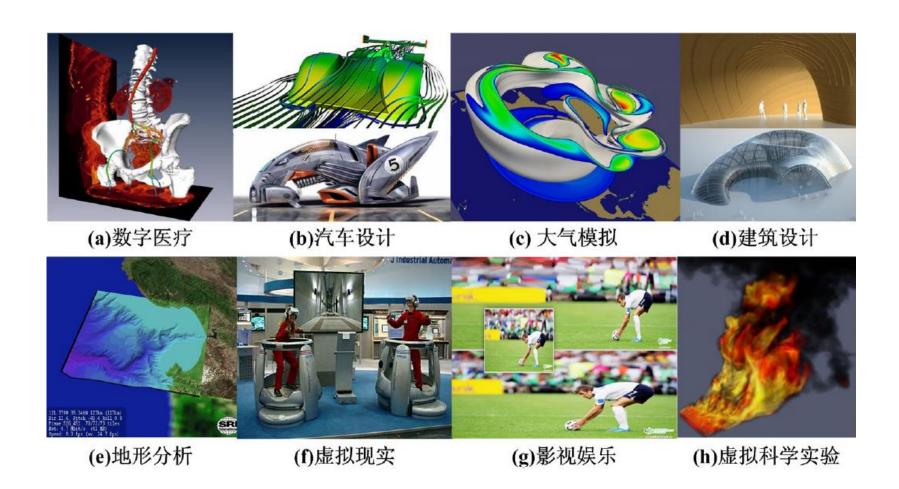
# **Image Compositing**



### Siga12\_3D-Printing of Non-Assembly, **Articulated Models**



# **Applications**



# Online applications

Webcam Social Shopper: the virtual dressing room