Jimmy Chu

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INTRODUCTION

A developer with the ability of web development, UX/UI, animation and self-motivation. Background from Interactive Arts & Technology allows him to understand the thought process between designers and developers, creating a balance between the two.

SKILLS

Programming	Game develop	Web design	Tools + process
C++	Unity	JQuery	Processing + Arduino
C#	Maya	React.js	Git
Java	3D model	PHP	Figma
Python	Animation	SQL	

EXPERIENCE

D3 Security
Front-end Developer
May 2021 - Present

- Working with a large web-based Cyber Security SOAR system
- Implement new pages to display data in tables and graphs easier for clients to understand with HTML, CSS, JQuery UI, .Net and SQL
- Create and adapt new flow reduce legacy code to make it more readable and improve its structure
- Collaborate with developers and designers to standardize web elements
- Contribute with the structure design process

PROJECTS

Homebound: Unity Game Design
Environment Designer, Programmer
Sep 2020 - Dec 2020

- Generate the idea of the game, creating fun mechanics and interactive method of the game
- Implement game into Unity, writing code and creating prefabs for the game. Links animation to user input and environment input

EDUCATION

Simon Fraser University, Canada
B.A. Interactive Arts & Technology
Fall 2017 - present

- Concentrating in Interactive System and Media Arts. Relevant course include game design, multimedia programming, digital compositing, web design, interface design, animation.