Angular Quick Reference

Single Page Application

- Web application that fits in a single page
- Navigation between pages performed without page reload
- Can be implemented using HTML and AJAX
- Example apps
 - o Gmail
 - Google Maps
 - Facebook
- Frameworks to build SPA
 - AngularJS
 - o Angular
 - o Ember.js
 - o ExtJS
 - Knockout.js
 - o Meteor.js
 - o ReactJS
 - o Vue.js
- Development is done in TypeScript

Node.js

- Open-source runtime environment to build serverside application using JavaScript
- Global companies like Netflix, Facebook use Node.js as a server.

Node Package manager (npm)

- Node package manager helps to package JavaScript applications
- npm is used as tool to build and package angular applications
- Node.js and npm helps to compile TypeScript files to JavaScript

Command Line Interface (CLI)

New Project
ng new [project-name]

Start App ng serve

Create Component

ng generate component [component-name]

Create Service

ng generate service [service-name]

Create Pipe

ng generate pipe [pipe-name]

Create Guard

ng generate guard [guard-name]

package.json

- Configuration file for JavaScript applications
- Helps to define dependencies
- A default configuration file can be created using the following command.

npm init

TypeScript

- Typed superset of JavaScript
- TypeScript files saved with .ts extension
- TypeScript gets compiled to JavaScript
- Command to install TypeScript npm install -g typescript
- Command to compile TypeScript to JavaScript: tsc hello.ts
- TypeScript supports inheritance
- TypeScript supports access modifiers:
 - o private
 - o public
 - o protected

Structural Directives

- Used to manipulate DOM
- Directives
 - \circ $\,$ ngIf Displays an element if expression is true
 - ngFor Repeats an element
 - ngSwitch Similar to switch statement, additionally requires ngSwitchCase and ngDefault.

Attribute Directives

Change the appearance or behavior of DOM using HTML element attributes.

Built-in attribute directives

ngClass

[ngClass]="Boolean-expression ? 'class-name' :
'another-class-name'"

ngStyle

```
[ngStyle]="{ 'color' : movie.bookingsOpen ?
'green' : 'red'}"
```

ngModel

[(ngModel)]="[component-property]"

Pipes

Transform display of data from one format to another. Built-in pipes

- DatePipe
- UpperCasePipe
- LowerCasePipe
- CurrencyPipe
- DecimalPipe
- PercentPipe
- JsonPipe

DatePipe example

```
{{movie.budget | currency:'USD':'symbol':'3.0'}}
```

Custom Pipe

Create a class with @Pipe decorator that implements PipeTransform interface.

Example code to transform an array to appropriate display.

Step #1: array-transform.pipe.ts

```
import { Pipe, PipeTransform } from "@angular/core";

@Pipe({
    name: 'arrayTransform'
})
    export class ArrayTransformPipe implements PipeTransform
{
        transform(array:string[], separator:string):string {
            return array.join(' ' + separator + ' ');
        }
}
```

Step #2: Include pipe in app.module.ts under declarations:

```
@NgModule({
   declarations: [
     AppComponent,
     ArrayTransformPipe,
     MovieComponent
],
```

Step #3: Define an array of string as property of component

```
fruits: string[] = ['apple', 'orange', 'grapes'];
```

```
Step #4: Definition in Template
{{fruits | arrayTransform : '|'}}
```

One way data binding

Data traverses one way, either from component to template or from template to component.

One way data binding can be implemented using:

- Interpolation
- Property Binding
- Event Binding

Interpolation

Data transfers from component to view. {{component-property}}

Property Binding

Assign component property value to an HTML element attribute using square brackets.

[attr-name]="component-property"

Event Binding

Any event triggered from the view to the component by defining event in normal brackets as a HTML element attribute.

(click)="buttonClicked()"

Two way data binding

Achieved by combining Property Binding and Event Binding.

- Add FormsModule in the import section of app.module.ts
- Syntax to implement two way binding. Here 'city' is a component property.
 <input type="text" [(ngModel)]="city">

Services

- Services help to organize share a business logic or feature across various component.
- Angular services are singleton implementation and can be injected using @Injectable decorator.
- Steps to implement
 - Generate service [service-name]
 - Include a function in the generated service class
 - o Inject the service in the constructor of the component:

constructor(private empService:EmpService) {}

HTTP Client

An API to make AJAX and REST API calls. Steps to implement:

- Include HttpClientModule in app.module.ts under the imports section.
- Inject HttpClient in Service class constructor.
- Methods get(), post(), put() and delete() in HttpClient help to make REST API call.
- Refer example below for post:

- The first parameter of the function is the endpoint.
- The second parameter is included in the body part of the HTTP request as JSON.
- The third parameter defines the content type header.
- The HttpClient function returns an observable.
- In the component it is subscribed and data is received in an asynchronous way.

```
this.profileService.getUser().subscribe(
  response => {
    this.user = response.data;
  },
  error => {
    this.error = error;
  }
);
```

- The first parameter of subscribe function gets the response data.
- The second parameter of the subscribe function handles the error response.

Routes

- Helps to navigate from one view to another.
- Steps to implement:

```
o Define a route in app-routing.module.ts
const routes: Routes = [
    { path: 'movie', component: MovieComponent }
];
```

```
code in component to navigate to a route:
constructor(private router: Router) {
    ...
// within any function
this.router.navigate(['/movie']);
```