

# Automatic Test Input Generation

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# Outline

- ▶ terminologies
- ▶ black box test input generation: random, combinatorial testing
- ▶ white box test input generation: symbolic execution
- ▶ grey box test input generation: fuzzing

# Terminologies

two types of test input generation:

- ▶ test input generation for a function: input for a function
- ▶ test case/input generation for a class: a program with a combination of methods in the class

*test harness*, *unit test* (*mocking*: mocking is to create objects or calls that simulate the behavior of real objects and calls), *test oracle*, *testing criteria/coverage criteria*

# Blackbox testing

- ▶ testing criteria focus on inputs
- ▶ random: for all data types – integers, floats, strings, chars, Boolean, pointers, structures
- ▶ combinatorial testing: a program/function has more than one input  
*pairwise testing*: test all possible discrete combinations for every two input parameters

See an example [here](#)

# Whitebox testing

- ▶ testing criteria focus on code: covering statements, branches, paths
- ▶ *symbolic execution, concolic testing*
- ▶ Tools: KLEE (open source, C), Pex (Microsoft), Java Pathfinder (open source, NASA), CUTE (Berkeley, open source, C), Marple (UVA, C)

# Greybox testing

- ▶ start testing based on the random seed and use whitebox testing criteria to guide the test input generation
- ▶ Tools: afl, Cluster fuzzing by Google

# Reference and further reading

- ▶ The Fuzzing Project
- ▶ Whitepaper for AFL
- ▶ Evaluating Fuzzing Testing