Class Inheritance

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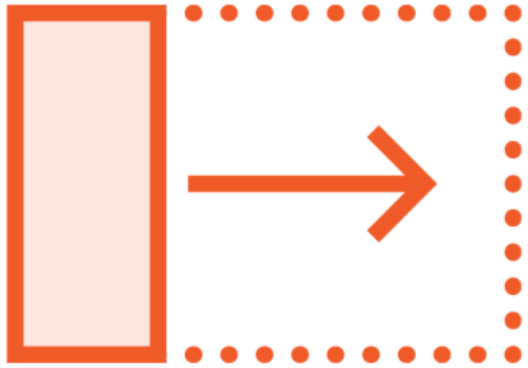
Overview

- Inheritance overview
- Derived class relationship to base class
- Member hiding and overriding
- Role of the Object class
- Implementing support for equality checks

Class Inheritance



Use extends keyword

Derived has characteristics of base

Derived can add specialization

CargoFlight.java

```
class CargoFlight extends Flight {
  float maxCargoSpace = 1000.0f;
  float usedCargoSpace;
  public void add1Package(float h, float w, float d) {
    float size = h * w * d;
    if (hasCargoSpace(size))
      usedCargoSpace += size;
    else
      handleNoSpace();
  }
```

CargoFlight.java

```
  private boolean hasCargoSpace(float size) {
    return usedCargoSpace + size <= maxCargoSpace;
  }
  private void handleNoSpace() {
    System.out.println("Not enough space");
  }
}
```

Class Inheritance

Main.java

```
CargoFlight cf =
  new CargoFlight();
cf.add1Package(1.0f, 2.5f, 3.0f);

Passenger jack =
  new Passenger(0, 2);
cf.add1Passenger(jack);
```

CargoFlight.java

```
class CargoFlight extends Flight {
  public add1Package(
   float h, float w, float d){...}

  // other members elided
}
```

References to derived class instances

- Can be assigned to base class references

Available features

- Dictated by the type of reference being used to access the instance

References to Derived Class Instances

Main.java

```
          new CargoFlight();

Passenger jack =
  new Passenger(0, 2);

f.add1Passenger(jack);

f.add1Package(1.0f, 2.5f, 3.0f);
```

CargoFlight.java

```
class CargoFlight extends Flight {
  public add1Package(
   float h, float w, float d){...}

  // other members elided
}
```

References to Derived Class Instances

Main.java

```
Flight[] squadron = new Flight[5]
squadron[0] = new Flight();
squadron[1] = new CargoFlight();
squadron[2] = new CargoFlight();
squadron[3] = new Flight();
squadron[4] = new CargoFlight();
```

CargoFlight.java

```
class CargoFlight extends Flight {
  public add1Package(
   float h, float w, float d){...}

  // other members elided
}
```

Derived Class Members

Fields

Hide base class fields with same name

Flight.java

```
class Flight {
  int seats = 150;
  public void add1Passenger() {
    if(hasSeating())
      passengers += 1;
  }
  private void hasSeating() {
    return passengers < seats;
  }
  // other members elided
}
```

Field Hiding

Flight.java

```
class Flight {
  int seats = 150;
  private void hasSeating() {
    return passengers < seats;
  }
  // other members elided
}
```

CargoFlight.java

```
class CargoFlight extends Flight {
  int seats = 12;
  // other members elided
}
```

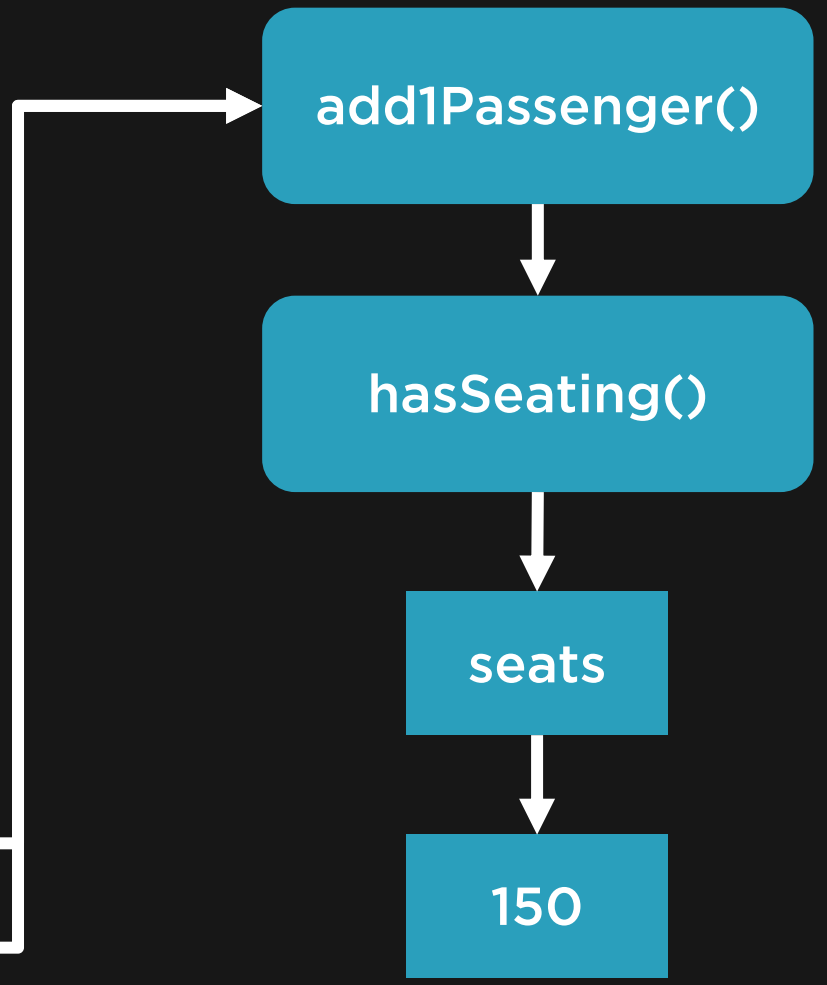
Main.java

```
Flight f1 = new Flight();
System.out.println(f1.seats); // 150

CargoFlight cf = new CargoFlight();
System.out.println(cf.seats); // 12

Flight f2 = new CargoFlight();
System.out.println(f2.seats); // 150

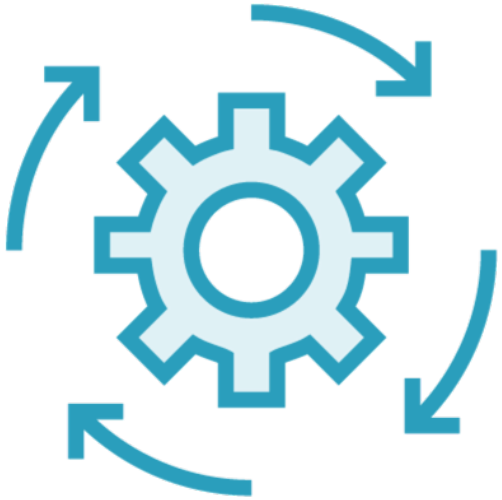
f2.add1Passenger();
cf.add1Passenger();
```



Derived Class Members

Fields

Hide base class fields with same name



Methods

Override base methods with same signature

Method Overriding

Flight.java

```
class Flight {
  int seats = 150;
  private void hasSeating() {
    return passengers < seats;
  }
  // other members elided
}
```

CargoFlight.java

```
class CargoFlight extends Flight {
  int seats = 12;
  // other members elided
}
```

Method Overriding

Flight.java

```
class Flight {
  int getSeats() { return 150; }
  private void hasSeating() {
    return passengers < seats;
  }
  // other members elided
}
```

CargoFlight.java

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class CargoFlight extends Flight {
  int seats = 12;
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Method Overriding

Flight.java

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class Flight {
  int getSeats() { return 150; }
  private void hasSeating() {
    return passengers < getSeats();
  }
  // other members elided
}
```

CargoFlight.java

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class CargoFlight extends Flight {
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Method Overriding

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class Flight {
  int getSeats() { return 150; }
  private void hasSeating() {
    return passengers < getSeats();
  }
  // other members elided
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CargoFlight.java

```
class CargoFlight extends Flight {
  int getSeats() { return 12; }
  // other members elided
}
```

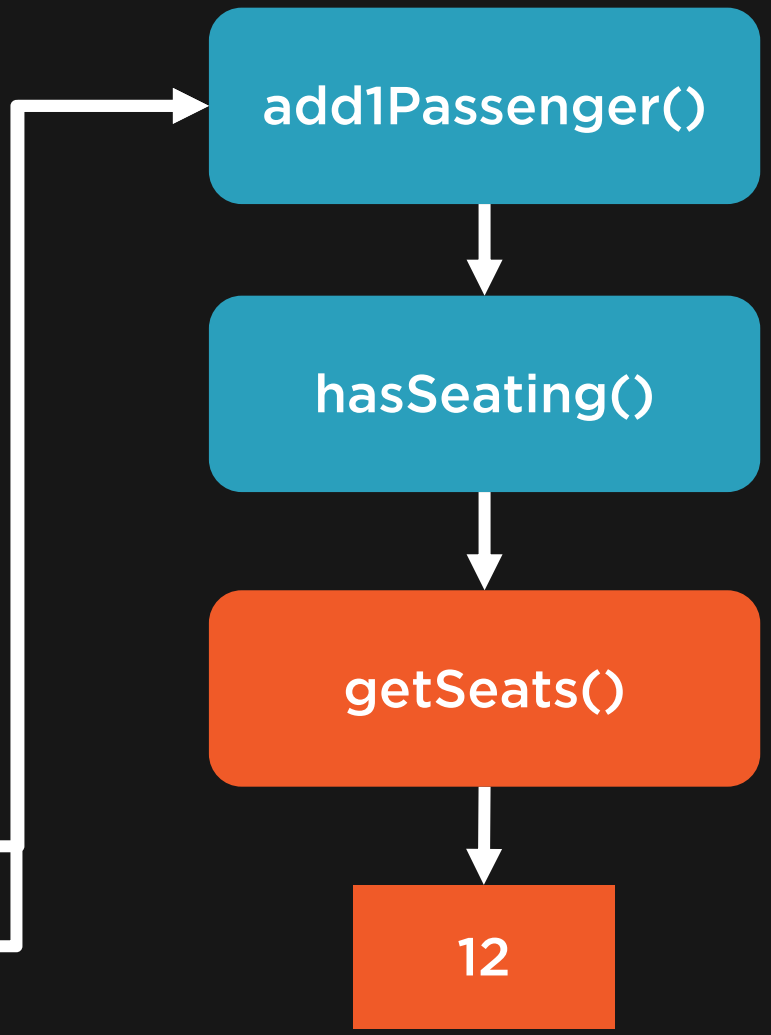
Main.java

```
Flight f1 = new Flight();
System.out.println(f1.getSeats()); // 150

CargoFlight cf = new CargoFlight();
System.out.println(cf.getSeats()); // 12

Flight f2 = new CargoFlight();
System.out.println(f2.getSeats()); // 12

f2.add1Passenger();
cf.add1Passenger();
```



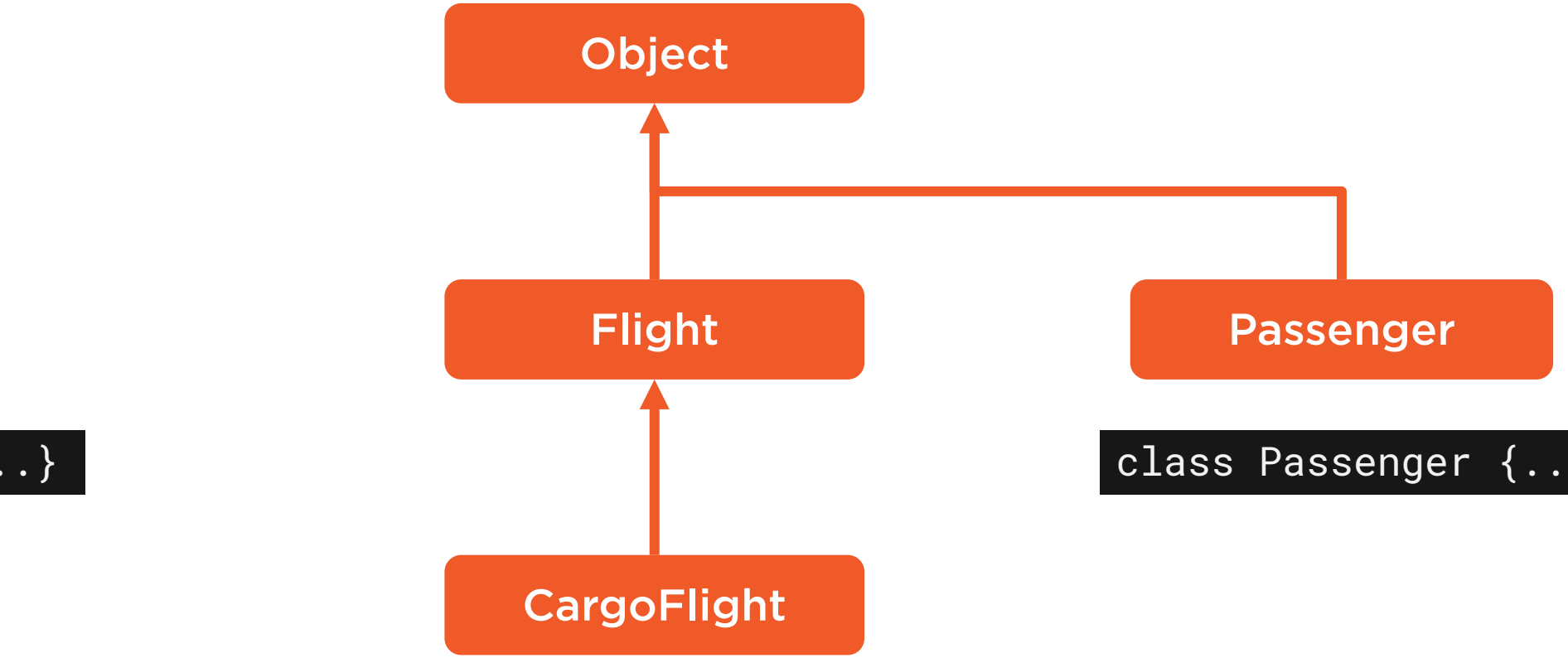
Object Class

Root of the Java class hierarchy

- Every class has characteristics of Object
- Object references can reference any array or class instance

Inheriting from Object

Every class inherits directly or indirectly from the Object class




```
class Flight {...}
```

```
class Passenger {...}
```

```
class CargoFlight extends Flight {...}
```

Object References

Main.java

```
Object[] stuff = new Object[3];
stuff[0] = new Flight();
stuff[1] = new Passenger(0, 2);
stuff[2] = new CargoFlight();
```

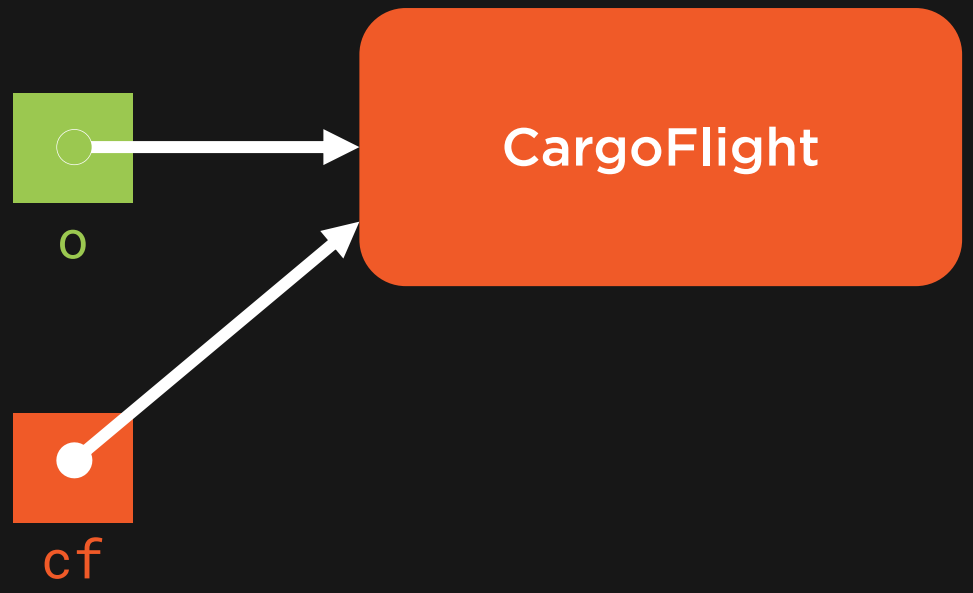
Main.java

```
Object o = new Passenger();
o = new Flight[5];
```

Object References

```
Object o = new CargoFlight();
o.add1Package(1.0f, 2.5f, 3.0f);

if(o instanceof CargoFlight) {
  CargoFlight cf =                o;
  cf.add1Package(1.0f, 2.5f, 3.0f);
}
```



Object Class Methods

Method	Description
clone	Create a new object instance that duplicates the current instance
hashCode	Get a hash code for current instance
getClass	Return type information for the current instance
finalize	Handle special resource cleanup scenarios
toString	Return a string value representing the current instance
equals	Compare another object to the current instance for equality

Equality

What does it mean to be equal? ... It depends.

```
Flight f1 = new Flight(175);

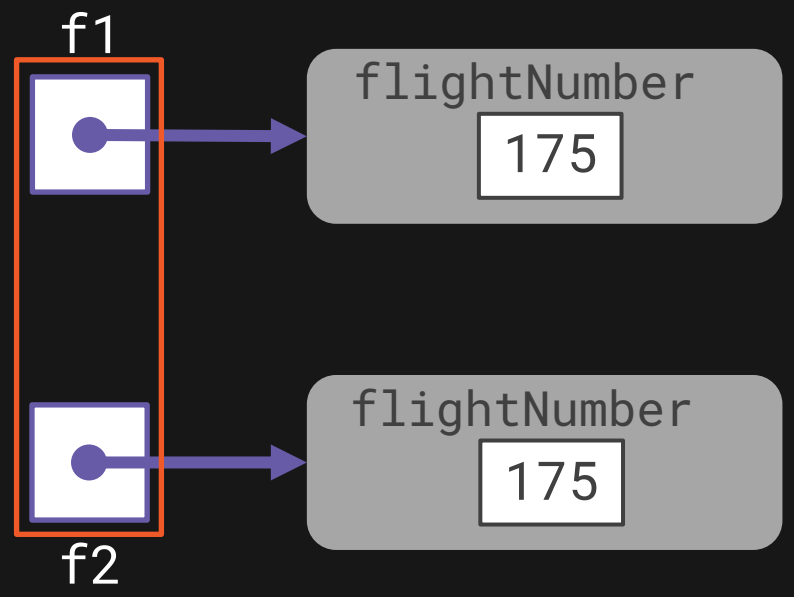
Flight f2 = new Flight(175);

if(f1 == f2) // false

    // do something

if(f1.equals(f2)) // false

    // do something
```



Flight.java

```
public class Flight {
  private int flightNumber;
  private char flightClass;

  @Override
  public boolean equals(Object o) {
    Flight flight = (Flight) o;
    return flightNumber == flight.flightNumber
           flightClass == flight.flightClass;
  }
} // other members elided
```

Equality

What does it mean to be equal? ... It depends.

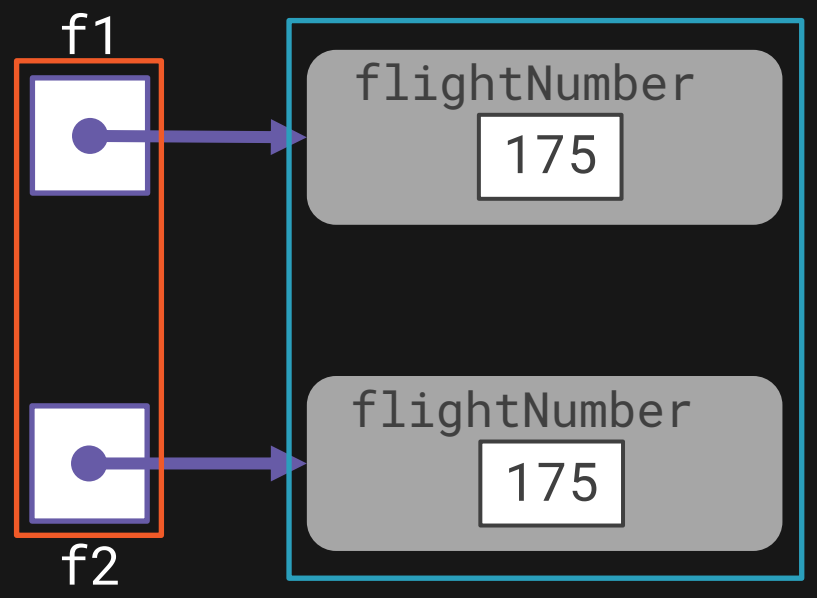
```
Flight f1 = new Flight(175);
Flight f2 = new Flight(175);

if(f1 == f2) // false
    // do something

if(f1.equals(f2)) // true
    // do something

Passenger p = new Passenger();

if(f1.equals(p)) // will crash at runtime
  // do something
```



Flight.java

```
public class Flight {
  private int flightNumber;
  private char flightClass;

  @Override
  public boolean equals(Object o) {
    if (  o instanceof Flight )
        return false;

    Flight flight = (Flight) o;

    return flightNumber == flight.flightNumber &&
            flightClass == flight.flightClass;

  }

} // other members elided
```

Equality

What does it mean to be equal? ... It depends.

```
Flight f1 = new Flight(175);
Flight f2 = new Flight(175);

if(f1 == f2) // false
    // do something

if(f1.equals(f2)) // true
    // do something

Passenger p = new Passenger();
if(f1.equals(p)) // false
  // do something
```

Summary

Inherit one class from another

- Derived has characteristics of base
- Derived can add specialization

Summary

Inheritance and type of reference

- Can assign derived class instance to base class reference
- Available features limited by reference

Derived class can override methods

- Must have same signature
- Derived class method used even when using a base class reference

Summary

Object class

- Root of Java class hierarchy
- Every class has Object characteristics
- Provides methods that classes commonly override

Checking for equality

- Equality operator checks references
- Override equals method to provide class specific equality comparisons