## Jesper Lund



## **Education**

Master of Science in Media Technology

Linköping University

Specialization in web development, computer graphics, UX, AI, data visualization and image processing.

**Bachelor of Science in Media Technology** 

Linköping University

Norrköping, Sweden

Norrköping, Sweden

Oct 2017 – Apr 2018

Norrköping, Sweden

2014 - 2017

2017 - (2019)

**Recent Work Experience** 

Webmaster

Media Technology Days (non-profit)

Involved in the MTD team 2017/2018. Creating the Media Technology Days expo, where my specific task is to create and maintain the MTD website.

Form Teacher

Linköping University

Norrköping, Sweden

Aug 2017 – Oct 2017

I was responsible for one of the new Media Technology classes during their first months at the university, with work tasks such as giving lectures to provide practical information about university studies.

**Software Engineer Intern** 

*QlikTech International AB* 

Lund, Sweden

June 2017 – Aug 2017

Summer internship in the Sense Analytics team. I developed a logging API in JavaScript, which purpose was to collect usage data of Qlik's data visualization software Qlik Sense.

Web Developer Intern

Combain Mobile AB

Lund, Sweden

*June* 2016 – Aug 2016

Summer internship where I developed a web based animation of indoor positioning in buildings with WebGL.

**Process Monitor** 

Trelleborg AB

Trelleborg, Sweden

Aug 2013 - Jan 2014

Project employment where my main task was to help develop a monitor program for injection presses in a factory and then monitor and analyze the system.

Projects (more on GitHub)

Notes 3D JavaScript

Web based piano game in 3D controlled by a MIDI keyboard.

Monte-Carlo Ray Tracer

C++

A ray tracer developed in C++ to render 3D scenes using ray tracing.

Visualization of African Conflicts the Past 6 Months

JavaScript

An interactive and web based visualization application which uses data mining methods.

FoundIt Java, JavaScript, SQL

A mobile application which connects the finder of a lost item to the owner, using NFC tags.

Languages and Technical Skills

Languages: Swedish (native), English (fluent).

Programming: C++, Java, MATLAB, JavaScript, HTML, CSS, SQL. Other: Git, Scrum