Operator	Student DT
Hufmann Coding	
Morphing (not including automatically finding the triangle corner points)	
Nonlinear Transformation	
Clustering based on features, such as mutual distance	
Minimum and Maximum Axis	Koen Derksen
Polar Warp	Hans Roest
Polygon Approximation	William Hak
Discrete Cosine Transform	
Discrete Fourier Transform	
Hough Line/Circle Transform	
Adaptive Threshold	Arjan Kerkhof
Convex Hull	Pascal Grijsen
Canny Edge Detect	Ivan Franken
Fish Eye Correction	Kevin van Hoeijen
Draw Shapes	Enes Çalişkan
Watershed	
Harris Corner Detect	
Shi-Tomasi Corner Detect	Timoy Balkom
Auto focus (DFT + HPF)	
K-means Clustering	
Histogram of Oriented Gradients	
scaleFast() in assembly	Zerong Gong

Updated 27-11-2024