Operator	Student VT
Hufmann Coding	Jochem Jong, de
Morphing (not including automatically finding the triangle	
corner points)	
Nonlinear Transformation	Thomas IJsseldijk
Clustering based on features, such as mutual distance	
Minimum and Maximum Axis	Tim Eulink
Polar Warp	
Polygon Approximation	Jarno Wit
Discrete Cosine Transform	
Discrete Fourier Transform	
Hough Line/Circle Transform	
Adaptive Threshold	Marelle Vink
Convex Hull	Joost Asbreuk
Canny Edge Detect	Kars Visscher
Fish Eye Correction	Charel Wolters
Draw Shapes	Michael Janssen
Watershed	Denis Kozlov
Harris Corner Detect	
Shi-Tomasi Corner Detect	
Auto focus (DFT + HPF)	
K-means Clustering	Thomas Goutbeek
Histogram of Oriented Gradients	Tristan Bosveld
scaleFast() in assembly	Stijn Stuiver