Slides to Accompany $Programming\ Languages$ and Methodologies

R. J. Schalkoff

Chapter 3, Part 2: Prolog

Using Care with Recursion

/* inf-recur-ex.pro */

a:-a.

a.

```
?- ['inf-recur-ex.pro'].
% inf-recur-ex.pro compiled 0.01 sec, 0 bytes
Yes
?- listing(a).
a :-
Yes
?- a.
ERROR: Out of local stack
  Exception: (39,067) a ? abort
Yes
?- trace(a).
         a/0: [call, redo, exit, fail]
Yes
[debug] ?- a.
T Call: (7) a
T Call: (8) a
T Call: (9) a
T Call: (10) a
T Call: (11) a
T Call: (12) a
< some time later ...>
T Call: (39,288) a
T Call: (39,289) a
T Call: (39,290) a
ERROR: Out of local stack
```

Prolog And Arithmetic (Example)

```
?- Y is (3/4+1).
Y = 1.75
Yes
?- Y is (3//4+1).
Y = 1
Yes
?- Y is (4/4+1).
Y = 2
Yes
?- Y is (4.0/4+1).
Y = 2
```

```
Yes
```

?- Y is (4.0/4+1.0).

Y = 2

Yes

?- Y is .21.

ERROR: Syntax error: Operator expected

ERROR: Y is .

ERROR: ** here **

ERROR: 21.

?- Y is 0.21.

Y = 0.21

Yes

Lists in Prolog

Some important aspects of lists in Prolog, with examples:

• Lists in Prolog consist of elements separated by commas and enclosed in brackets [], i.e.,

is a 4-element list of the elements a thru d.

- Lists may be used as arguments to predicates. A list is a single argument to a predicate, regardless of the length of the list.
- Lists may be comprised of variables, constants and other lists.
- Elementary list manipulation is based upon notation for the head (X) and tail (Y) of a list. These are denoted in Prolog statements as:

 $[X \mid Y]$

The head is the first element; the tail is the list with the head removed.

• The empty list is a list without any elements and denoted [].

List Membership Example

We begin with a simple, recursive and complete definition of list membership:

- X is a member of a list if it is the head (the first element) of the list or it is a member of the tail (the rest) of the list.
- The first part of the description allows us to write member(X, [X|_]).
- To test for membership in the tail of the list, we employ the second part of the description and use recursion in the form:

```
member(X, [_|Y]) := member(X,Y).
```

Note: in what follows, we use the predicate name member1 instead of simply member, since member is sometimes a built-in or system predicate.

```
/* member-ex.pro */
/* example of lists, recursion */
member1(X,[X|_]).
member1(X,[_|Y]) := member1(X,Y).
member 1 Use and Tracing
?- ['member-ex.pro'].
member-ex.pro compiled, 0.00 sec, 476 bytes.
Yes
?- listing(member1).
member1(A, [A|B]).
member1(A, [B|C]) :-
       member1(A, C).
```

```
Yes
?-member1(3, [1,3,4,5]).
Yes
?-member1(6, [1,3,4,5]).
No
?- trace(member1).
       member1/2: call redo exit fail
Yes
[debug] ?- member1(3, [1,2,3,4,5]).
T Call: (7) member1(3, [1, 2, 3, 4, 5])
T Call: (8) member1(3, [2, 3, 4, 5])
T Call: (9) member1(3, [3, 4, 5])
T Exit: (9) member1(3, [3, 4, 5])
T Exit: (8) member1(3, [2, 3, 4, 5])
       ( 7) member1(3, [1, 2, 3, 4, 5])
T Exit:
Yes
```

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```
?- member(3, [1,3,4,5]).

Yes
?- member(6, [1,3,4,5]).

No
?-
```

SWI-Prolog "member"

For help, use ?- help(Topic). or ?- apropos(Word).

?- help(member).

member(?Elem, ?List)

Succeeds when Elem can be unified with one of the members of List. The predicate can be used with any instantiation pattern.

'You often get more than you pay for'

```
?- member(What, [1,2,3]).
What = 1;
What = 2;
What = 3;
```