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## Pre-class Assignment #1

1. Give the definition (note: not the roles) for an operating system as stated in the textbook.

An operating system is the layer of software that manages a computer's resources for its users and their applications.

2. Give the definitions of the three roles for an operating system as stated in the textbook.

Referee: They manage shared resources between different applications running on the same physical machine.

Illusionist: They provide an abstraction physical hardware to simplify application design.

Glue: A set of common services between applications.

- 3. For the following items, circle the relevant role of an operating system acting as a Referee, Illusionist, or Glue:
  - (a)  ${\bf R} \ / \ {\bf I} \ / \ {\bf G}$  Resource allocation among users and applications.
  - (b) R /  $\mathbf{I}$  /  $\mathbf{G}$  Higher-level objects are provided, such as files.
  - (c) R / I /  $\bf G$  Files written by one application can be read by another application.
- 4. Define virtualization.

Virtualization provides an application with the illusion of resources that are not physically present.

## 5. Define the following terms:

(a) availability

The percentage of time that the system is usable.

(b) efficiency

A performance metric of the abstraction presented to applications.

(c) overhead

The added resource cost of implementing an abstraction.

(d) predictability

Whether a the system's response time or other metric is consistent over time.

(e) response time (delay)

How long it takes for a single specific task from when it starts until it completes.

(f) reliability

Whether a system does exactly what it is designed to do.

(g) throughput

The rate at which a group of tasks can be completed.

(h) utilization

The percentage of time a resource is busy.