

CS61A Discussion 9

Iterators, Generators, Streams

Iterators vs. Iterables

- Iterable (ex. [1,2,3])
 - Has an iter method, which can return an iterator object
- Iterator
 - Has an iter method (which in good practice returns itself), and a next method which returns the next element of your sequence
- All Iterators are also Iterables!
- Important Distinction:
 - next() will change future calls to next()
 - An iterator spawned from an iterable (that is not an iterator) will not affect it's 'parent'

Use of Iterators

- You have already been using them!
 - For, zip, range..
- Can use this to lazily evaluate values (foreshadowing!)

Generator Functions

Making your own Iterator

- We can make iterators with generator functions
- Use yield rather than return
 - Special statement!
 - Frame stays open and waits for another next call
 - Allows interpreter to understand it is a generator rather than a normal function
- Call to the generator function acts as a call to iter()
- When the generator function finishes, subsequent calls to next() will raise StopIteration

Try Except Statements

Streams

Streams

- Objects built in scheme which take advantage of the concept of 'lazy evaluation'
 - Don't do any work unless you are asked to
 - Functions look similar to regular functions except with `cons-stream` and `cdr-stream`
- Promises