

Profile

- Web developer with extensive background in computer and music technology.
- Broad skill set and ability to self-teach demonstrated by success as Audio/Recording Engineer, Information systems technician, Musician, Lighting Director

Skills

Javascript (Node, Express, Backbone, JQuery, RequireJS), Ruby (Rails, Sinatra), Git, CSS, SASS, HTML, TDD (Mocha, Chai, Rspec), Agile (Jira), Adobe Creative Suite

Experience

- Web Development Intern - Solid Interactive, Portland OR** Sept, 2014 - Nov, 2014
Responsibilities included: Building web applications in full-stack javascript with an emphasis on writing modular, reusable code. Working directly with project managers and senior developers in an agile environment.
Accomplished: Built a company dashboard to provide real-time messaging and dynamic loading of in-house widget applications. Contributed to open source CMS.
Tools used: Node JS, Express, MongoDB, Socket IO, Backbone, RequireJS, Grunt, Sass, Jade, HTML
- Tour Manager/Audio Engineer - Independent Contractor** 2009 - July 2014
Conor Oberst, Dawes, Cursive, Man Man, The Faint, The Good Life, Conduits, Eagle Seagull
Responsibilities included: Tour management, Front-of-House/monitor mixing, Studio production, Studio mixing
- Audio Engineer - The Waiting Room/The Slowdown Omaha NE** 2009 - 2014
Responsibilities included: Front of house mixing, maintaining sound and lighting systems, facilitating touring productions, programming intelligent lighting consoles.
- Information Systems Technician - Vision Direct, Lincoln NE** 2005 - 2007
Responsibilities included: Building and repairing custom PCs, Installing and maintaining networks and workstations for University and small business contracts

Education

Epicodus Portland, OR - 2014
University of Nebraska Lincoln - Graduated 2005, high distinction (3.97 GPA), Phi Beta Kappa