

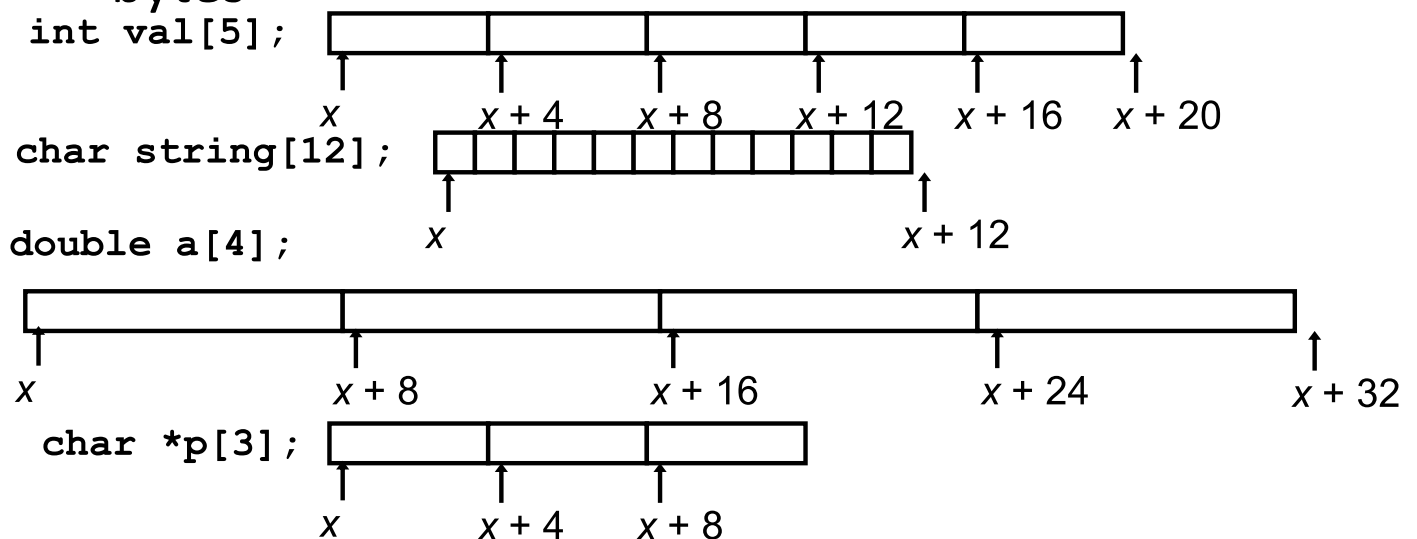
Array Allocation

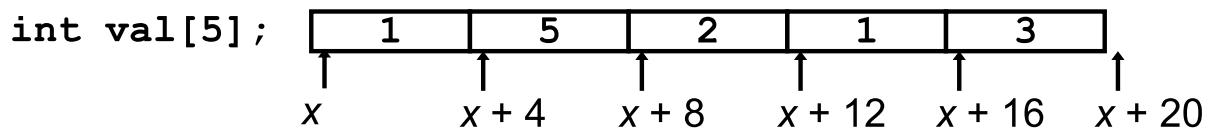
- Basic Principle

T $A[L]$;

- Array of data type T and length L

- Contiguously allocated region of $L * \text{sizeof}(T)$ bytes





• Reference Type Value

`val[4]` `int` 3

`val` `int *` x

`val+1` `int *` $x+4$

`&val[2]` `int *` $x+8$

`val[5]` `int` ??

`*(val+1)` `int`

`val + i` `int *` $x+4i$

Example

```
int get_digit(int z[], int dig)
{
    return z[dig];
}
```

```
%edx = z
```

```
%eax = dig
```

```
movl (%edx,%eax,4),%eax # z[dig]
```

Array Loop

```
int loopint(int z[])          # %ecx = z  %eax = zi %ebx = zend
{
    int zi = 0;               xorl %eax,%eax      # zi = 0
    int *zend = z + 4;        leal 16(%ecx),%ebx  #zend= z+4
    do {
        zi = 10 * zi + *z;    .L:
        z++;                  leal (%eax,%eax,4),%edx #5*zi
        #zi = *z + 2*(5*zi)
    } while(z <= zend);       movl (%ecx),%eax      #*z
    return zi;                addl $4,%ecx        #z++
                                leal (%eax,%edx,2),%eax
                                #z:zend
                                cmpl %ebx,%ecx
                                jle .L          # if <= goto loop
}
```

10*zi + *z implemented as *z + 2*(zi+4*zi)

Nested Array (multidimensional)

Declaration

$T \ A[R][C];$

- Array of data type T
- R rows, C columns
- Type T element requires K bytes

Array Size

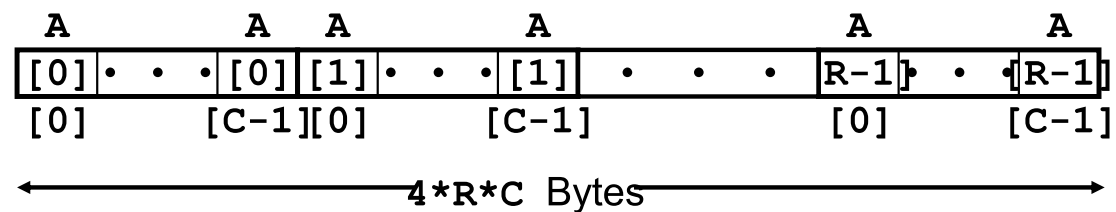
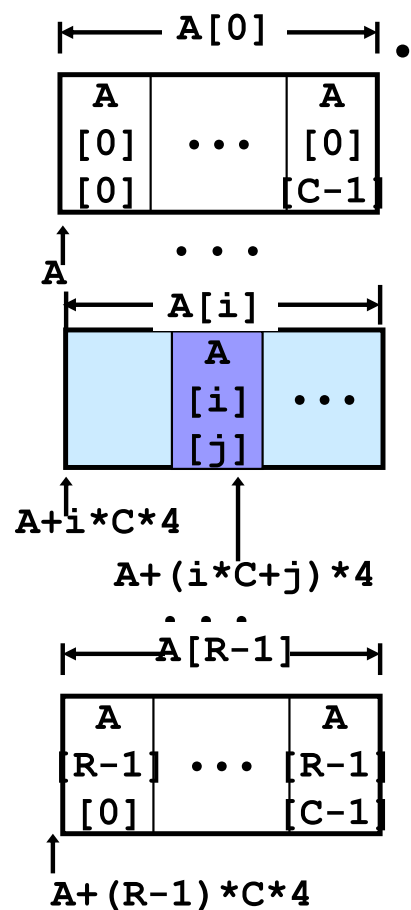
- $R * C * K$ bytes

Arrangement

- Row-Major Ordering

Array Elements

- $A[i][j]$ is element of type T
- Address $A + (i * C + j) * K$



Nested Array element access

```
int pgh[3][5]
```

Array Elements

`pgh[index][dig]` is int

Address:

`pgh + 20*index + 4*dig`

```
int get_pgh_digit(int index, int dig)
```

```
{
```

```
    return pgh[index][dig];
```

```
}
```

```
# %ecx = dig %eax = index
```

```
leal 0(,%ecx,4),%edx          # 4*dig
```

```
leal (%eax,%eax,4),%eax       # 5*index
```

```
movl pgh(%edx,%eax,4),%eax    # *(pgh + 4*dig + 20*index)
```