

Solution to CS 3843 Midterm Exam Two Fall 2012

Name (Last)_____, (First)_____

You may use a calculator and one sheet of notes on this exam, but no other materials and no computer.

This test has a full score of 110 points. Answer question worth 100 points or more. The exam will be graded for a maximum score of 100 points. Show all the major steps in your work to receive partial credits.

Problem 1 (31 points)

Assume the following values are stored at the indicated memory addresses and registers

Address	Value	Register	Value
0x1000	0x1A	%eax	0x1000
0x1004	0x34	%ecx	0x2
0x1008	0xBF	%edx	0x5
0x100C	0x11		
0x1010	0xA2		
0x1014	0x10		

a) (16 points – 2 points each) Fill the following table:

Operand	Value	Operand	Value
%edx	0x5	(%eax, %ecx, 4)	0xBF
4(%eax)	0x34	0xFF8(, %edx, 4)	0x11
10(%eax, %ecx)	0x11	0x1000(%ecx, %edx, 2)	0x11
leal -0x10(%eax, %ecx, 8), %edx	0x1000	leal 0xFC(%ecx), %edx	0xFE

b) (15 points – 0.75 point each) Fill in the following table

Instruction	Destination	Value
decl %edx	%edx	0x4
andl %ecx, %edx	%edx	0x0
addl %edx, 4(%eax)	0x1004	0x39
imul \$4, (%eax, %edx, 4)	0x1014	0x40
incl 0xC(%eax)	0x100C	0x12

Problem 2 (35 points – 1 point each) Fill in the following table. Assume that x and y are of type `short` which is 16 bits. Enter the value of $(y-x)$ in decimal. This is the value that would be stored in z if `short z = y - x;`

For your convenience, the following numbers are provided for you:

The range of 16-bit signed number: $-32768 \sim 32767$

The range of 16-bit unsigned number: $0 \sim 65535$

Sol: 2's complement representation:

$$-9 = N^* = 2^{16} - N = 2^{16} - 9 = 65527$$

$$0x7ffe = 2^{15} - 2 = 32766$$

$$-0x7ffe = 2^{16} - 0x7ffe = 65536 - 32766 = 32770$$

Consider the instruction: `cmpw %eax, %ecx`

Fill in the value of the flags if `%eax` contains x and `%ecx` contains y .

x	y	$z = y - x$	ZF	SF	OF	CF
12	-9	-9-12 = -21 (signed) 65527-12=65515 (unsigned)	0	1	0	0
-9	12	12-(-9) = 21 (signed) 12-65527= -65515 (unsigned)	0	0	0	1
-9	-9	-9-(-9) = 0	1	0	0	0
9	0x7ffe	32766-9=32757	0	0	0	0
9	-0x7ffe	-32766-9=-32775 (signed) 32770-9=32761 (unsigned)	0	0	1	0
0x7ffe	9	9-32766 = -32757	0	1	0	1
0x7ffe	-9	-9-32766= -32775 (signed) 65527-32766 = 32761 (unsigned)	0	0	1	0

Problem 3 (24 points) Please determine whether the following instruction is TRUE or FALSE, and if FALSE, and what's wrong with each line?

1) `movl (%eax), 0x4(%esp)` TRUE () FALSE (X)

If FALSE, explain why?

Ans: Cannot have both source and destination be memory address.

2) `movb $0xFF, (%al)` TRUE () FALSE (X)

If FALSE, explain why?

Ans: Cannot use `%al` as address register

3) `movl %eax, 0xF(%edx)` TRUE (X) FALSE ()

If FALSE, explain why?

4) `movl %cx, (%edx)` TRUE () FALSE (X)

If FALSE, explain why?

Ans: Mismatch between instruction suffix and register ID.

5) `movl %ecx, %dx` TRUE () FALSE (X)

If FALSE, explain why?

Ans: Destination operand incorrect size.

6) `movl %eax, $0xFFD` TRUE () FALSE (X)

If FALSE, explain why?

Ans: Cannot have immediate as destination

Problem 4 (20 points)

Based on the assembly code, (a) (5 points – 1 point per line) comment each assembly instruction and (b) (15 points) fill in the missing portion of the C code.

The portion of the generated assembly code implementing these expressions is as follows:

x at `%ebp + 8`, y at `%ebp + 12`, z at `%ebp + 16`

1. `movl 12(%ebp), %eax` // y into `%eax`
2. `xorl 8(%ebp), %eax` // $\%eax = y \wedge x$
3. `sall $3, %eax` // $\%eax \ll 3$
4. `notl %eax` // $\%eax = \sim \%eax$
5. `subl 16(%ebp), %eax` // $\%eax = \%eax - z$

The expression of the C code:

1. `int arith (int x, int y, int z) {`
2. `{`
3. `int t1 = ____ $x \wedge y$ ____(4 points);`
4. `int t2 = ____ $t1 \ll 3$ ____(4 points);`
5. `int t3 = ____ $\sim t2$ ____(4 points);`
6. `int t4 = ____ $t3 - z$ ____(3 points);`
7. `return t4;`
8. `}`