

# Joyce Shen

[joyceshen.me](https://joyceshen.me)

joyceshen0@gmail.com

Passionate product designer with over 3 years of experience working in cross-functional teams to conduct user research and design strategic products for clients. Team player with strong communication skills, outside-the-box ideas, user-centered thinking, and an eye for detail.

## Experience

### UI/UX Design Co-op / U.S. Bank

August 2022 – December 2022 / Atlanta, GA

- Administered surveys and conducted desk research to advance the understanding of the end-of-life financial planning experience

### Design Bootcamp Instructor / Bits of Good

June 2022 – May 2023 / Atlanta, GA

- Led lectures, prepared curriculum, and provided individual guidance to product design learners

### Design Intern / Roblox

May 2022 – August 2022 / San Mateo, CA

- Presented a short- and long-term design vision for collaboration in game creation, guided by findings from leading user interviews, surveys, usability tests, and stakeholder meetings
- Led design support for an improved file management tool that was released to Roblox's 8+ million game creators

### UX Design Intern / Lacework

May 2021 – August 2021 / San Jose, CA

- Redesigned a workflow for creating cloud security reports, used by thousands of security executives
- Overhauled Lacework's dark mode design system, ensuring compliance with accessibility standards

### Product Designer / Bits of Good

January 2021 – December 2022 / Atlanta, GA

- Collaborated in cross-functional teams to develop powerful web apps for nonprofits advancing social good
- Solutions have benefited children of incarcerated mothers, nonprofit directors, and Georgia Tech's 40,000 students

### UI & Digital Coordinator / EFBA

June 2020 – November 2020 / San Francisco, CA

- Drove design and implementation of a new staff portal and a website log-in system

## Education

### Georgia Institute of Technology

BS Computer Science

August 2019 – May 2023

Atlanta, GA

4.0 GPA, Highest Honors

Concentrations: People and Media

## Skills

### Design

UI Design

User Experience Design

User Research

Usability Testing

Wireframes + Prototypes

Design Systems

Inclusive Design

### Tools

Figma

Sketch

Adobe XD

Adobe Photoshop

GitHub

Confluence

### Code

*Languages:* JavaScript, HTML, CSS, Java, C, C#, Python

*Frameworks:* React, D3.js, p5.js (Processing)