

Jonathan Hu

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TECHNICAL SKILLS

Languages: TypeScript, JavaScript, Python, SQL, C/C++, Java, HTML5/CSS, R, MATLAB

Frameworks and Libraries: React, Next.js, Node.js, Tailwind CSS, Radix UI, Zustand, Immer, Zod, Flask, Pandas, NumPy, Matplotlib, Scikit-learn

Database Management: PostgreSQL, Drizzle ORM, Microsoft SQL Server, MySQL, MongoDB

Tools & Software: Git, GitHub, Docker, Prettier, Playwright, Postman, JMeter, AWS, Tableau, Power BI, Stata, MS Visual Studio

EXPERIENCE

Full Stack Software Engineer

May 2025 – Present

San Francisco, CA

Matrices AI

- Solely architected and delivered a production-grade reinforcement learning environment using **Next.js, React, TypeScript, and Zustand** to top AI Labs, owning end-to-end execution from system design through implementation and platform integration.
- Owned critical cross-product infrastructure that powers automated validation across all internal products/sites, built with **Zod schemas** and **worker-thread isolation**, detecting state regressions and preserving evaluation integrity for agent benchmarks
- Designed **PostgreSQL + Drizzle ORM data models and queries** and built an automated data-generation/seeding pipeline to produce large, diverse benchmark scenarios, **reducing task creation time by 75%**.
- Built an internal admin analytics dashboard leveraging **Next.js Route Handlers, Drizzle ORM + PostgreSQL and Linear API** integrations to unify creator and workstream reporting; added server-side rollups, filtering, and CSV export to **cut status-report generation time by 50%**..
- Led technical execution across full-stack and infrastructure efforts by mentoring engineers through weekly 1:1s, establishing integration standards and reusable patterns, and driving knowledge transfer to accelerate new infrastructure implementations and reduce integration issues.

Data Analyst

September 2021 – February 2023

New York, NY

Advocacy and Community-Based Trauma Studies (ACTS) Lab

- Built Python applications using **Pandas** and **NumPy** to automate and optimize data recording and spreadsheet management processes, significantly boosting efficiency and accuracy by 30%.
- Applied statistical and machine learning models using **Scikit-learn**, **TensorFlow**, and **Matplotlib** to analyze trauma-related interview data, improving treatment insights and increasing diagnostic accuracy.
- Engineered data pipelines to preprocess, clean and transform large datasets, ensuring consistency and reliability in analysis while reducing processing time.

Data Analyst Intern

September 2021 – May 2022

New York, NY

Lilo

- Designed and implemented user analytics programs using **Python**, enhancing the quality of insights, and improving user retention by 15%.
- Developed dynamic **Tableau** dashboards and **PowerBI** visualizations for leadership, streamlining decision-making processes and enabling data-driven strategies.

Graphics Designer and Social Media Manager

June 2020 – January 2021

Sacramento, CA

PNDA LahiArts

- Crafted and executed graphics using **Adobe Photoshop**, **Adobe Illustrator**, and **Canva** for social media campaigns, significantly improving audience engagement by 40% and promoting company-sponsored events to 5,000+ followers.

PROJECTS

Trello Clone

July 2025

- Built and shipped a production-grade Trello clone end-to-end, including drag-and-drop boards, card modals, checklists, custom fields, labels, and multi-board support using **React, Zustand** and **Next.js**.
- Implemented a full mock backend with Zustand operations, selectors, synced store and integration with platform session management, event logging, and JSON patch state tracking for agent evaluations.
- Designed responsive layouts and modular components with drag-and-drop, inline editing, and filters for search, labels, and due dates.
- Designed the state layer with Zustand selectors and memoized components to minimize re-renders and keep interactions responsive at scale.

GeoGrub

March 2025

- Created GeoGrub, a standalone **Python** application that leverages the **Google Places API** and geolocation services to dynamically search for restaurants based on user provided parameters.
- Designed a modular codebase using **QThread** and **Qt signals/slots** to handle asynchronous API calls, ensuring the UI remains responsive during data fetches and improving load times.
- Integrated external libraries (**geocoder**, **geopy**, **requests**) to perform geocoding and data retrieval, combining multiple services into a cohesive application workflow.

Court Finder: Basketball Court Review Website

December 2024

- Designed and deployed a **MSSQL** database to support key website functionalities, such as user-generated content, rating systems, and court details, enhancing the user experience with quick access to relevant court information.
- Collaborated with team members using the **MERN** stack, contributing to database integration with the backend and frontend to ensure correct and efficient queries were utilized for data retrieval.

EDUCATION**University of Colorado Boulder**

December 2024

*Bachelor of Science in Applied Computer Science***New York University**

May 2022

*Bachelor of Science in Applied Psychology, Minor in Computer Science*Relevant Coursework: *Datamining, Data Structures, Computer Systems, Data Science Algorithms,**Database Design, Discrete Structures, Algorithms, Information Visualization, Software Development, Principles of Programming*