Locker Management System

Instruction:

- Develop a **Locker** class that allows for secure interactions such as setting a password, changing the password, and unlocking the locker using the correct password. This practice emphasizes data protection and secure method-based interaction with object properties.

Locker::

Constructor
- **Constructor(password):**
  - **Parameters**: **password** type: string
  - Initializes the locker as locked (**true**) and sets the initial password, provided as an argument.

Properties
- **locked**: Indicates whether the locker is locked or unlocked, type: boolean.
- **password** : Stores the locker's password securely, type: string.

Methods
- **setPassword(oldPassword, newPassword)**:
  - **Parameters**: **oldPassword** type: string, **newPassword** type: string
  - Allows the password to be changed if the old password provided matches the current one. **Return** string "success" and "unsuccess" failure cases.
- **unlock(password)**:
  - **Parameters**: **password** type: string
  - Attempts to unlock the locker if the correct password is provided, with **Return** string for both "correct" and "incorrect" password attempts. Then, set 'locked' to false.
- **lock()**:
  - **Parameters**: **-**
  - Lock the locker. Then, set 'locked' to true.
- **isLocked()**:
  - **Parameters**: **-**
  - **Returns** the locked status of the locker without changing its state, providing a means to check if the locker is "locked" or "unlocked".

- **tryMultiplePasswords(passwordsArray)**
  - **Parameters**: passwordsArray (type: array of string)
  - Attempts to unlock the locker using a list of possible passwords. Tries each password until one succeeds or all fail.**Returns** "unlocked" if one of the passwords was correct, "still locked" otherwise.

```javascript
class Locker {

}

const myLocker = new Locker("1234");

console.log(myLocker.unlock("1111")); // Attempting with the wrong password: "incorrect"
console.log(myLocker.unlock("1234")); // Attempting with the correct password: "correct"
console.log(myLocker.isLocked()); // Checking if unlocked: "unlocked"

myLocker.lock(); // Locking the locker
console.log(myLocker.isLocked()); // Should be "locked"

// Attempting to unlock with multiple passwords
console.log(myLocker.tryMultiplePasswords(["1111", "2222", "1234"])); // "unlocked"
```