# Medical Vision Seminar

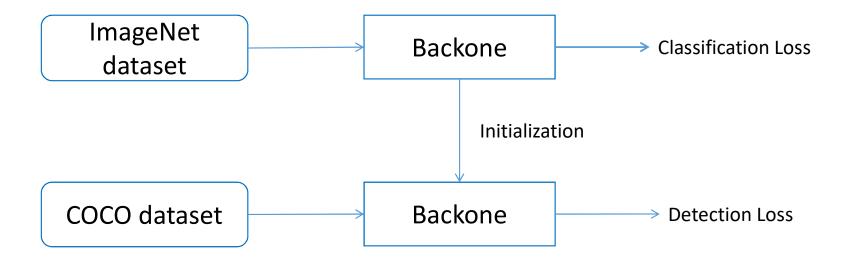
——Wei Lou

# (NIPS2020) Rethinking Pre-training and Self-training

— Barret Zoph, Golnaz Ghiasi, Tsung-Yi Lin, Yin Cui,
 Hanxiao Liu, Ekin D. Cubuk, Quoc V. Le Johns
 Google Research, Brain Team

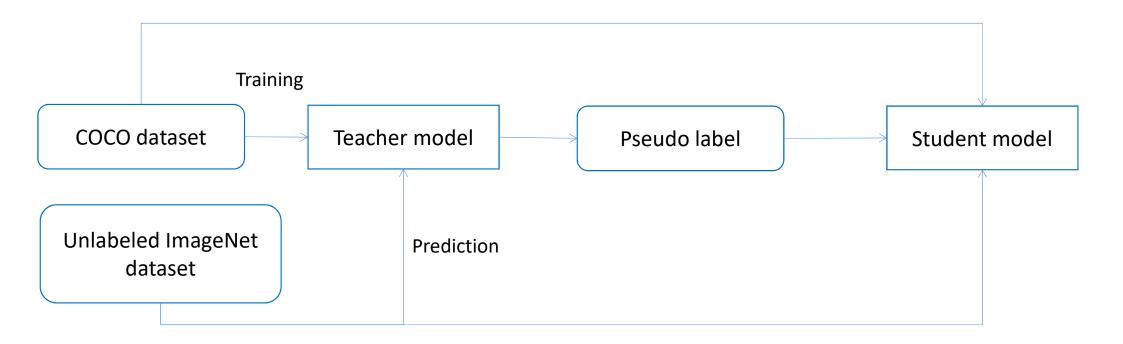
# 1. Introduction

**Pre-training**: A model, pre-trained on one dataset to help the training initialization on other datasets. For example, pre-train the backbones of object detection and segmentation models on ImageNet classification task or self-supervised task.



# 1. Introduction

**Self-training**: A simple semi-supervised method, a teacher model is trained on the labeled data (COCO dataset), then the teacher model generates pseudo labels on unlabeled data (ImageNet dataset). Finally, a student model is trained to optimize the loss on both labeled or pseudo data.



# 1.1 Why investigate them?

## **Pre-training fails in many cases:**

- 1. ImageNet pre-training does not improve detection accuracy on COCO dataset, even hurts the performance if using full labeled data.
- 2. ImageNet pre-training is not necessary for semantic segmentation with CityScapes dataset if aggressive data augmentation is applied.
- 3. ImageNet pre-training does not improve medical image classification tasks.

#### **Self-training shows good progress:**

Recently, self-training has shown great success in classification / detection / segmentation tasks. However, they only study self-training in isolation without a comparison with ImageNet pretraining.

# **1.2 Goals:**

- ◆ Study pre-training in detail (strong data augmentation, different pre-training methods (supervised/self-supervised), different pre-trained checkpoint qualities).
- Study the generality and scalability of self-training.
- Compare the performance of ImageNet pre-training and self-training.

# 3. Method

#### 3.1 Data augmentation:

**Augment-S1**: Flips and Crops (Weakest)

Augment-S2: AutoAugment, Flips and Crops (Third strongest)

**Augment-S3**: Large Scale Jittering, AutoAugment, Flips and Crops (Second strongest)

Augment-S4: Large Scale Jittering, RandAugment, Flips and Crops (Strongest)

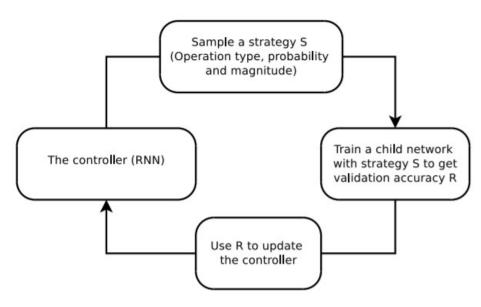


Fig.1 Auto Augment, reprint from [1]

[1] CVPR 2019 < AutoAugment: Learning Augmentation Strategies from Data>

#### 3.2 Pre-training: different checkpoints

Rand Init: Model initialized with random weights (Weakest)

ImageNet Init: Model initialized with ImageNet pre-trained checkpoint (84.5% top-1) (Second strongest)

ImageNet++ Init: Model initialized with higher performing ImageNet pre-trained checkpoint (86.9% top-1) (Strongest)

#### 3.3 Self-training:

A teacher model is trained on the labeled data (COCO dataset), then the teacher model generates pseudo labels on unlabeled data (ImageNet dataset). Finally, a student model is trained to optimize the loss on both labeled or pseudo data.

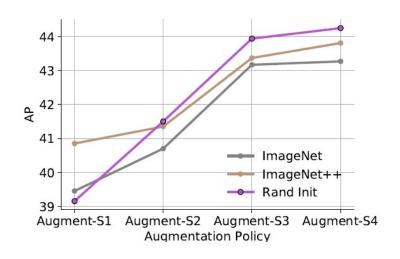
#### 4. Experiments

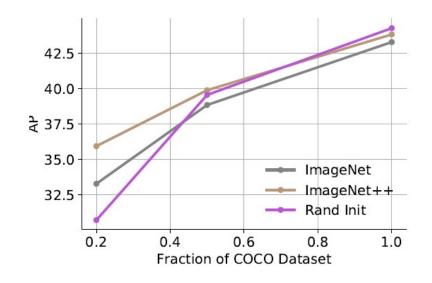
#### 4.1 The effects of augmentation and labeled dataset size on pre-training

Setting: Use ImageNet pre-training and vary the COCO dataset size, data augmentation strengths, pre-trained model qualities.

Finding 1: Pre-training hurts performance when stronger data augmentation is used.

Finding 2: More labeled data diminishes the value of pre-training / Better checkpoint does correlate with the performance in low data regime.





#### 4.2 The effects of augmentation and labeled dataset size on self-training

Setting: Use self-training and the same detection backbone with different COCO dataset size, data augmentation strengths. Use the same ImageNet dataset without labels.

Finding 3: Self-training helps in high data/strong augmentation regimes, even when pre-training hurts.

Finding 4: Self-training works across dataset sizes and is additive to pre-training.

Setup	Augment-S1	Augment-S2	Augment-S3	Augment-S4
Rand Init	39.2	41.5	43.9	44.3
ImageNet Init	(+0.3) 39.5	(-0.7) 40.7	(-0.8) 43.2	(-1.0) 43.3
Rand Init w/ ImageNet Self-training	(+1.7) 40.9	(+1.5) 43.0	(+1.5) 45.4	(+1.3) 45.6

Setup	20% Dataset	50% Dataset	100% Dataset
Rand Init	30.7	39.6	44.3
Rand Init w/ ImageNet Self-training	(+3.4) 34.1	(+1.8)41.4	(+1.3) 45.6
ImageNet Init	33.3	38.8	43.3
ImageNet Init w/ ImageNet Self-training	(+2.7) 36.0	(+1.7) 40.5	(+1.3) 44.6
ImageNet++ Init	35.9	39.9	43.8
ImageNet++ Init w/ ImageNet Self-training	(+1.3) 37.2	(+1.6) 41.5	(+0.8) 44.6

# 4.3 Self-supervised pre-training also hurts when self-training helps in high data/strong augmentation regimes

Setting: Choose a SimCLR checkpoint trained on ImageNet dataset. Compare the detection performance in high data/strong augmentation regimes.

Setup	COCO AP
Rand Init	41.1
ImageNet Init (Supervised)	(-0.7) 40.4
ImageNet Init (SimCLR)	(-0.7) 40.4
Rand Init w/ Self-training	(+0.8) 41.9

Finding 5: Both pre-trained models hurts detection accuracy but self-training still improve the performance.

# 4.4 Exploring the limits of self-training and pre-training

Setting:

**COCO detection**: Choose SpineNet as backbones, OpenImage Dataset as unlabeled dataset and augment-S3.

**PASCAL VOC Semantic Segmentation**: Choose NAS-FPN architecture with EfficientNet-B7 and EfficientNet-L2 as the backbone architectures. Combine the ImageNet ++ pre-training, self-training and augment-S4. JFT datasets, COCO datasets.

Model	# FLOPs	# Params	AP(val)	AP(test-dev)
AmoebaNet+ NAS-FPN+AA (1536)	3045B	209M	50.7	
EfficientDet-D7 (1536)	325B	52M	52.1	52.6
SpineNet-143 <sup>†</sup> (1280)	524B	67M	50.9	51.0
SpineNet-143 (1280) w/ Self-training	524B	67M	(+1.5) 52.4	(+1.6) <b>52.6</b>
SpineNet-190 <sup>†</sup> (1280)	1885B	164M	52.6	52.8
SpineNet-190 (1280) w/ Self-training	1885B	164M	(+1.6) <b>54.2</b>	(+1.5) <b>54.3</b>

Model	Pre-trained	# FLOPs	# Params	mIOU (val)	mIOU (test)
ExFuse †	ImageNet, COCO			85.8	87.9 <sup>‡</sup>
DeepLabv3+	ImageNet	177B		80.0	-
DeepLabv3+	ImageNet, JFT, COCO	177B		83.4	÷
DeepLabv3+ †	ImageNet, JFT, COCO	3055B		84.6	89.0 <sup>‡</sup>
Eff-B7	ImageNet++	60B	71M	85.2	s <del></del> s
Eff-B7 w/ Self-training	ImageNet++	60B	71M	(+1.5) 86.7	::
Eff-L2	ImageNet++	229B	485M	88.7	
Eff-L2 w/ Self-training	ImageNet++	229B	485M	(+1.3) <b>90.0</b>	90.5

**Self-training without ImageNet ++: mIOU 41.5** 

#### 5. Discussion

#### 5.1 Rethinking pre-training

There is limitation of learning universal representations from both classification and self-supervised tasks. Pre-training is not aware of the task of interest and can fail to adapt. For example, good features for ImageNet may discard positional information which is needed for COCO.

#### 5.2 Joint-learning may achieve better performance.

Joint-learning, ImageNet classification is trained jointly with COCO object detection using the same backbone.

Setup	Sup. Training	w/ Self-training	w/ Joint Training	w/ Self-training w/ Joint Training
Rand Init	30.7	(+3.4) 34.1	(+2.9) 33.6	(+4.4) 35.1
ImageNet Init	33.3	(+2.7) 36.0	(+0.7) 34.0	(+3.3) 36.6

#### 5.3 Task-alignment

For PASCAL segmentation task, augmented data hurts the accuracy because they are noisy data. So noisy data (data augmentation) and un-targeted data (ImageNet) may worse than targeted pseudo labels.

Setup	train	train + aug	train + aug w/ Self-training
ImageNet Init w/ Augment-S1	83.9	(+0.8) 84.7	(+1.7) 85.6
ImageNet Init w/ Augment-S4	85.2	(-0.4) 84.8	(+1.5) 86.7

#### 5.4 The scalability and flexibility of self-training

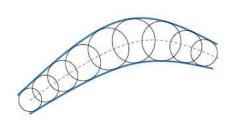
- 1. First, in terms of flexibility, self-training works well in every setup that we tried: low data regime, high data regime, weak data augmentation and strong data augmentation. Self-training also is effective with different architectures (ResNet, EfficientNet,SpineNet, FPN, NAS-FPN), data sources (ImageNet, OID, PASCAL, COCO) and tasks (ObjectDetection, Segmentation).
- 2. Self-training works well even when pre-training fails but also when pre-training succeeds.
- 3. In terms of scalability, self-training proves to perform well as we have more labeled data and better models.

# (CVPR2020) Deep Distance Transform for Tubular Structure Segmentation in CT Scans

—— Yan Wang, Xu Wei, Fengze Liu, Jieneng Chen, Johns Hopkins University, University of California San Diego, Tongji University

# 1. Introduction

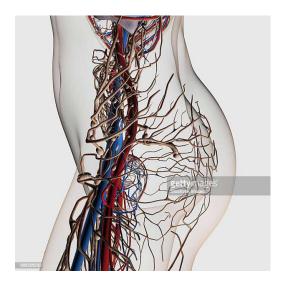
# 1.1 Tubular structure segmentation



Tubular shape



Pancreatic duct (胰腺管)



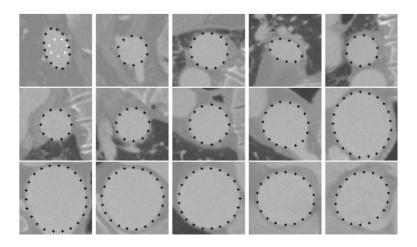
Vessels

Geometry feature: A tubular structure usually has a cylinder-like (柱状) shape which can be well represented by its skeleton and cross-sectional radius.

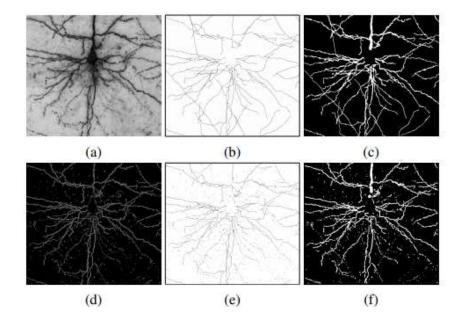
# 2. Related Work

# 2.1 Geometry-based Method

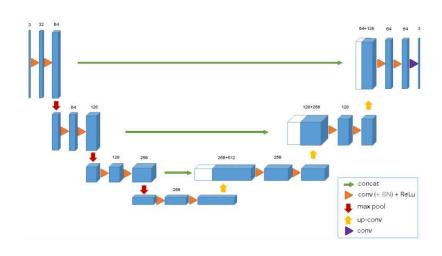
# 1. Contour-based methods:



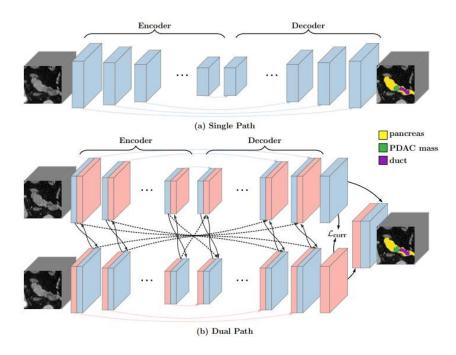
# 2. Centerline based methods



# 2.2 Learning-based Method

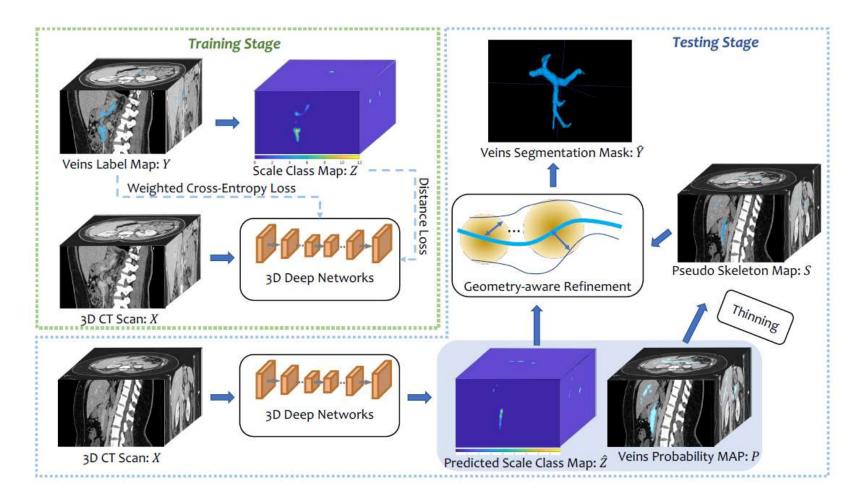


3D-Unet



HPN

# 3. Method



Training Stage: Voxel classification / Distance map

Testing Stage: Refinement with distance map

#### 3.1 Distance map (Distance transform for tubular structure)

Binary segmentation: Tubular voxel  $y_{\mathbf{v}} = 1$ 

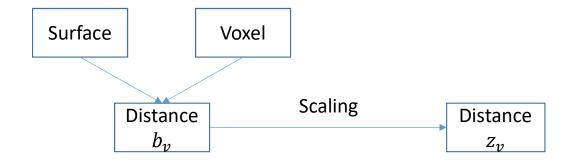
Tubular surface:  $C_V = \{ \mathbf{v} | y_{\mathbf{v}} = 1, \exists \mathbf{u} \in \mathcal{N}(\mathbf{v}), y_{\mathbf{u}} = 0 \},$  (1)

Distance map D: 
$$d_{\mathbf{v}} = \begin{cases} \min_{\mathbf{u} \in C_V} \|\mathbf{v} - \mathbf{u}\|_2, & \text{if } y_{\mathbf{v}} = 1\\ 0, & \text{if } y_{\mathbf{v}} = 0 \end{cases}$$
 (2)

Each d is the distance between a voxel to its closest surface voxel. Because training a deep network directly for regression is relatively unstable, since outliers, i.e., the commonly existed annotation errors for medical images. So it's more reliable to form a classification task.

 $b_{\nu}$  is quantized into K bins by round to the nearest integer.

$$z_{\mathbf{v}} \in \{0, \dots, K\}$$



#### 3.2 Network Training

Data: 3D CT scan X / Ground truth label map Y / Scaled distance map Z

#### 3.2.1 Weighted cross-entropy loss:

$$\mathcal{L}_{cls} = -\sum_{\mathbf{v} \in V} \left( \beta_p y_{\mathbf{v}} \log p_{\mathbf{v}}(\mathbf{W}, \mathbf{w}_{cls}) + \beta_n (1 - y_{\mathbf{v}}) \log \left( 1 - p_{\mathbf{v}}(\mathbf{W}, \mathbf{w}_{cls}) \right) \right), \quad (3)$$

 $p_v$ : class label probability

$$\beta_p = \frac{0.5}{\sum_{\mathbf{v}} y_{\mathbf{v}}}$$
 The number of positive / negative voxels  $\beta_n = \frac{0.5}{\sum_{\mathbf{v}} (1-y_{\mathbf{v}})}$ 

#### 3.2.2 Weighted cross-entropy loss:

$$\mathcal{L}_{dis} = -\beta_p \sum_{\mathbf{v} \in V} \sum_{k=1}^{K} \left( \mathbf{1}(z_{\mathbf{v}} = k) \left( \log g_{\mathbf{v}}^k(\mathbf{W}, \mathbf{w}_{dis}) + \lambda \omega_{\mathbf{v}} \log \left( 1 - \max_{l} g_{\mathbf{v}}^l(\mathbf{W}, \mathbf{w}_{dis}) \right) \right) \right), \tag{4}$$

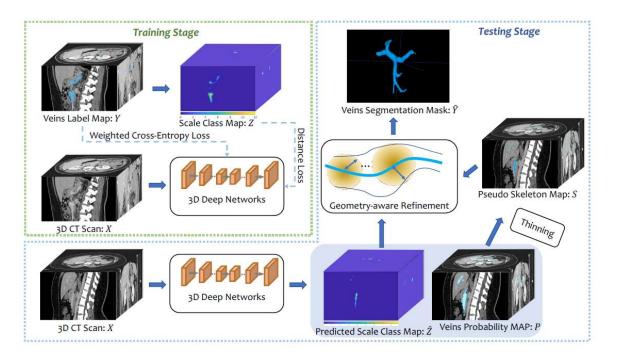
First term: Softmax loss,  $g_v$  is the propability Second term:

$$\omega_{\mathbf{v}} = \frac{|\arg\max_{l} g_{\mathbf{v}}^{l}(\mathbf{W}, \mathbf{w}_{\mathsf{dis}}) - z_{\mathbf{v}}|}{K}.$$

 $w_v$ : Distance of the predicted scale to the ground truth scale

# 3.3 Geometry-aware Refinement

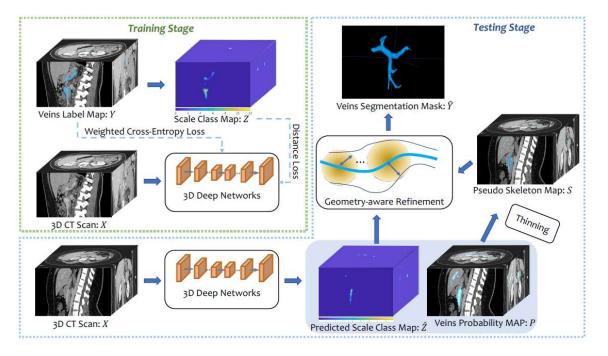
Data:  $p_v$  : class predicted map,  $g_v$ : scaled distance map



3.3.1 Pseudo skeleton generation
The probability map is thinned by thresholding it to generate a binary pseudo skeleton map S.

#### 3.3 Geometry-aware Refinement

Data:  $p_v$ : class predicted map,  $g_v$ : scaled distance map



- 3.3.2 Shape reconstruction
- 1. For each voxel, get its predicted scale (radius).
- 2. Reconstruct the shape from:

$$\mathbf{v} \in \bigcup_{\mathbf{u} \in \{\mathbf{u}' | s_{\mathbf{u}'} > 0\}} B(\mathbf{u}, \hat{z}_{\mathbf{u}})$$

B: ball centered at u with radius  $\hat{z}_{\mathbf{u}}$ 

3. The quantized scale leads to an non-smooth surface: Fit a Guassian kernel to soften each ball and obtain a soft Reconstructed shape

$$\tilde{y}_{\mathbf{v}}^{s} = \sum_{\mathbf{u} \in \{\mathbf{u}' | s_{\mathbf{u}'} > 0\}} c_{\mathbf{u}} \Phi(\mathbf{v}; \mathbf{u}, \Sigma_{\mathbf{u}}),$$

 $\Phi$ (.) multivariate normal distribution, u is the mean and  $\sum u$  is the co-variance matrix: according to 3-sigma rule

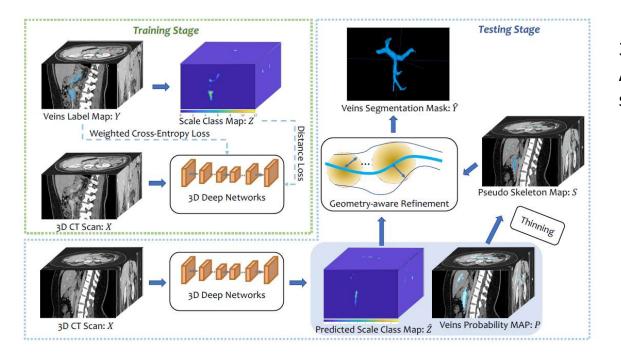
$$\Sigma_{\mathbf{u}} = (\frac{\hat{z}_{\mathbf{u}}}{3})^2 I$$

 $c_u$  is a normalization factor:

$$c_{\mathbf{u}} = \sqrt{(2\pi)^3 \det(\Sigma_{\mathbf{u}})}.$$

#### 3.3 Geometry-aware Refinement

Data:  $p_v$  : class predicted map,  $g_v$ : scaled distance map



3.3.3 Segmentation refinement Apply the soft reconstructed shape to refine the segmentation map.

$$\tilde{y}_{\mathbf{v}}^r = \sum_{\mathbf{u} \in \{\mathbf{u}' | s_{\mathbf{u}'} > 0\}} p_{\mathbf{u}} c_{\mathbf{u}} \Phi(\mathbf{v}; \mathbf{u}, \mathbf{\Sigma}_{\mathbf{u}}).$$

# 4. Experiments

4.1 Datasets: 3D CT scan

5 segmentation datasets: An dataset used in PDAC [1]; Three tubular structure datasets created themselves; Hepatic vessels (肝脏血管) dataset in Medical Segmentation Decathlon (MSD) challenge.



<sup>[1]</sup> Hyper-pairing network for multi-phase pancreatic ductal adenocarcinoma segmentation. In Proc.MICCAI, 2019.

# 4.2 Results on PDAC segmentation datasets (Dice)

# Compare with the SOTA:

Methods	Phase	Backbone Networks			
Methods	Thuse	3D-UNet	ResDSN		
SegBaseline [46]	V	$40.25 \pm 27.89$	$49.81 \pm 26.23$		
Multi-phase HPN [46]	A+V	$44.93 \pm 24.88$	$56.77 \pm 23.33$		
DDT (Ours)	V	$58.20 \pm 23.39$	$55.97 \pm 24.76$		

Ablation study, DDT: Deep distance transform; GAR: geometry-aware refinement

Method	Average DSC (%)
SegBaseline [46]	49.81
SegfromSkel	51.88
DDT $\lambda = 0$ , w/o GAR	52.73
$DDT \lambda = 0, w/GAR$	54.70
DDT $\lambda = 1$ , w/o GAR	53.69
DDT $\lambda = 1$ , w/ GAR	55.97

# 4.3 Results on three tubular segmentation datasets (Dice)

Backbone Methods		Aorta		Veins		Pancreatic duct	
	Average DSC ↑	Mean Surface Distance ↓	Average DSC ↑	Mean Surface Distance ↓	Average DSC ↑	Mean surface Distance ↓	
3D-HED [24]	SegBaseline	90.85	1.15	73.57	5.13	46.43	7.06
	DDT	92.94	0.82	76.20	3.78	54.43	4.91
3D-UNet [12]	SegBaseline	92.01	0.94	71.57	4.46	56.63	3.64
	DDT	<b>93.30</b>	<b>0.61</b>	75.59	4.07	62.31	3.56
ResDSN [48]	SegBaseline	89.89	1.12	71.10	6.25	55.91	4.24
	DDT	92.57	1.10	<b>76.60</b>	5.03	59.29	4.19

# 4.3 Results on MSD chanllenge:

Methods	Average DSC (%)
DDT (Ours)	63.43
nnU-Net [19]	63.00
UMCT [43]	63.00
K.A.V.athlon	62.00
LS Wang's Group	55.00
MIMI	60.00
MPUnet [26]	59.00