

JISHNU JANARDANAN

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EDUCATION

B.S. in Computer Engineering | Illinois Institute of Technology | Chicago, IL | Graduated: Dec 2025

Coursework: Data Structures & Algorithms, Machine Learning, Object-Oriented Programming, Computer Organization, Probability & Statistics, Operating Systems, Systems Programming

EXPERIENCE

Backend Developer Intern (Remote) | FoodCLUB | United Kingdom (Remote) | Jan 2024 – May 2024

- Developed Node.js backend services on AWS EC2 maintaining 99% uptime for user authentication and data retrieval APIs
- Optimized REST API performance by implementing Redis caching, reducing response latency by 30% across core user-facing endpoints
- Participated in code reviews and debugging sessions, identifying and resolving issues that reduced production bugs by 5%
- Wrote technical documentation for API endpoints and collaborated with cross-functional teams in Agile sprints to deliver features on schedule.

PROJECTS

SneakersForLess - Sneaker Price Comparison Website | React, AWS Lambda, DynamoDB, Firebase | sneakersforless.org

- Built the React frontend with Firebase Authentication for OAuth login, deployed on S3 and CloudFront with 99.9% availability.
- Set up a serverless backend with Lambda, API Gateway, and DynamoDB that auto-scales and responds in under 100ms.
- Implemented CI/CD pipeline using GitHub Actions, reducing deployment time by 80% with automated testing and builds.

Old Is Gold - Senior Fitness Platform | React, AWS Lambda, DynamoDB, CloudFront | oldisgold.fit

- Full-stack fitness app for seniors with personalized workouts, nutrition tracking (50+ foods), and progress analytics
- Serverless backend using Lambda + API Gateway with auto-scaling architecture and consistent sub-200ms response times
- Deployed globally via CloudFront CDN across 200+ edge locations for high availability and low-latency access
- Configured CI/CD with GitHub Actions, cutting deployment time from 15 minutes to 30 seconds with zero-downtime releases

Think Fast! - Embedded Trivia game | Python, Raspberry Pi, Arduino | Team of 4

- Interactive trivia game with physical button inputs, LED feedback, and real-time scoring system
- Developed game state machine in Python handling menu navigation, question flow, and answer validation
- Integrated Arduino with Raspberry Pi via UART serial communication achieving sub-100ms response time through iterative debugging and testing.

Neural Network Inference Engine | C++, MNIST

- Refactored 300 lines of C++ using OpenMP parallelization to eliminate performance bottlenecks in the inference engine's core computational layers
- Switched to NCHW/NHWC tensor layouts, which improved cache hit rate by 8% and saved 7ms off each inference.
- Executed MLP and CNN models end-to-end with pre-trained weights, achieving target accuracy on MNIST.

INVOLVEMENT

IIT Motorsports (FSAE) | Jan 2024 – May 2024

- Researched hardware architecture for a quad inverter system powering a Formula SAE electric race car
- Conducted technical analysis for power switch selection using decision matrices and documented findings in team design report

SKILLS

- C, C++, Java, Python, JavaScript, SQL, HTML/CSS, Node.js, React, Git, Docker, REST APIs, OpenMP, Linux/Ubuntu, Distributed Systems
- System Design, Microservices, AWS, Backend Development, CI/CD, Agile, PostgreSQL, Firebase, DynamoDB, Multi-threaded Programming