Jia-Kai CHOU, Ph.D.

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SUMMARY

I design interactive systems that incorporate both data science and visualization capabilities to perform effective data analytics. The systems I build allow domain experts to derive new insights from data and convey findings more efficiently. I am looking for opportunities to employ my knowledge to help industrial practitioners gain better understanding of their data.

SKILLS & EXPERTISE

UX: Experiment Design, Quantitative analysis (Hypothesis testing), Qualitative analysis

Web: Javascript, Node.js, Express.js, D3.js, CSS

Programming: Python, Matlab, C/C++, OpenGL, Qt, Git

Data Analysis: Python (Pandas, NumPy, scikit-learn), TensorFlow, R, SQL

EMPLOYMENT & EXPERIENCE

Post-Doctoral Researcher, Dept. of CS, University of California, Davis Supervised more than 10 student researchers and published more than 10 papers. Conducted research spans the fields of information visualization and visual analytics: Jan. 2015 - Dec. 2017

- Introduced novel visualization techniques for performing event sequence analysis.
- Created visual interfaces to handle privacy concerns in multiple types of data, such as event sequence, social network, and tabular data. *Development environment: Node.js, D3.js, Python.*
- Incorporated data mining and statistical algorithms to interactive systems for enabling domain experts, such as neuroscientists and clinicians, to analyze their data at scale. *Development environment: Python, R, TensorFlow.*
- Designed user studies and performed statistical analysis on the results using R.

Assistant IT Coordinator, Dept. of IT, Taipei City Government, Taiwan	Oct. 2013
Planned a \$1-billion NTD budget on IT equipment and software systems for 2017 Taipei Universiade.	- Nov. 2014
Visiting Student, Dept. of CS, University of California, Davis	Feb. 2012
Developed an interactive system augmented with text-to-speech audio for analyzing the temporal dy-	- Oct. 2012

Developed an interactive system augmented with text-to-speech audio for analyzing the temporal dynamics of social interactions. *Development environment: Qt, OpenGL, C++*.

Summer Intern, Trend Micro, Inc., Taipei, Taiwan

Summer 2010

Integrated multiple visualization toolkits for network user behavior analysis.

Graduate Student Researcher, Dept. of Information Management,

National Taiwan University of Science and Technology

Sep. 2007

- Jul. 2013

Implemented algorithms and systems for multimedia applications:

- Interactive systems for simulating facial features and hairstyle swapping in images. *Development environment: Visual Studio, C++, and Matlab.*
- Privacy aware image, video, and volumetric data storage and processing. *Development environment: Qt, C++, Matlab, GLSL.*
- Visual analysis of time-varying social network data. Development environment: Qt, C++, MS SQL.

EDUCATION

Ph.D., Information Management, National Taiwan University of Science and Technology	Jul. 2013
Advisor: Prof. Chuan-Kai Yang Dissertation: Privacy Preserving Multimedia Data Processing	
M.S., Information Management, National Taiwan University of Science and Technology	Jul. 2009
Advisor: Prof. Chuan-Kai Yang Thesis: Virtual Haircut and Hairstyle Cloning	

HONORS & AWARDS

Winner of PacificVis 2017 Visual Storytelling Contest

Best Paper Honorable Mention Award, Siggraph Asia 2016 Symposium on Visualization **Winner** of Originality in IEEE 2015 VGTC VPG International Data-Visualization Contest

PUBLICATIONS

I have authored and co-authored more than 15 papers on information visualization, human computer interaction, and multimedia systems. Titles and their summaries are available upon request.