

## Contents

<b>1</b>	<b>Lecture 3? 4? What are you guys on now?</b>	<b>1</b>
1.1	Matrices . . . . .	1
1.1.1	Definition . . . . .	1
1.1.2	Transpose operator . . . . .	2
1.1.3	Symmetric matrices . . . . .	3
1.1.4	Identity matrix . . . . .	3
1.2	Matrix operations, Pt 1 . . . . .	3
1.2.1	Addition of equally sized matrices . . . . .	3
1.2.2	Matrix-vector products . . . . .	4
1.2.3	Matrix-matrix products . . . . .	4
1.2.4	More rules . . . . .	5
1.3	Mass spring system . . . . .	5
1.4	Matrix operations, Pt. 2 . . . . .	6
1.4.1	Powers . . . . .	6
1.4.2	Trace operator . . . . .	7
1.4.3	Outer product operator . . . . .	7
1.4.4	Matrix determinant . . . . .	7
1.4.5	Matrix inverse . . . . .	8

## 1 Lecture 3? 4? What are you guys on now?

### 1.1 Matrices

#### 1.1.1 Definition

A matrix is a 2-dimensional collection of numbers.

$$\mathbf{A} = \begin{bmatrix} 9 & 4 \\ -1 & 0 \\ 3 & 2 \end{bmatrix} \quad (1)$$

The number of rows in  $\mathbf{A}$  is 3. The number of columns in  $\mathbf{A}$  is 2. Therefore, we state that  $\mathbf{A}$  is a  $3 \times 2$  matrix. This is denoted by

$$\mathbf{A} \in \mathbb{R}^{3 \times 2}. \quad (2)$$

Another matrix is

$$\mathbf{B} = \begin{bmatrix} 4 & 2 & 0 \\ 8 & 3 & -1 \end{bmatrix}, \quad \mathbf{B} \in \mathbb{R}^{2 \times 3}. \quad (3)$$

There is a way to identify individual components of  $\mathbf{B}$ . The location of the element in the  $i$ th row and  $j$ th column of  $\mathbf{B}$  is called  $B_{ij}$ . For example, to denote the element that is in the first row and second column of  $\mathbf{B}$ , we get

$$i = 1, \quad j = 2 \longrightarrow B_{ij} = B_{12} = 2. \quad (4)$$

All the elements are

$$\begin{aligned} B_{11} &= 4, & B_{12} &= 2, & B_{13} &= 0, \\ B_{21} &= 8, & B_{22} &= 3, & B_{23} &= -1. \end{aligned} \quad (5)$$

In general, a matrix  $\mathbf{M} \in \mathbb{R}^{m \times n}$  consists of the elements

$$\mathbf{M} = \begin{bmatrix} M_{11} & M_{12} & \dots & M_{1n} \\ M_{21} & M_{22} & \dots & M_{2n} \\ \dots & \dots & \dots & \dots \\ M_{m1} & M_{m2} & \dots & M_{mn} \end{bmatrix}, \quad (6)$$

where  $m$  denotes the total number of rows, and  $n$  denotes the total number of columns. A matrix can also be a collection of vectors. For example, let

$$\mathbf{a} = \begin{Bmatrix} 1 \\ 2 \\ 4 \end{Bmatrix}, \quad \mathbf{b} = \begin{Bmatrix} 9 \\ -1 \\ 0 \end{Bmatrix}, \quad \mathbf{d} = \begin{Bmatrix} 1 \\ 2 \end{Bmatrix}. \quad (7)$$

Then, the statement

$$\mathbf{C} = \begin{bmatrix} 1 & 9 \\ 2 & -1 \\ 4 & 0 \end{bmatrix} = [\mathbf{a} \quad \mathbf{b}] \quad (8)$$

is true. However, the "matrix"

$$\mathbf{E} = [\mathbf{a} \quad \mathbf{d}] \quad (9)$$

is undefined. This is because  $\mathbf{a}$  and  $\mathbf{d}$  are different sizes, so together they do not build a complete matrix.

### 1.1.2 Transpose operator

The transpose operator on matrix  $\mathbf{M} \in \mathbb{R}^{m \times n}$ , written as  $\mathbf{M}^T \in \mathbb{R}^{n \times m}$ , works such that each element of the transposed matrix is

$$M_{ij}^T = M_{ji}. \quad (10)$$

For example,

$$\mathbf{C} = \begin{bmatrix} 1 & 9 \\ 2 & -1 \\ 4 & 0 \end{bmatrix} \longrightarrow \mathbf{C}^T = \begin{bmatrix} 1 & 2 & 4 \\ 9 & -1 & 0 \end{bmatrix}. \quad (11)$$

In other terms,

$$\mathbf{C} = \begin{bmatrix} C_{11} & C_{12} \\ C_{21} & C_{22} \\ C_{31} & C_{32} \end{bmatrix} \longrightarrow \mathbf{C}^T = \begin{bmatrix} C_{11} & C_{21} & C_{31} \\ C_{12} & C_{22} & C_{32} \end{bmatrix} = \begin{bmatrix} C_{11}^T & C_{12}^T & C_{13}^T \\ C_{21}^T & C_{22}^T & C_{23}^T \end{bmatrix} = \begin{bmatrix} \mathbf{a}^T \\ \mathbf{b}^T \end{bmatrix}, \quad (12)$$

where  $\mathbf{a}^T = \{1 \ 2 \ 4\}$ ,  $\mathbf{b}^T = \{9 \ -1 \ 0\}$ , according to Eq. 7.

### 1.1.3 Symmetric matrices

A matrix  $\mathbf{M}$  is symmetric if and only if  $\mathbf{M} = \mathbf{M}^T$ . For example, the matrix

$$\mathbf{F} = \begin{bmatrix} 1 & 9 & 4 \\ 9 & 3 & -1 \\ 4 & -1 & 2 \end{bmatrix} \longrightarrow \mathbf{F} = \begin{bmatrix} 1 & 9 & 4 \\ 9 & 3 & -1 \\ 4 & -1 & 2 \end{bmatrix} = \mathbf{F} \quad (13)$$

is symmetric. This means that

$$F_{ij} = F_{ji}. \quad (14)$$

To be symmetric, a matrix must be square. That is, it must have the same number of rows and columns. A nonsquare matrix can never be symmetric: the transpose of that matrix will not have the same shape, so it cannot be equal to its original configuration.

### 1.1.4 Identity matrix

The identity matrix is a square matrix with 1s (ones) on the diagonals and 0s (zeroes) everywhere else. It is denoted as

$$\mathbf{I} = \begin{bmatrix} 1 & 0 & 0 & \dots & 0 \\ 0 & 1 & 0 & \dots & 0 \\ 0 & 0 & 1 & \dots & 0 \\ \dots & \dots & \dots & \dots & 0 \\ 0 & 0 & 0 & \dots & 1 \end{bmatrix}. \quad (15)$$

Properties of the identity matrix are

$$\mathbf{IA} = \mathbf{AI} = \mathbf{A}, \quad \mathbf{Ix} = \mathbf{x}. \quad (16)$$

## 1.2 Matrix operations, Pt 1

### 1.2.1 Addition of equally sized matrices

If  $\mathbf{A} \in \mathbb{R}^{m \times n}$  and  $\mathbf{B} \in \mathbb{R}^{m \times n}$ , then

$$\mathbf{A} + \mathbf{B} = \mathbf{C} \longleftrightarrow A_{ij} + B_{ij} = C_{ij}, \quad (17)$$

where  $\mathbf{C} \in \mathbb{R}^{m \times n}$ .

### 1.2.2 Matrix-vector products

If matrix  $\mathbf{A} \in \mathbb{R}^{m \times n}$  and vector  $\mathbf{x} \in \mathbb{R}^{n \times 1}$ , then

$$\mathbf{Ax} = \mathbf{b} \longleftrightarrow A_{ij}x_j = b_i, \quad (18)$$

where  $\mathbf{b} \in \mathbb{R}^{m \times 1}$ . In Eq. 18, notice that the index  $j$  is repeated on the left hand side of the equation. If the index on one side of an equation is repeated, a summation is done on that index. In other terms,

$$A_{ij}x_j \longleftrightarrow \sum_{j=1}^n A_{ij}x_j = A_{i1}x_1 + A_{i2}x_2 + \dots + A_{in}x_n = b_i. \quad (19)$$

Let's look at an example in which  $\mathbf{A} \in \mathbb{R}^{3 \times 2}$ ,  $\mathbf{x} \in \mathbb{R}^{2 \times 1}$ . The full multiplication is

$$\mathbf{Ax} = \begin{bmatrix} A_{11} & A_{12} \\ A_{21} & A_{22} \\ A_{31} & A_{32} \end{bmatrix} \begin{Bmatrix} x_1 \\ x_2 \end{Bmatrix} = \begin{Bmatrix} A_{11}x_1 + A_{12}x_2 \\ A_{21}x_1 + A_{22}x_2 \\ A_{31}x_1 + A_{32}x_2 \end{Bmatrix} = \begin{Bmatrix} b_1 \\ b_2 \\ b_3 \end{Bmatrix} = \mathbf{b}, \quad (20)$$

where  $\mathbf{b} \in \mathbb{R}^{3 \times 1}$ . Notice that the "matrix product"

$$\begin{bmatrix} 1 & 2 \\ -1 & 0 \\ 9 & 1 \end{bmatrix} \begin{bmatrix} 2 \\ 1 \\ 0 \end{bmatrix} \quad (21)$$

is undefined.

Now, let us suppose that

$$\mathbf{A} = [\mathbf{a} \quad \mathbf{b} \quad \mathbf{c}], \quad \mathbf{x} = \begin{Bmatrix} d \\ e \\ f \end{Bmatrix}. \quad (22)$$

The product is

$$\mathbf{Ax} = d\mathbf{a} + e\mathbf{b} + f\mathbf{c}, \quad (23)$$

which is a linear combination of vectors.

### 1.2.3 Matrix-matrix products

If  $\mathbf{A} \in \mathbb{R}^{m \times n}$  and  $\mathbf{B} \in \mathbb{R}^{p \times q}$ , then  $\mathbf{AB}$  is defined if and only if  $n = p$ , and  $\mathbf{BA}$  is defined if and only if  $q = m$ . For example,

$$\begin{bmatrix} A_{11} & A_{12} \\ A_{21} & A_{22} \end{bmatrix} \begin{bmatrix} B_{11} & B_{12} \\ B_{21} & B_{22} \end{bmatrix} = \begin{bmatrix} A_{11}B_{11} + A_{12}B_{21} & A_{11}B_{12} + A_{12}B_{22} \\ A_{21}B_{11} + A_{22}B_{21} & A_{21}B_{12} + A_{22}B_{22} \end{bmatrix} = \begin{bmatrix} C_{11} & C_{12} \\ C_{21} & C_{22} \end{bmatrix} \longleftrightarrow A_{ik}B_{kj} = C_{ij}. \quad (24)$$

### 1.2.4 More rules

- $\mathbf{A} + \mathbf{B} = \mathbf{B} + \mathbf{A}$ .
- $c(\mathbf{A} + \mathbf{B}) = c\mathbf{A} + c\mathbf{B}$ , if  $c$  is a real valued constant.
- $(\mathbf{AB})\mathbf{C} = \mathbf{A}(\mathbf{BC}) \longleftrightarrow A_{ik}(B_{kl}C_{lj}) = (A_{ik}B_{kl})C_{lj}$ .
- $\mathbf{AB} \neq \mathbf{BA}$  in general. For example...  $\mathbf{A} = \begin{bmatrix} 0 & 0 \\ 1 & 0 \end{bmatrix}$ ,  $\mathbf{B} = \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix}$   
 $\longrightarrow \mathbf{AB} = \begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix}$ ,  $\mathbf{BA} = \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix}$ .
- $\mathbf{A}(\mathbf{B} + \mathbf{C}) = \mathbf{AB} + \mathbf{AC}$ .
- $(\mathbf{A} + \mathbf{B})\mathbf{C} = \mathbf{AC} + \mathbf{BC}$ .
- $(\mathbf{A} + \mathbf{B})\mathbf{x} = \mathbf{Ax} + \mathbf{Bx}$ .
- $\mathbf{A}(\mathbf{x} + \mathbf{y}) = \mathbf{Ax} + \mathbf{Ay}$ .
- $(\mathbf{A} + \mathbf{B})^T = \mathbf{A}^T + \mathbf{B}^T$ .
- $(\mathbf{AB})^T = \mathbf{B}^T \mathbf{A}^T \longleftrightarrow (A_{ik}B_{kj})^T = B_{kj}^T A_{ik}^T = B_{jk} A_{ki}$ .
- $(\mathbf{Ax})^T = \mathbf{x}^T \mathbf{A}^T$ .
- $(c\mathbf{A})^T = c\mathbf{A}^T$ .

### 1.3 Mass spring system

Consider the mass spring system in Fig. 1.

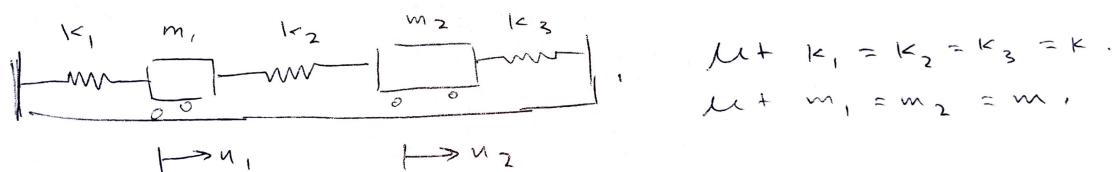


Figure 1: Mass spring system with two masses.

If the system is in equilibrium, the sum of the forces on each mass is zero. Let's consider all the physical forces acting on  $m_1$ :

- If  $u_1$  is positive, this elongates  $k_1$ , and pushes  $m_1$  backwards  $\longleftrightarrow -k_1 u_1$ .
- If  $u_1$  is positive, this shortens  $k_2$ , preventing  $m_1$  from being pushed forward  $\longleftrightarrow -k_2 u_1$ .

- If  $u_2$  is positive, this elongates  $k_2$ , pushing  $m_1$  forward.  $\longleftrightarrow k_2 u_2$
- Some unknown magnitude of force  $f_1$  brings the sum of the forces acting on  $m_1$  to equilibrium.

Adding these together,

$$-k_1 u_1 - k_2 u_1 + k_2 u_2 + f_1 = 0. \quad (25)$$

Now let's consider all the physical forces acting on  $m_2$ :

- If  $u_1$  is positive, this shortens  $k_2$ , preventing  $m_2$  from being pushed backwards  $\longleftrightarrow k_2 u_1$
- If  $u_2$  is positive, this elongates  $k_2$ , pushing  $m_2$  backwards  $\longleftrightarrow -k_2 u_2$
- If  $u_2$  is positive, this shortens  $k_3$ , preventing  $m_2$  from being pushed forwards  $\longleftrightarrow -k_3 u_2$
- Some unknown magnitude of force  $f_2$  brings the sum of forces acting on  $m_2$  to equilibrium.

Adding these together,

$$k_2 u_1 - k_2 u_2 - k_3 u_2 + f_2 = 0. \quad (26)$$

The compilation of Eqs. 25,26 is

$$-k_1 u_1 - k_2 u_1 + k_2 u_2 + f_1 = 0,$$

$$k_2 u_1 - k_2 u_2 - k_3 u_2 + f_2 = 0.$$

Rearranging for  $f_i$ , and substituting in  $k_1 = k_2 = k_3 = k$ ,

$$2k u_1 - k u_2 = f_1,$$

$$-k u_1 + 2k u_2 = f_2.$$

In matrix form,

$$\begin{bmatrix} 2k & -k \\ -k & 2k \end{bmatrix} \begin{Bmatrix} u_1 \\ u_2 \end{Bmatrix} = \begin{Bmatrix} f_1 \\ f_2 \end{Bmatrix} \longleftrightarrow \mathbf{K}\mathbf{u} = \mathbf{f}. \quad (27)$$

If we have  $k$ ,  $u_1$ , and  $u_2$ , we can calculate  $\mathbf{f}$ .

## 1.4 Matrix operations, Pt. 2

### 1.4.1 Powers

A matrix  $\mathbf{M}$  can be raised to a power. For example,

$$\mathbf{M}^5 = \mathbf{M}\mathbf{M}\mathbf{M}\mathbf{M}\mathbf{M} \longleftrightarrow M_{ij}^p = M_{ik} M_{kl} M_{lp} M_{pq} M_{qj}. \quad (28)$$

Like with other quantities,

- $\mathbf{M}^p \mathbf{M}^q = \mathbf{M}^{p+q}$ ,
- $(\mathbf{M}^p)^q = \mathbf{M}^{pq}$ .

### 1.4.2 Trace operator

The trace is the sum of the diagonal elements of a square matrix. (A nonsquare matrix does not have a trace.) For example,

$$\mathbf{A} = \begin{bmatrix} 1 & 0 & 9 \\ 0 & -1 & 2 \\ -1 & 0 & 8 \end{bmatrix} \longrightarrow \text{tr} \mathbf{A} = 1 - 1 + 8 = 8. \quad (29)$$

Note that

$$\text{tr} \mathbf{A} \longleftrightarrow A_{ii} = A_{11} + A_{22} + A_{33} \quad (30)$$

(remember that a repeated index in an expression indicates a summation). Some properties of the trace operator are

- $\text{tr}(\alpha \mathbf{A}) = \alpha \text{tr} \mathbf{A}$ .
- $\text{tr}(\mathbf{A}^T) = \text{tr} \mathbf{A}$ .
- $\text{tr}(\mathbf{AB}) = \text{tr}(\mathbf{BA})$ .
- $\text{tr}(\mathbf{A}^T \mathbf{B}) = \text{tr}(\mathbf{B}^T \mathbf{A}) = \text{tr}(\mathbf{AB}^T) = \text{tr}(\mathbf{BA}^T)$ .

### 1.4.3 Outer product operator

The outer product is an operation (written as  $\otimes$ ) on two vectors that results in a matrix. For example,

$$\mathbf{a} = \begin{Bmatrix} a_1 \\ a_2 \\ a_3 \end{Bmatrix}, \quad \mathbf{b} = \begin{Bmatrix} b_1 \\ b_2 \end{Bmatrix} \longrightarrow \mathbf{a} \otimes \mathbf{b} := \mathbf{ab}^T = \begin{Bmatrix} a_1 \\ a_2 \\ a_3 \end{Bmatrix} \begin{Bmatrix} b_1 & b_2 \end{Bmatrix} = \begin{bmatrix} a_1 b_1 & a_1 b_2 \\ a_2 b_1 & a_2 b_2 \\ a_3 b_1 & a_3 b_2 \end{bmatrix} = \begin{bmatrix} C_{11} & C_{12} \\ C_{21} & C_{22} \\ C_{31} & C_{32} \end{bmatrix} = \mathbf{C}. \quad (31)$$

Note that

$$\mathbf{a} \otimes \mathbf{b} = \mathbf{C} \longleftrightarrow a_i b_j = C_{ij}. \quad (32)$$

### 1.4.4 Matrix determinant

The determinant is a scalar that encodes certain properties of a square matrix ( $\mathbf{A} \in \mathbb{R}^{n \times n}$ ). The best way to define the determinant is with recursive examples.

- If  $\mathbf{A} \in \mathbb{R}^{1 \times 1}$ , then  $\det \mathbf{A} = \det [A_{11}] = A_{11}$ .
- If  $\mathbf{A} \in \mathbb{R}^{2 \times 2}$ , then  $\det \mathbf{A} = \det \begin{bmatrix} A_{11} & A_{12} \\ A_{21} & A_{22} \end{bmatrix} = A_{11} \det [A_{22}] - A_{12} \det [A_{12}] = A_{11} A_{22} - A_{12} A_{21}$ .
- If  $\mathbf{A} \in \mathbb{R}^{3 \times 3}$ , then  $\det \mathbf{A} = \det \begin{bmatrix} A_{11} & A_{12} & A_{13} \\ A_{21} & A_{22} & A_{23} \\ A_{31} & A_{32} & A_{33} \end{bmatrix}$   
 $= A_{11} \det \begin{bmatrix} A_{22} & A_{23} \\ A_{32} & A_{33} \end{bmatrix} - A_{12} \det \begin{bmatrix} A_{21} & A_{23} \\ A_{31} & A_{33} \end{bmatrix} + A_{13} \det \begin{bmatrix} A_{21} & A_{22} \\ A_{31} & A_{32} \end{bmatrix}$   
 $= A_{11}(A_{22} A_{33} - A_{32} A_{23}) - A_{12}(A_{21} A_{33} - A_{31} A_{23}) + A_{13}(A_{21} A_{32} - A_{31} A_{22}).$

In general,

$$\det \mathbf{A} = \sum_{j=1}^n A_{ij}(-1)^{i+j} M_{ij}, \quad (33)$$

where  $M_{ij}$  is the determinant of the submatrix. The submatrix is the set of elements not in row  $i$  or column  $j$ .

As seen in this definition, to do the determinant you can pick any row  $i$  and do the summation over the columns  $j$ . In the recursive examples above, we picked the first row, but you can pick any row.

Let  $\mathbf{I}_n$  be the  $n \times n$  identity matrix, and let  $\alpha$  be a real valued scalar. Then, some properties of the determinant are

- $\det(\mathbf{AB}) = \det \mathbf{A} \det \mathbf{B}$ .
- $\det(\alpha \mathbf{I}_n) = \alpha^n$ .
- $\det(\alpha \mathbf{A}) = \det(\alpha \mathbf{I}_n \mathbf{A}) = \det(\alpha \mathbf{I}_n) \det \mathbf{A} = \alpha^n \det \mathbf{A}$ .
- $\det(\mathbf{A}^T) = \det \mathbf{A}$ .

#### 1.4.5 Matrix inverse

Square matrices have inverses. If  $\mathbf{A} \in \mathbb{R}^{n \times n}$ , and if  $\mathbf{I}$  is the  $n \times n$  identity matrix, then we say that  $\mathbf{A}^{-1}$  is the inverse of  $\mathbf{A}$  if and only if  $\mathbf{AA}^{-1} = \mathbf{A}^{-1}\mathbf{A} = \mathbf{I}$ .

Let's look at the closed form solution of the inverses of  $2 \times 2$  and  $3 \times 3$  matrices. If  $\mathbf{A} = \begin{bmatrix} a & b \\ c & d \end{bmatrix}$ , then

$$\begin{aligned} \mathbf{A}^{-1} &= \frac{1}{\det \mathbf{A}} \begin{bmatrix} d & -b \\ -c & a \end{bmatrix} \\ \longrightarrow \mathbf{A}^{-1}\mathbf{A} &= \frac{1}{\det \mathbf{A}} \begin{bmatrix} d & -b \\ -c & a \end{bmatrix} \begin{bmatrix} a & b \\ c & d \end{bmatrix} = \frac{1}{ad-bc} \begin{bmatrix} da-bc & db-bd \\ -ca+ca & -cb+ad \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}, \quad (34) \\ \longrightarrow \mathbf{AA}^{-1} &= \begin{bmatrix} a & b \\ c & d \end{bmatrix} \left( \frac{1}{\det \mathbf{A}} \begin{bmatrix} d & -b \\ -c & a \end{bmatrix} \right) = \frac{1}{ad-bc} \begin{bmatrix} ad-bc & -ab+ba \\ cd-dc & -bc+ad \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}. \quad (35) \end{aligned}$$

One rule of determinants is that

$$\det(\mathbf{A}^{-1}) = \frac{1}{\det \mathbf{A}}. \quad (36)$$

This rule implies that if  $\det \mathbf{A} \neq 0$ , then  $\det(\mathbf{A}^{-1})$  exists, and therefore  $\mathbf{A}^{-1}$  exists. On the other hand, if  $\det \mathbf{A} = 0$ , then  $\det(\mathbf{A}^{-1})$  does not exist, and therefore  $\mathbf{A}^{-1}$  does not exist. For example, consider

$$\mathbf{A} = \begin{bmatrix} 0 & 1 \\ 0 & 6 \end{bmatrix} \longrightarrow \det \mathbf{A} = 0 * 6 - 1 * 0 = 0, \quad \mathbf{A}^{-1} = \frac{1}{\det \mathbf{A}} \begin{bmatrix} 6 & -1 \\ 0 & 0 \end{bmatrix} = \frac{1}{0} \begin{bmatrix} 6 & -1 \\ 0 & 0 \end{bmatrix} \quad \dots? \quad (37)$$

And so the inverse matrix only exists if the determinant of the original matrix is nonzero.



Now, let us return to the mass-spring system (Eq. 27), in which

$$\begin{bmatrix} 2k & -k \\ -k & 2k \end{bmatrix} \begin{Bmatrix} u_1 \\ u_2 \end{Bmatrix} = \begin{Bmatrix} f_1 \\ f_2 \end{Bmatrix} \longleftrightarrow \mathbf{K}\mathbf{u} = \mathbf{f}.$$

Earlier, we supposed that we knew  $\mathbf{K}$  and  $\mathbf{u}$ , and thus we could find  $\mathbf{f}$ . But let us instead suppose that we know  $\mathbf{K}$  and  $\mathbf{f}$ , but not  $\mathbf{u}$ . In that case, can we determine  $\mathbf{u}$ ?

To answer to this question let us isolate  $\mathbf{u}$ . We can do this with a series of steps:

$$\mathbf{K}\mathbf{u} = \mathbf{f} \longrightarrow \mathbf{K}^{-1}\mathbf{K}\mathbf{u} = \mathbf{K}^{-1}\mathbf{f} \longrightarrow \mathbf{I}\mathbf{u} = \mathbf{K}^{-1}\mathbf{f} \longrightarrow \mathbf{u} = \mathbf{K}^{-1}\mathbf{f}. \quad (38)$$

Now this equation ( $\mathbf{u} = \mathbf{K}^{-1}\mathbf{f}$ ) is only valid if  $\mathbf{K}^{-1}$  exists. And to determine if  $\mathbf{K}^{-1}$  exists, we can check if the determinant of  $\mathbf{K}$  is nonzero:

$$\det \mathbf{K} = 2k * 2k - (-k * -k) = 4k^2 - k^2 = 3k^2 \neq 0. \quad (39)$$

Since the determinant is nonzero,  $\mathbf{K}^{-1}$  does exist, and so we can find  $\mathbf{u}$  if we are given  $\mathbf{K}$  and  $\mathbf{f}$ , using Eq. 38.

Because I like you guys, you can get these notes at:

[https://www.joseph-marziale.com/notes/jjmarzia\\_eas501.pdf](https://www.joseph-marziale.com/notes/jjmarzia_eas501.pdf).