OBSERVABILITY DATA ENGINEERING

A STORY ABOUT MATH, FOUR GOLDEN SIGNALS, AND BUSINESS INTELLIGENCE

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DevOps Observability Architect

MONITORAMA PDX 2019: How to know if something is "up"

What do I monitor?

Google SRE's Four Five Golden Signals

Health Pods are Running and Healthy

Traffic Counter of Units of Work

Errors Counter of Units of Work with Exceptions

Latency Timer of the distribution of latencies for each Unit of Work

Saturation When Pods be scaled up or down

Remember: There are FIVE lights!

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starship goes here

TRAFFIC

WHY COUNTERS WORK

Systems based in cumulative monotonic sums are naturally simpler, in terms of the cost of adding reliability. When collection fails intermittently, gaps in the data are naturally averaged from cumulative measurements.

– OpenTelemetry Data Model

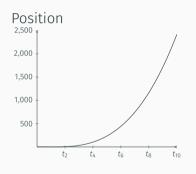
Most Accurate: Incremented in discrete whole numbers. Never misses an event.

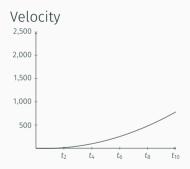
Synchronization Primitive: Allows for multiple observers.

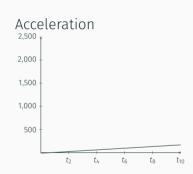
Low Overhead: Easy implementation. No copying or recalling previous values.

Fundamental: Position!

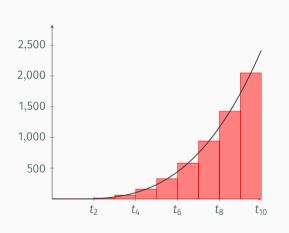
REMEMBERING PHYSICS







COUNTING CAVEATS: RIEMANN SUMS



```
interval: 5m
rules:
- record: labels:http_server_requests:rate5m
expr: >
    sum by (service, namespace, status) (
        rate(http_server_requests_seconds_count{}[5m])
)
```

Integrate and Build Ratio:

```
1 - (
    sum_over_time(
        sum without (status) (
        labels:http_server_requests:rate5m{
            status=~"5..", service="..."})[7d:5m]
) * 300 /
sum_over_time(
        sum without (status) (
            labels:http_server_requests:rate5m{
            service="..."})[7d:5m]
) * 300
)
```

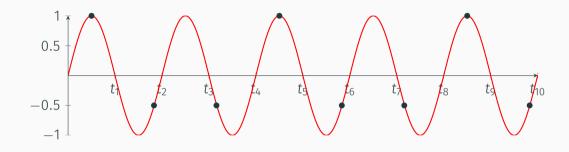
ERRORS

MEASURING CPU USAGE OVER TIME

How do you measure CPU usage of a process?

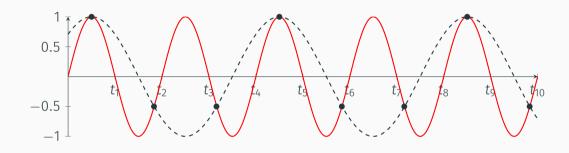
- a. Jiffies
- b. Percentages
- c. Seconds a Process is in the Running State
- d. All of the above

NYQUIST-SHANNON SAMPLING THEOREM



ScrapeInterval > 2f

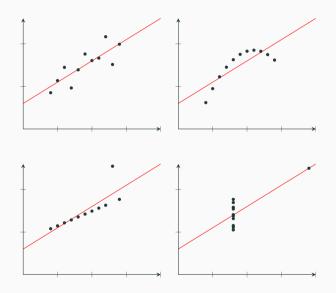
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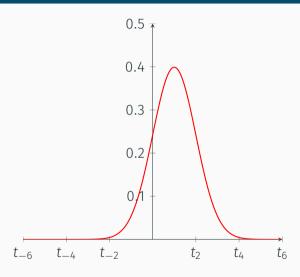
ScrapeInterval > 2f

LATENCY

ANSCOMB'S QUARTET



Nonstandard Distributions



SATURATION

CUSTOMERS