

OBSERVABILITY DATA ENGINEERING

A STORY ABOUT MATH, FOUR GOLDEN SIGNALS, AND BUSINESS INTELLIGENCE

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June 7, 2023

DevOps Observability Architect

MONITORAMA PDX 2019: HOW TO KNOW IF SOMETHING IS “UP”

What do I monitor?

Google SRE's ~~Four~~ Five Golden Signals

Health Pods are Running and Healthy

Traffic Counter of Units of Work

Errors Counter of Units of Work with Exceptions

Latency Timer of the distribution of latencies for each Unit of Work

Saturation When Pods be scaled up or down

Remember: **There are FIVE lights!**

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Umm...those aren't metrics. How heavily are you sampling your traces?

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Jack, we're an Enterprise!

starship goes here

TRAFFIC

WHY COUNTERS WORK

Systems based in cumulative monotonic sums are naturally simpler, in terms of the cost of adding reliability. When collection fails intermittently, gaps in the data are naturally averaged from cumulative measurements.
– OpenTelemetry Data Model

Most Accurate: Incremented in discrete whole numbers. Never misses an event.

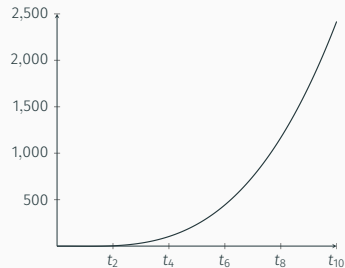
Synchronization Primitive: Allows for multiple observers.

Low Overhead: Easy implementation. No copying or recalling previous values.

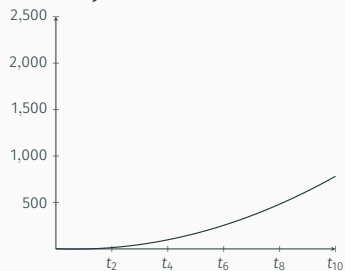
Fundamental: **Position!**

REMEMBERING PHYSICS

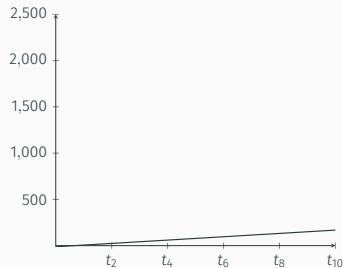
Position



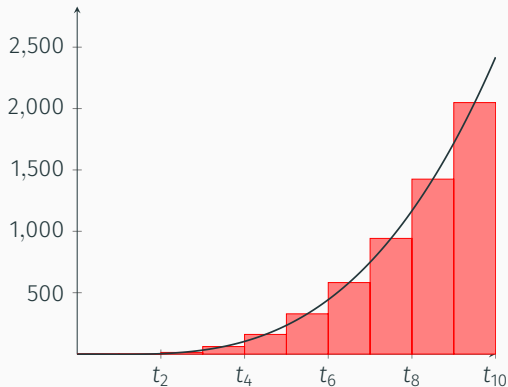
Velocity



Acceleration



COUNTING CAVEATS: RIEMANN SUMS



```
interval: 5m
rules:
- record: labels:http_server_requests:rate5m
  expr: >
    sum by (service, namespace, status) (
      rate(http_server_requests_seconds_count{}[5m])
    )
```

Integrate and Build Ratio:

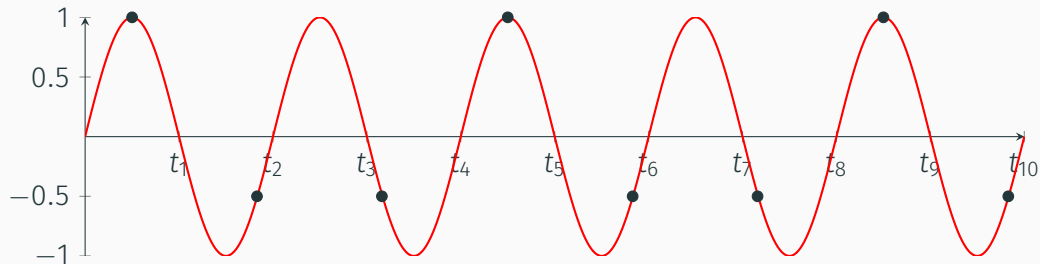
```
1 - (
  sum_over_time(
    sum without (status) (
      labels:http_server_requests:rate5m{
        status=~"5..", service="..."}[7d:5m]
    ) * 300 /
    sum_over_time(
      sum without (status) (
        labels:http_server_requests:rate5m{
          service="..."[7d:5m]
        ) * 300
      )
    )
```

ERRORS

How do you measure CPU usage of a process?

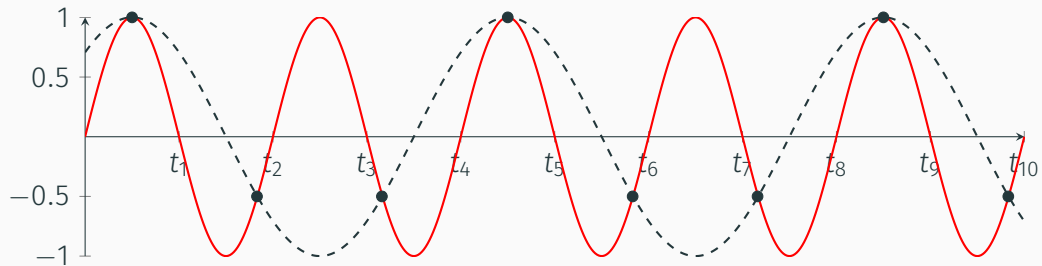
- a. Jiffies
- b. Percentages
- c. Seconds a Process is in the Running State
- d. All of the above

NYQUIST-SHANNON SAMPLING THEOREM



ScrapeInterval > $2f$

NYQUIST-SHANNON SAMPLING THEOREM



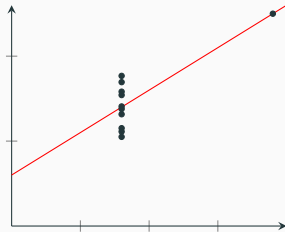
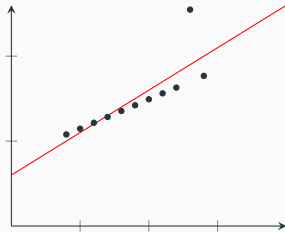
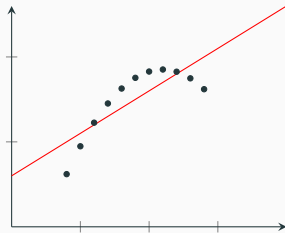
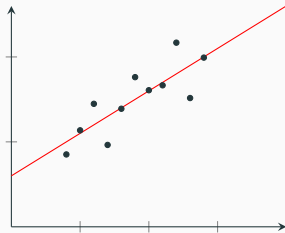
$$\text{SampleInterval} > 2f$$

LATENCY

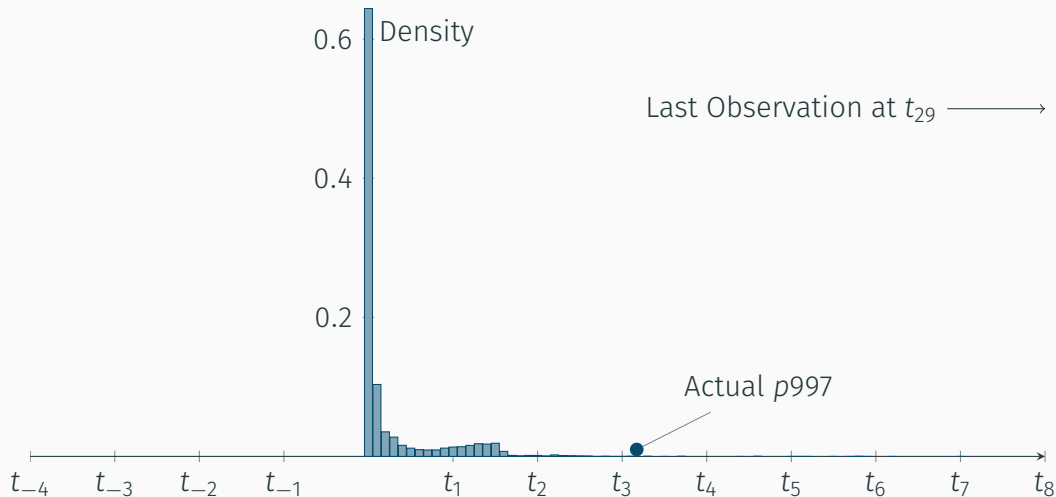
ANSCOMB'S QUARTET

Summary Statistics

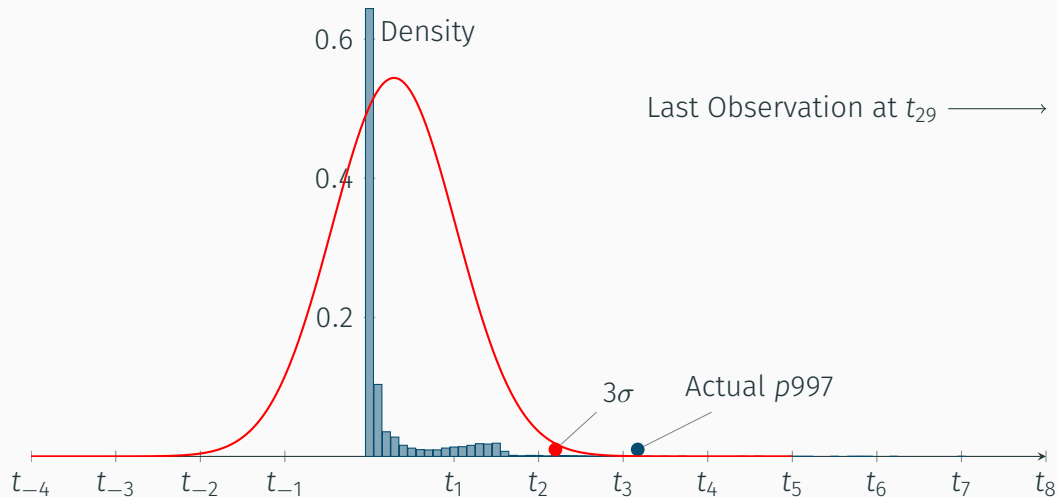
N	11
$\mu\{x_1..x_n\}$	9.0
$\mu\{y_1..y_n\}$	7.5
$\sigma\{x_1..x_n\}$	3.16
$\sigma\{y_1..y_n\}$	1.94
r^2	0.67



NONSTANDARD DISTRIBUTIONS



NONSTANDARD DISTRIBUTIONS



STANDARD DISTRIBUTION CURVE FORMULA

$$f(x) = \frac{1}{\sigma\sqrt{2\pi}} e^{-\frac{(x-\mu)^2}{2\sigma^2}}$$

σ Standard Deviation

μ Mean

e The base of Natural Logarithm and is about 2.71828

π Pi! About 3.14159

LATENCY KEY TAKEAWAYS

Question Averages

Use Quantiles to Represent Latency Spread

Median or $q(0.50)$

$q(0.90)$

$q(0.95)$

$q(0.99)$

3σ or $q(0.997)$

Max or $q(1)$

SATURATION

CUSTOMERS