



HA NGUYEN THAO VY

UX/UI Designer

Introduce

I want to become a UX/UI Designer Intern at the company, with the desire to constantly learn and develop skills in the field of website development. My current goal is to become a professional UX/UI Designer within at least the next 6 months.



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<https://github.com/jjoevv>



<https://jjoevv.github.io/MyProposal>

SKILL

Figma

HTML/CSS

Adobe Illustrator

Javascript

Sketch

React

Wireframe

EDUCATION

Ho Chi Minh City University of Science (HCMUS)

Major: Information Technology

2020 - 2024

GPA: 7.0

LANGUAGE

English - TOEFL ITP 487 score

EXPERIENCE

**Graduation Project Search Scientific
Conferences/Journals (January - June 2024)**

- User interface (UI) design: Create wireframes, mockups, and interface elements using Figma.
- Develop programming code: Use HTML/CSS, JavaScript and frameworks ReactJS, Bootstrap to implement interfaces and integrate features.

**Project Chat App
(Software Project Management Course-2023)**

- Develop programming code: Use HTML/CSS, JavaScript and frameworks ReactJS, Bootstrap to implement interfaces and integrate features.
- Realtime chat: Use Socket.IO to create a realtime connection between client and server.

Project Interface Design Petshop (2023)

Contribute ideas, draw sketches, create wireframes and mockups, then use Figma to design the interface and user experience.