

HA NGUYEN THAO VY

079 499 6247 · hhnnttv@gmail.com · Thu Duc City, Ho Chi Minh City

<https://github.com/jjoevv>

Portfolio: <https://jjoevv.github.io/hanguyenthaovy/>



OBJECTIVE

As an IT student about to graduate, I am seeking a UX/UI Designer internship in a dynamic environment where I can apply my design expertise and research skills to craft intuitive and engaging user experiences. I am committed to continuous learning and professional growth, with a clear goal to enhance my abilities and contribute to the UX/UI field over the next 6 months.

SKILLS

Technical Proficiency

- UX/UI Design: Figma, Adobe XD, Sketch
- Frontend Development: HTML, CSS, JavaScript, TypeScript, React.js
- Design Tools: Adobe Illustrator, Canva
- Version Control: Git, GitHub
- Prototyping & Wireframing: Figma, Adobe XD
- Responsive Design: Bootstrap, Tailwind CSS
- Agile Methodologies: Scrum, Sprint Planning
- Collaboration Tools: Trello

Soft skills

- Communication
- Teamwork
- Problem-Solving
- Time Management
- Adaptability
- Conflict Resolution
- Creativity

EDUCATION & CERTIFICATIONS

Ho Chi Minh City University of Science (HCMUS)

Majors: Information Technology

GPA: 7.0

English

Toefl ITP 487 score

EXTRACURRICULAR ACTIVITIES

Students Support & Advisory Association

Role: Leader & Designer

The alumni association hosts a 'Back to School' event to support high school students with university enrollment. Position in creating social media graphics, cards, banners, and event content, with leadership experience in social media campaigns and event coordination.

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<https://github.com/jjoevv>

<https://jjoevv.github.io/MyProposal/>



PROFESSIONAL EXPERIENCE

GRADUATION PROJECT

Dec 2023 - Jul 2024

- Project: Scientific Conference Search Website
- Description: A web application that allows users to search, filter, and track scientific conferences, ensuring they stay updated on any changes. The application supports two main roles: user and admin. The admin role is responsible for managing the system.
- Duties: Analyzed user needs, designed interfaces with Figma for user and admin roles, and developed the front end using ReactJS and Bootstrap for a responsive user experience.
- Roles: Lead Frontend Developer and UX/UI Designer.
- Technologies: Figma, ReactJS, Bootstrap.

INTERFACE DESIGN COURSE PROJECT

Sep 2023 - Jan 2024

- Project: Pet Shop Website Interface Design
- Description: Designed an interface for a pet shop website, featuring core functionalities like pet adoption, scheduling appointments for in-store services, and purchasing pet products.
- Duties: Analyze, generate concepts, and design.
- Roles: UI/UX Designer
- Technologies: Figma

INTERFACE DESIGN COURSE PROJECT

Sep 2024

- Project: Pet Shop Application Interface Design
- Description: This project is a web design for a pet shop application developed as part of a personal exercise. The application focuses on pet adoption, care services, product purchases, and blog updates. The aim was to create an intuitive, user-centered interface that streamlines the experience for pet owners, allowing them to easily browse, adopt, and purchase products or services.
- Duties: Analyze, generate concepts, and design.
- Roles: UX/UI Designer.
- Technologies: Figma, Adobe XD.

PROJECT MANAGEMENT PROJECT

Oct 2023 - Jan 2024

- Project: Chatapp website
- Description: This is a web design for a chat interface website created during a project management course. The chat app allows users to register, log in, add friends, send real-time messages, and create group chats. The project emphasizes management methods, resulting in a scaled-down software solution that is a single app featuring only basic functionalities.
- Duties: Project planning, analyze, design, and develop frontend.
- Roles: UX/UI Designer and Lead Frontend Developer.
- Technologies: Figma, HTML/CSS, React, JavaScript, Bootstrap.