


on\_key\_v



```
graph LR; A[on_key_v] --> B[HandleSimulateVoiceKey]
```

A diagram showing a call from a box labeled 'on\_key\_v' to a box labeled 'HandleSimulateVoiceKey'. A blue arrow points from the 'on\_key\_v' box to the 'HandleSimulateVoiceKey' box. The 'on\_key\_v' box is white with a black border, and the 'HandleSimulateVoiceKey' box is gray with a black border.

HandleSimulateVoiceKey