# RSA Public and Private Key Generation

Jason Pearson and Sam Demorest

September 21, 2015

# Design Decisions

Used the in beta programming language Rust Two separate programs reuse-ability Public and private key generation Encryption and decryption of characters

## **Implimentation**

Miller-Rabin instead of AKS for speed Modular exponentiation ASCII representation of character for encrypting Used an inverse function instead of Extended Euclidean Elgorithm

# Output

## Conclusion

Able to determine large prime numbers
Able to encrypt one character and decrypt it

BigInt library not fully ready for deployment yet No use of bit twiddling operations for optimization

## Demo!

Demo Time!

### References

#### **AKS References:**

http://www.cse.iitk.ac.in/users/manindra/algebra/primality\_v6.pdf http://mathworld.wolfram.com/AKSPrimalityTest.html

#### Rust References:

https://doc.rust-lang.org/ http://rustbyexample.com/

https://github.com/rust-lang/rust

### RSA Cryptosystem References:

http://mathworld.wolfram.com/RSAEncryption.html

https://engineering.purdue.edu/kak/compsec/NewLectures/Lecture12.pdf (a.g., a.g., b.g., b.g.,