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//James Rogers Jan 2022 (c) Plymouth University
#include<iostream>
#include <fstream>
#include<opencv2/opencv.hpp>

using namespace std;
using namespace cv;

#define PI 3.14159265
#define halfPI 1.570796325

int main()
{
    namedWindow("Task 2 - 10613591", WINDOW_NORMAL);
    VideoCapture InputStream("../Task2/Video.mp4"); //Load in the video as an
input stream
    const Point Pivot(592,52); //Pivot position in the
video

    //Open output file for angle data
    ofstream DataFile;
    DataFile.open ("../Task2/Data.csv");

    //loop through video frames
    while(true){

        //load next frame
        Mat Frame;
        InputStream.read(Frame);

        //if frame is empty then the video has ended, so break the loop
        if(Frame.empty()){
            break;
        }

        //video is very high resolution, reduce it to 720p to run faster
        resize(Frame,Frame,Size(1280,720));

        //=====Your code goes
here=====
        //this code will run for each frame of the video. your task is to find the location of the
        swinging green target, and to find
        //its angle to the pivot. These angles will be saved to a .csv file where they can be
        plotted in Excel.
        int HueLower=70;
        int HueUpper=80;
        int SatLower=30;
        int SatUpper=255;
        int ValLower=30;
        int ValUpper=255;

        Mat FrameHSV;
        cvtColor(Frame,FrameHSV,COLOR_BGR2HSV); //convert to HSV
        Mat FrameFiltered;
        Vec3b LowerBound(HueLower, SatLower, ValLower);
        Vec3b UpperBound(HueUpper, SatUpper, ValUpper);
        inRange(FrameHSV, LowerBound, UpperBound, FrameFiltered);

        Moments m = moments(FrameFiltered, true);
        Point p(m.m10/m.m00, m.m01/m.m00);
        Point p_left(m.m10/m.m00, (m.m01/m.m00)-50); //
left of crosshair
        Point p_right(m.m10/m.m00, (m.m01/m.m00)+50); //
right
        Point p_up((m.m10/m.m00)+50, (m.m01/m.m00)); //
top
        Point p_down((m.m10/m.m00)-50, (m.m01/m.m00)); //
bottom
        //vertical line point
        Point vert_line_end(592,600);
        //text location

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    Point p_text(650,70);
    Point p_text2(774,100);
    //vertical line
    line(Frame, Pivot, vert_line_end, Scalar(0,0,255),2);
    //
    circle(Frame, p, 20, Scalar(255,0,0), 3);
    circle(Frame, Pivot, 10, Scalar(255,0,0), -1);
    line(Frame, p,Pivot, Scalar(255,0,0), 2);
    line(Frame, p_left, p_right,Scalar(255,0,0), 2);
    line(Frame, p_up, p_down,Scalar(255,0,0), 2);

    //angle calculations
    double angle = (atan2(p.x,p.y))-M_PI_4; //
    PI/4 offset since zero axis is in the negative y direction
    double angle_degrees = angle * (180/M_PI); //
    Conversion to degrees for display purposes
    string text = "Angle =" +to_string(angle)+" Radians"; //
    String construction
    string text_degrees = to_string(angle_degrees)+" Degrees";
    putText(Frame, text, p_text, FONT_HERSHEY_SIMPLEX, 1, Scalar(0,0,255),2); //
    Put text on frame
    putText(Frame, text_degrees, p_text2, FONT_HERSHEY_SIMPLEX, 1, Scalar(0,0,255),2); //
    Roughly lines up with line above

    cout << angle <<endl; //
    Print angle to console
    DataFile << angle <<endl; //
    Send the output to the data file
    Mat3b combined,FilterRGB;
    cvtColor(FrameFiltered,FilterRGB,COLOR_GRAY2BGR);

    hconcat(Frame,FilterRGB,combined); //
    combine the original and hue-shifted video feeds into one window
    //
    =====
    =====

    //display the frame
    imshow("Task 2 - 10613591", combined);
    //imshow("Task 2 - 10613591", Frame);
    waitKey(10);
}

DataFile.close(); //close output file
}

```