SDRT 2: Glue

Julian J. Schlöder

Formal Pragmatics, Lecture 4, Jan 17th

Constructing Logical Form

Overview

- We have now:
- A language to express the truth-conditions of a discourse.
- A logic to express "typically, this is that".
- We want:
- To formally derive the logical form of a discourse from its surface form.
- That is, to say "typically, this unstructured discourse has the following structure".

Pragmatic Principles

- To construct logical form, we use pragmatic principles.
- Specific principles:
 - → Postulates about under which conditions one typically assigns a discourse relation.
- A general principle:
 - → Discourses are interpreted as to maximise coherence.
 - → If a discourse is ambiguous as to its structure, choose the most coherent structure.

Missing Component

- We need a (formal) language to reason from incomplete forms to complete (truth-conditional) forms.
- We would like to keep the defeasible logic decidable.
 - → Commonsense Entailment works on top of propositional logic.
 - → We'll now use quantifier-free predicate logic (static).
- So, the construction does not have access to the truth conditions of what it constructs.
- This makes sense: speakers usually agree about meaning, but not so much about truth.
 - → So we don't want to have the truth-conditions help construct meaning, unless particular ones have been agreed upon or can count as "world knowledge".

Underspecified Logical Form

- The idea is this: we construct a language for incomplete descriptions of logical forms.
- Make it so that a fully specified logical form is a model of a description.
- That is, if K is a description for $K \in LIC$, then $K \models K$.

Describing Information Content

- So what are the bits and pieces of the LIC?
- DPL formulae
 - \rightarrow Take a constant symbol f_{φ} for each DPL wff φ .
 - (This is the "toy version" of underspecification)
- Labels
 - \rightarrow Take a constant symbol I_{λ} for each label λ .
 - \rightarrow Plus corresponding variable symbols $l_1, l_2, ...$
- Discourse relations
 - \rightarrow Take a constant symbol D_R for each discourse relation R
 - \rightarrow Plus corresponding variable symbols $D_1, D_2, ...$

Underspecification

- We underspecify:
- What the contents are.
- Which contents are connected.
- How they are connected.
- Take two predicate symbols to describe assignment:
 - \rightarrow labels(I,f)
 - \rightarrow relates(I_1, I_2, I_3, D)
- And two to describe structure:
 - \rightarrow outscopes (I_1, I_2)
 - \rightarrow accessible(I_1, I_2)

Anaphora

- Anaphora are a type of underspecification.
- So take a constant symbol v_x for each variable in DPL (do this for every type of variable).
- And add a predicate symbol:
 - \rightarrow anaphor(I, v)
- (If you extend the language to describe DPL formulae, you can write anaphora as x = ? to indicate something like "x is a free variable".)

Examples

- ULFs are constructed from surface form.
- (1) There is a woman.

$$labels(I_1, f_{\exists x.woman(x)})$$

(2) She runs.

$$labels(I_2, f_{run(y)}) \land anaphor(I_2, v_y)$$

(3) There is a woman. She runs.

$$labels(I_1, f_{\exists x.woman(x)})$$

 $\land labels(I_2, f_{run(y)}) \land anaphor(I_2, v_y)$
 $\land relates(I_0, I_1, I_2, D)$

Cue Phrases

- Add an (empirically sourced) vocabulary of linguistic cues to this language.
- [therefore] = therefore(I)
- [and then] = and-then(I)
- [I hereby command] = command(I)
- [I hereby assert] = inform(I)
- Including grammatical features:
- indicative(I)
- interrogative(I)
- imperative(I)
- Plus tense, aspect, anything useful from the grammar...

Reminder: SDRSs

- Recall: A Segmented DRS is a triple (Π, \mathcal{F}, L) such that:
- Π is a set of labels.
- $\mathcal{F}:\Pi \to \mathsf{LIC}$ is a function mapping labels to LIC wffs
- L ∈ Π (the "last" added label).

"Model Theory": Assignment

- The underspecified language has the logical constants =, \neg , \lor and \land .
- Call a formulae in this language an ULF (underspecified logical form).
- Let $K = (\Pi, \mathcal{F}, L)$ be an SDRS and A be a function s.t.:
 - → for each variable I_i , $A(I_i) \in \Pi$
 - \rightarrow for each variable D_i , $A(D_i)$ is some discourse relation.
 - \rightarrow $A(f_{\varphi}) = \varphi$, $A(I_{\pi}) = \pi$, $A(D_R) = R$, $A(v_x) = x$ for all formulae φ , labels π , relations R and DPL-variables x.

"Model Theory": Satisfaction

- $K, A \models x = y \text{ iff } A(x) = A(y) \text{ (for any variables or constants } x, y)$
- $K, A \models labels(I, f)$ iff A(f) is a conjunct of $\mathcal{F}(A(I))$ and $\mathcal{F}(A(I))$ does not use relation symbols not in A(f).
- $K, A \models relates(l_1, l_2, l_3, D)$ iff $A(D)(A(l_2), A(l_3))$ is a conjunct of $\mathcal{F}(A(l_1))$.
- $K, A \models outscopes(I_1, I_2) \text{ iff } A(I_2) < A(I_1).$
- $K, A \models accessible(I_1, I_2)$ iff $A(I_1)$ is accessible from $A(I_2)$.
- K, $A \models anaphor(I, v)$ iff there is a DPL variable z introduced in some segment λ such that
 - i. there is a relation *R* and labels α and β with $\mathcal{F}(\alpha) = R(\beta, A(I))$;
 - ii. λ is accessible to β ; and
 - iii. $\mathcal{F}(A(I))$ has a conjunct A(v) = z.
- If cue(I) is a linguistic cue predicate, $K, A \models cue(I)$ always.
 - Negation, disjunction and conjunction as usual

Glue Language

- The Glue Language is obtained from the underspecified language by adding the connectives → and >.
- Moreover, the Glue Language contains additional predicates for world knowledge.
- For instance cause (f_{φ}, f_{ψ}) for " $\varphi \mathrel{\dot{\cdot}} \cdot \psi$ is a valid enthymeme".

Back-flow of semantic information

The following are Glue logic axioms:

```
(relates(I_0, I_1, I_2, D_{Explanation}) \land labels(I_1, f_{\varphi}) \land labels(I_2, f_{\psi}))

\rightarrow cause(f_{\psi}, f_{\varphi}).

(relates(I_0, I_1, I_2, D_{Narration}) \rightarrow before(I_1, I_2).
```

- That is, we can set things up so that deep semantic information from the logic of information content is available as shallow information in the Glue logic.
 - → ("shallow" because abstracted from semantic structure to constant symbols)
- We do this by encoding our knowledge about meaning postulates in such Glue axioms.

A More Complex Case

- Let occasion(I_1 , I_2) describe that the event labelled I_2 is occasioned by the one labelled I_1 .
- A script for occasion is a Glue formula of the following form:

$$(relates(I_0, I_1, I_2, D) \land labels(I_1, f_{\varphi}) \land lnfo(f_{\varphi}) \land labels(I_2, f_{\psi}) \land lnfo(f_{\psi}))$$

> occasion(I₁, I₂)

A More Complex Case

- Let occasion(I_1 , I_2) describe that the event labelled I_2 is occasioned by the one labelled I_1 .
- A script for occasion is a Glue formula of the following form:

$$(relates(I_0, I_1, I_2, D) \land labels(I_1, f_{\varphi}) \land lnfo(f_{\varphi}) \land labels(I_2, f_{\psi}) \land lnfo(f_{\psi}))$$

> $occasion(I_1, I_2)$

One suggested by Asher & Lascarides:

$$\begin{split} & \textit{relates}(I_0, I_1, I_2, D) \\ & \land \textit{labels}(I_1, f_{\varphi}) \land \texttt{subformula}(f_{\varphi}, f_{\texttt{fall}(e_1, x_1)}) \\ & \land \textit{labels}(I_2, f_{\psi}) \land \texttt{subformula}(f_{\psi}, f_{\texttt{help-up}(e_2, x_2, x_3)}) \\ & > & \texttt{occasion}(I_1, I_2) \end{split}$$

This Seems Very Tedious

- The Big Problem of Formal Pragmatics: how do these things generalise?
- At the current state of research, we can describe mechanisms for pragmatic inference.
- But we need to hard code world knowledge, lexical knowledge etc.
- Part of our mechanisms is also a language for hard-coding.

Inferring Relations: sufficiency

- This is the "sufficiency principle" from our study of enthymemes:
- $labels(I_1, f_{\varphi}) \wedge labels(I_2, f_{\psi}) \wedge relates(I_0, I_1, I_2, R) \wedge cause(f_{\psi}, f_{\varphi}) > R = D_{Explanation}.$
- $labels(I_1, f_{\varphi}) \wedge labels(I_2, f_{\psi}) \wedge relates(I_0, I_2, I_1, R) \wedge cause(f_{\psi}, f_{\varphi}) > R = D_{Result}.$

Inferring Relations: sufficiency

- This is the "sufficiency principle" from our study of enthymemes:
- $labels(I_1, f_{\varphi}) \wedge labels(I_2, f_{\psi}) \wedge relates(I_0, I_1, I_2, R) \wedge cause(f_{\psi}, f_{\varphi}) > R = D_{Explanation}.$
- $labels(l_1, f_{\varphi}) \wedge labels(l_2, f_{\psi}) \wedge relates(l_0, l_2, l_1, R) \wedge cause(f_{\psi}, f_{\varphi}) > R = D_{Result}.$
- Hereinafter, I will make our lives a bit easier, where possible:
 - \rightarrow $R(\alpha, \beta) \land cause(\alpha, \beta) > R = Explanation.$
- Typical abbreviation in SDRT papers:
 - $\rightarrow \lambda : ?(\alpha, \beta) \land \mathsf{cause}(K_{\alpha}, K_{\beta}) > \lambda : Explanation(\alpha, \beta).$

Inferring Relations: lexcial knowledge

-
$$R(\alpha, \beta) \wedge \operatorname{occasion}(\alpha, \beta) > R = Narration.$$

(4) a. Max fell. b. John helped him up.]-Narration

- cause(β, α) \rightarrow \neg occasion(α, β)
- (5) a. Max fell.b. John pushed him.]-Explanation

Inferring Relations: aspectual knowledge

- (6) a. There is a man.
 b. He knows that it is raining.]-Background
- (7) a. There is a man.
 b. He is walking.

 -Background
 - $R(I_1, I_2) \wedge (\text{state}(I) \vee \text{activity}(I)) > Background}(I_1, I_2)$

Inferring Relations: logic-ish knowledge

- $R(\alpha, \beta) \wedge \text{subtype}(\alpha, \beta) > R = \textit{Elaboration}$.
- $labels(I_1, f_{\varphi}) \wedge labels(I_2, f_{\psi}) \wedge relates(I_0, I_1, I_2, R) \wedge subtype(f_{\psi}, f_{\varphi}) > R = D_{Elaboration}.$
- Where $\mathrm{subtype}(f_{\psi},f_{\varphi})$ means that any situation described by ψ can also be described as φ .
 - → (Type theory helps us to push the boundaries of decidability a little bit)

Inferring Relations: logic-ish knowledge

- $R(\alpha, \beta) \wedge \text{subtype}(\alpha, \beta) > R = Elaboration.$
- $labels(I_1, f_{\varphi}) \wedge labels(I_2, f_{\psi}) \wedge relates(I_0, I_1, I_2, R) \wedge subtype(f_{\psi}, f_{\varphi}) > R = D_{Elaboration}.$
- Where $\operatorname{subtype}(f_{\psi},f_{\varphi})$ means that any situation described by ψ can also be described as φ .
 - → (Type theory helps us to push the boundaries of decidability a little bit)
- A heuristic approach: for any n, \vdash^n ("FOL-provable in n or less steps") is decidable. This can be encoded as a predicate.
 - → (A computational approach would use an automated theorem prover with a time limit)

Inferring Relations: Cue Phrases

- Monotonic cues:

$$(R(\alpha, \beta) \land \mathsf{therefore}(\alpha)) \to R = \mathsf{Result}$$

 $(R(\alpha, \beta) \land \mathsf{and-then}(\alpha)) \to R = \mathsf{Narration}$

- Performatives:

$$inform(\pi) \rightarrow ((R(?,\pi) \land right-veridical(R)) \lor (R(\pi,?) \land left-verdicial(R))).$$

- Defeasible cues:

 $indicative(\alpha) > inform(\alpha)$

Inferring Relations: Rationality Principles

 It is rational to try to interpret a response to a question as an answer:

$$(R(\alpha, \beta) \land \mathtt{interrogative}(\alpha) \land \mathtt{spk}(\alpha) \neq \mathtt{spk}(\beta)) > R = IQAP$$

- (8) a. A: Is John going out tonight?
 b. B: I saw him get dressed earlier.]-IQAP
- (9) a. A: Why is seaweed good for you? b. B: Lots of vitamins.

Construction of Discourse (overview)

- A context may contain underspecifications, or things that can be revised.
- Thus, the context is a big ULF formula Γ (possibly empty).
 - \rightarrow Alternatively, let the context be set of SDRSs. Then define Γ to be the set of all ULFs that are true for all contextual SDRSs.
- Now, let $\mathcal K$ a ULF representing new information. Let π be a label not not used in Γ . Then define:
- $update(\Gamma, \pi : \mathcal{K})$ is the set of all (and only) those SDRSs where $L = \pi$ and that satisfy the defeasible consequences of attaching \mathcal{K} to some available segment α in Γ.
- If *update*(Γ, π : \mathcal{K}) = ∅, then \mathcal{K} is incoherent in Γ.

Construction of Discourse (formal)

- Let π be a label not used in Γ .
- Let R_n , I_1 and I_2 be variables not used in Γ.
- Let λ be the "last" label in Γ (i.e. the π from the last update).
 - → Can also define this as the "accessibility-minimal" label.
- Then: $K \in update(\Gamma, \pi : \mathcal{K})$ iff $K = (\Pi, \mathcal{F}, L)$, is a coherent SDRS with $L = \pi$, and for all formulae φ of the underspecified language (if $\Gamma \neq \emptyset$): If $\Gamma \wedge \mathcal{K} \wedge relates(I_1, I_2, I_\pi, R_n) \wedge accessible(I_2, I_\lambda) \sim \varphi$, then $K \models \varphi$. (if $\Gamma = \emptyset$): If $\mathcal{K} \sim \varphi$, then $K \models \varphi$.

Maximise Discourse Coherence

- There may be a *lot* of SDRSs in *update*(Γ , π : \mathcal{K}).
- We want to pick out the "best" ones.
- Intuitively, some ways of structuring a discourse "tell a better story" than others.
- We'll call the good ones "most coherent" and formalise conditions on what such coherence might be.

MDC

An SDRS K is at least as coherent as an SDRS K', $K' \leq^c K$, if and only if all of the following hold:

- 1. Prefer consistency: If K' is consistent, then so is K.
- 2. *Prefer rich structure: K* has at least as many coherence relations as *K'*.
- 3. *Prefer resolution:* K binds (over accommodates) at least as many presuppositions as K' does.
- 4. *Prefer better relations:* For every rhetorical relation $R(\pi_1, \pi_2)$ that K' and K share: $R(\pi_1, \pi_2)$ is at least as coherent in K as it is in K'.
- 5. *Prefer flat structure: K* has at most as many labels as *K'* unless *K'* has a *semantic clash* and *K* does not.

MDC: Clashes

- A semantic clash is a conflict of veridicality.

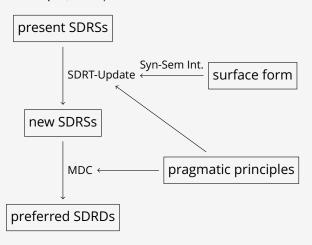
```
    (10) a. π₁: If a shepherd goes to the mountains, π₂: he normally brings his dog.
        π₃: He brings a good walking stick too.
    ✓b. π₀: Consequence(π₁, π)
        π : Parallel(π₂, π₃)
    ✗c. π₀: Consequence(π₁, π₂) ∧ Parallel(π₂, π₃)
```

MDC: Quality of Relations

- Some Contrasts sound better than others; some Parallels sound better than others.
- (11) a. John loves opera, but hates musicals. ??b. John loves opera, but hates rap music.
- (12) a. John loves opera and likes musicals, too.??b. John loves opera and likes to go swimming, too.

Implicature

 Anything entailed by the most coherent SDRSs (might be multiple) is implicated.



MDC: Lexical Disambiguation

- bank can be financial institution and area near water.
- (13) a. Sue was wondering where the fisherman is.
 - b. Max said he was out getting cash.
 - c. She found him at the bank (financial institution).
- (14) a. Sue was wondering where the fisherman is.
 - b. Max said he was out getting cash.
 - c. But she found him at the bank (area near water).
- (15) a. Sue was wondering where the fisherman is.
 - b. Max said he was out getting cash (at an ATM).
 - c. But she found him at the bank (financial institution).

Constructing Logical Form

Case Study

Constructing Logical Form

Case Study

Attachment of Why?

This is again some of my own work.

Bare Why?

(18) a. Brenda: He's in hospital.

b. Carla: Why?

[Why is he in hospital? Why are you telling me?]

c. Brenda: Because he's not very well

(19) a. Anon: Do you love me (unclear)?

b. Bnon: Why?

[Why are you asking?]

c. Anon: \(\langle \text{unclear} \rangle \text{I love you so much.}\)

- It seems that assertoric antecedents are Explanation_q and non-assertoric antecedents are Explanation_q.

Counterexample

- (With thanks to Robin Cooper)

(20) a. Amy: I'll have you know that I'm upset.

b. Bob: Why?

[Why are you upset? OR Why are you saying that?]

c. Amy: I had a terrible day at work.

(21) a. Amy: I'll have you know that I'm upset.

b. Bob: Why?

[Why are you upset? OR Why are you saying that?]

c. Amy: So you be careful around me today.

 So, sometimes, bare Why? is ambiguous with assertoric antecedents.

Performatives Matter

(22) a. Amy: I'm upset.

b. Bob: Why?

[Why are you upset? OR Why are you saying that?]

c. Amy: I had a terrible day at work.

(23) a. Amy: I'm upset.

b. Bob: Why?

[Why are you upset? OR Why are you saying that?]

#c. Amy: So you be careful around me today.

- So, the *I'll have you know* (\approx *I am hereby telling you*) matters.

Coding it in the Glue Logic

- Introduce a predicate prop in the underspecified language such that:
 - $K, A \models prop(I)$ iff the content labelled by A(I) is a propositional formula (not a question or command).
- Take Why? to be a monotonic linguistic cue for $(R = Explanation_q \lor R = Explanation_q^*)$

Inferring the Right Relation

Glue Axioms for Why?

- $\text{a. } (\textit{R}(\alpha,\pi) \land (\textit{R} = \textit{Explanation}_q \lor \textit{R} = \textit{Explanation}_q^*) \\ \land \textit{prop}(\alpha) > \textit{R} = \textit{Explanation}_q.$
- $\begin{array}{l} \text{b. } (\textit{R}(\alpha,\pi) \land (\textit{R} = \textit{Explanation}_q \lor \textit{R} = \textit{Explanation}_q^*) \\ \land (\texttt{inform}(\alpha) \lor \texttt{interrogative}(\alpha) \lor \texttt{imperative}(\alpha)) \\ > \textit{R} = \textit{Explanation}_q^*. \end{array}$
- Both (a) and (b) apply for I'll have you know that p.

World Knowledge, again

- (with thanks to Jonathan Ginzburg)
- World knowledge can override these defaults.
- (24) a. Amy: You're upset. b. Bob: Why? [Why am I upset? OR Why are you saying that?]
 - Only I have knowledge of my internal states.
 - Amy cannot *know* that Bob is upset, let alone *why*.
 - This rules out Explanation $_q$.

Case Study

Presupposition

Case Study

Presupposition

Presupposition Triggers (1)

- I use ∂ to denote presuppositions.
- (25) John *knows* that it is raining. ∂ It is raining.
- (26) John *realised* that it is raining. ∂ It is raining.
- (27) John *stopped* smoking. ∂ John smoked.
- (28) John started smoking.∂ John didn't smoke.

Presupposition Triggers (2)

- (29) John is smoking again.∂ John smoked before.
- (30) John *started* to smoke *again*. ∂ John smoked once, then didn't.
- (31) *It was* John, *who* stole the cookies. ∂ Someone stole the cookies.
- (32) John's son is bald. ∂ John has a son.
- (33) *The* king of France is bald. ∂ there is a king of France

Presupposition Projection

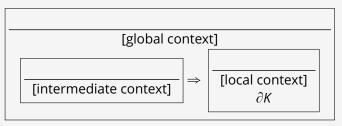
- (34) If John is bald, then John's son is bald. ∂ John has a son.
- (35) If John has a son, then John's son is bald. ∂ John has a son.
- (36) If John went diving before, he'll bring his wetsuit. ∂ John has a wetsuit.

Binding and Accommodation

- It is a syntax-semantics interface job to produce a presupposition.
- But it is a pragmatics job to resolve it.
- If the context entails the presupposed content, our life is easy: we can just delete it.
- If not, then we need to add the content somewhere in the context.

Accommodation: Options

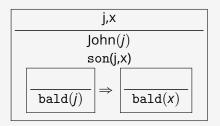
- Traditional division:



- In SDRT: any accessible segment

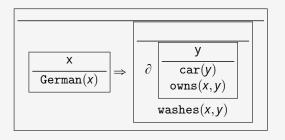
Global Accommodation

(37) If John is bald, then John's son is bald.



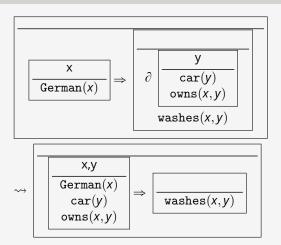
Intermediate Accommodation

(38) All Germans wash their cars.



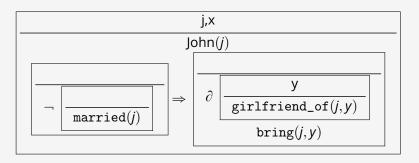
Intermediate Accommodation

(38) All Germans wash their cars.



Local Accommodation

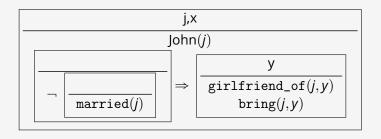
(39) John said he'd bring someone.
If John is not married, he will bring his girlfriend.



Local Accommodation

(40) John said he'd bring someone.

If John is not married, he will bring his girlfriend.



DRT: informativeness + consistency

- The DRT story: accommodate as globally as possible where consistent and informativeness is preserved.
- (41) Either this house has no bathroom, or the bathroom is in an odd place.

 ∂ there is a bathroom
 - Global accommodation would render the first disjunct uninformative.

Trouble for DRT

- (42) Either John didn't make cookies, or Mary stole the cookies. ∂ there are cookies
 - Informativeness doesn't apply here: accommodating globally that there are cookies does not render John didn't make cookies uninformative.
- (43) John had an accident.# The car hit him.∂ there was a car
 - Informative + Consistent.

SDRT

- Presuppositions need to be coherent in their context.

- (44) John had an accident.
 - ?? There was a car.
 - So, SDRT presupposition is simple:
 - → Except an odd construct with FBP to make anaphora really work.
 - If the grammar produces $\mathcal{K}_1 \partial \mathcal{K}_2$ from a clause, update first with \mathcal{K}_2 and then with \mathcal{K}_1 (except in null contexts).
 - *Binding* is just attachment as *Consequence*.
 - Accommodation is attachment as anything else.
 - → typically Background

MDC can override global binding 1

```
(45) a. \pi_1: If John went diving before, \pi_2: he'll bring his wetsuit. \pi_3: John has a wetsuit. 

\checkmark b. \pi_0: Consequence(\pi, \pi_2) \land Def-Consequence(\pi_1, \pi_3) \land Background(\pi_2, \pi_3)

\checkmark c. \pi_0: Consequence(\pi_1, \pi_2) \pi: Background(\pi_0, \pi_3)
```

- MDC: more relations, flatter structure.
- $\approx\,$ If John went diving before then he owns a wetsuit and will bring it.

MDC can override global binding 2

```
(46) a. \pi_1: Either John didn't make cookies, \pi_2: or Mary stole the cookies. \pi_3: there are cookies.

I b. \pi_0: Contrast(\pi_3, \pi_2) \wedge Narration(\pi_3, \pi_2)
\pi: Alternation(\pi_1, \pi_0)
I c. \pi_0: Alternation(\pi_1, \pi_2)
\pi: Background(\pi_0, \pi_3)
```

- MDC: more labels.
- pprox Either John didn't make cookies, or there are cookies but Mary stole them.

- Reading for Friday:
- Hunter, J & Abrusán, M. (2017). Rhetorical Structure and QUDs. In: JSAI International Symposium on Artificial Intelligence.
- And have a think about papers for the reading group.
- I suggest Strategic Conversation (Asher & Lascarides, 2013) for something on noncooperative dialogue.
- And I'll pick out a nice (informal) paper on irony.