John L. Schmitt

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Software Developer / Data Engineer

Enthusiastic and adaptable learner with a strong passion for exploring new technologies. Thrives in collaborative, high-performing team environments and is eager to contribute existing skills, grow professionally, and tackle challenging problems.

PROFESSIONAL EXPERIENCE

Caurus, Software Engineering Intern, Remote

May 2024 - August 2024

- Collaborated with a small engineering team at a revenue-generating data infrastructure startup
- Contributed to product ideation by curating potential clients and engaging in ideation talks
- Acquired in-depth knowledge of modern data stack architecture and identified technologies that integrate efficiently
- Developed a Rust-based replicator program that enabled engineers to bootstrap from a heterogeneous machine cluster to an experimental service cell with a single command

UBS, Corporate Cash Management Group Intern, Chicago, IL

May 2023 – *August* 2023

- Performed quantitative research on current market trends and client holdings for the managing director \$45 billion business
- Acquired VBA skills to innovate macros which automated time-consuming daily tasks
- Developed an understanding of the importance of fostering strong and lasting client relationships through communication
- Collaborated with team members to present weekly team presentations and an end-of-summer capstone project

Butler National Golf Course, Honor Caddie, Oakbrook, IL

May 2016 – August 2023

- Achieved highest level of caddie after only two seasons at the club
- Trained younger caddies to bolster the caddie program of the club by passing on course knowledge and best practices

SOFTWARE DEVELOPMENT PROJECTS

Sports Betting Arbitrage Finder (Arbet): Full-stack developed a sports betting arbitrage finder that utilizes an open-source API and JSON. Programmed in Node.js and Rust

Dynamic Stride Scheduler: Developed a stride scheduler in xv6 that incorporated dynamic ticket allocation, allowing the scheduler to deterministically schedule processes based on changing workloads, priorities, or resource usage. Programmed in C

Badger Chatroom: Developed a functioning chatroom using React Native, JavaScript, and a given API that allowed users to create an account and post to different chatrooms

Languages and Frameworks: Rust, JavaScript, Python, Java, SQL

GitHub: jjschmitt1

EDUCATION

University of Wisconsin-Madison

Madison, WI

College of Letters and Sciences

December 2024

Major: Computer Science | Minors: Math, German

GPA: 3.77

LEADERSHIP & INVOLVEMENT

Sales & Trading and Asset Management Club

Madison, WI

Associate Member

February 2023 – December 2024

- 1 of 6 sophomores chosen in the Spring 2023 application cycle which had a 17% acceptance rate and rigorous interview process
- Networked with students recruiting for Sales & Trading or Asset Management who secured full-time offers from prestigious firms

La Grange Celtics Soccer Player & Volunteer Coach

La Grange, IL

Captain and Volunteer Coach

July 2018 - July 2021

- Assisted coaching children primarily aged 8-12 through various intensive drills and exercises
- Successfully captained a high-level travel soccer team in league and tournament matches across the Midwest