

## Problem Set 3

**Due:** November 7, 2023

**1) [16 pts]** In class, we said that Hermitian matrices are diagonalized by unitary matrices. We will use this idea to look at another matrix decomposition for non-square matrices. Let  $\mathbf{A} \in \mathbb{C}^{M \times N}$  be an  $M \times N$  matrix of rank  $r \leq \min(M, N)$ .

a) Show that  $\mathbf{A}^* \mathbf{A}$  is a Hermitian matrix and is positive semi-definite.

b) We know  $\mathbf{A}^* \mathbf{A}$  is diagonalized by a unitary matrix. How many positive eigenvalues does  $\mathbf{A}^* \mathbf{A}$ ? [*Hint: Read the problem statement carefully.*]

Let  $l$  be this number, you can order its eigenvalues as  $\sigma_1^2 \geq \sigma_2^2 > \dots \geq \sigma_l^2 > 0$ . Without loss of generality, we will also assume that the corresponding eigenvectors the first  $l$  respective columns of the unitary matrix  $\mathbf{V}$  that diagonalizes  $\mathbf{A}^* \mathbf{A}$ . We will denote the  $k^{\text{th}}$  column of  $\mathbf{V}$  as  $\mathbf{v}_k$ . What is  $\|\mathbf{v}_k\|_2^2$  and why?

c) Now consider  $\mathbf{u}_k = \frac{1}{\sigma_k} \mathbf{A} \mathbf{v}_k$  for  $k \in 1, 2, \dots, l$ . Show that  $\|\mathbf{u}_k\|_2^2 = 1$ .

d) Show that  $\mathbf{u}_k$  is an eigenvector of  $\mathbf{A} \mathbf{A}^*$  with eigenvalue  $\sigma_k^2$ .

e) Let  $\mathbf{V}_l$  be the  $N \times l$  matrix whose  $k^{\text{th}}$  column is  $\mathbf{v}_k$  above, and  $\mathbf{U}_l$  be the  $M \times l$  matrix whose  $k^{\text{th}}$  column is  $\mathbf{u}_k$  above. Let  $\mathbf{\Sigma}_l$  be the diagonal matrix with  $k^{\text{th}}$  diagonal entry  $\sigma_k$ . Show that

$$\mathbf{A} \mathbf{V}_l = \mathbf{U}_l \mathbf{\Sigma}_l.$$

f) Now show that

$$\mathbf{\Sigma}_l = \mathbf{U}_l^* \mathbf{A} \mathbf{V}_l.$$

With some additional work, this can be made into the compact or economical singular value decomposition of  $\mathbf{A}$ .

**2) [9 pts] Programming Exercise 1:** In this exercise, you will familiarize yourself with function handles. Write function handles to calculate the following:

a) The image derivative in  $x$  direction (the built-in function `numpy.diff(Python)/diff(MATLAB)` may be useful),

b) the image derivative in  $y$  direction,

c) the magnitude of the gradient vector in  $(x, y)$  directions,

d) discrete cosine transform (you may use the `scipy.fftpack.dct(Python)/dct2(MATLAB)` function for this) of each  $8 \times 8$  distinct block in the image.

For a, b, and c make the derivative operator circulant. Thus, the output should be the same size as the image. Verify all 4 function handles on the cameraman image.

**3) [10 pts] Programming Exercise 2:** In this exercise, you will generate the image restoration results from the course, using both proximal gradient descent (PCG) and ADMM.

You can use a built-in Python function `TV_denoise`, which is imported in the main code you are given. For MATLAB, you are given a regularization function `TV_denoise.m`. These functions implement a total-variation-based denoising scheme, which essentially enforces sparsity in the gradient of the image. Both `TV_denoise.m` function takes two parameters, an image,  $\mathbf{x}$  and the regularization weight, `aTV`; and outputs a denoised image,  $\mathbf{z}$ , corresponding to

$$z = \arg \min_u \frac{1}{2} \|x - u\|_2^2 + aTV \cdot TV(u). \quad (1)$$

So think of  $TV(x)$  is  $\phi(x)$  regularizer that we talked about in class, and this function is the proximal operator for it.

In the scripts `Assignment3_main.py` and `Assignment3_main.m`, I have written out an implementation for a function handle that describes the blur  $\mathbf{H}$  and its Hermitian transpose  $\mathbf{H}^*$ . The variable  $\mathbf{y}$  is generated using this blur function and additive Gaussian noise:

$$\mathbf{y} = \mathbf{H}(\mathbf{x}_{\text{orig}}) + \sigma\mathcal{N}(\mathbf{0}, \mathbf{I}) \quad (2)$$

You will need to de-blur this image, which is in `Assignment3_blurry_image.mat`

a) [4 pts] First, you will implement the proximal gradient descent algorithm. Initialize  $\mathbf{x}$  to the blurry image. Set the gradient step-size to  $\alpha^2/\sigma^2$  which is defined in the main codes. For Python set the `aTV = 1e-2` (named as weight in the built-in function) and for MATLAB set `aTV = 1e-7` for the TV denoising part. Run it for  $\approx 7500$  iterations. Save your output at 500, 1000, 2500, and 5000 iterations. Notice, how slowly this algorithm converges.

b) [6 pts] Here, you will implement the ADMM algorithm. Initialize the two variables of ADMM images to all-zero images. The part, where one needs to implement

$$\mathbf{x} = (\mathbf{H}^*\mathbf{H} + \rho\mathbf{I})^{-1}(\mathbf{H}^*\mathbf{y} + \rho(\mathbf{z} - \mathbf{u})) \quad (3)$$

should be implemented using conjugate gradient (CG). An example function is provided in both `cg_solve.py` and `cg_solve.m`, which you can use.

For this algorithm, use  $\rho = 0.1$ . Run it for  $\approx 500$  iterations, saving the output at 50, 100, and 250 iterations. Keep the `TV_denoise` regularization coefficient the same. For Python, TV-regularization in the main objective function should be `1e-2`, and for MATLAB, it should be `1e-7`. Note in the loop, this gets scaled as `aTV/rho`. Run the CG algorithm used for solving for  $\mathbf{x}$  for 20 iterations and starting from an all-zeros image. Note for the CG algorithm, you need to define a new function handle that corresponds to the matrix being inverted in Equation 3.