

EE 5561: Image Processing and Applications

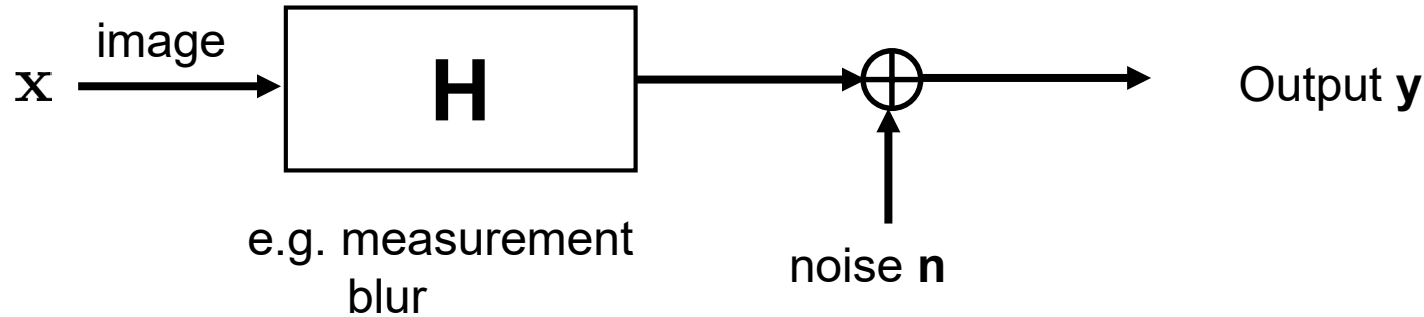
Lecture 10

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Recap of Last Lecture

- Start on image restoration
 - Denoising with Wiener filter
 - Statistical model for noise & image
 - Only need correlation matrices of these to generate a linear filter
 - Performance measures in restoration
- Today:
 - More general inverse methods

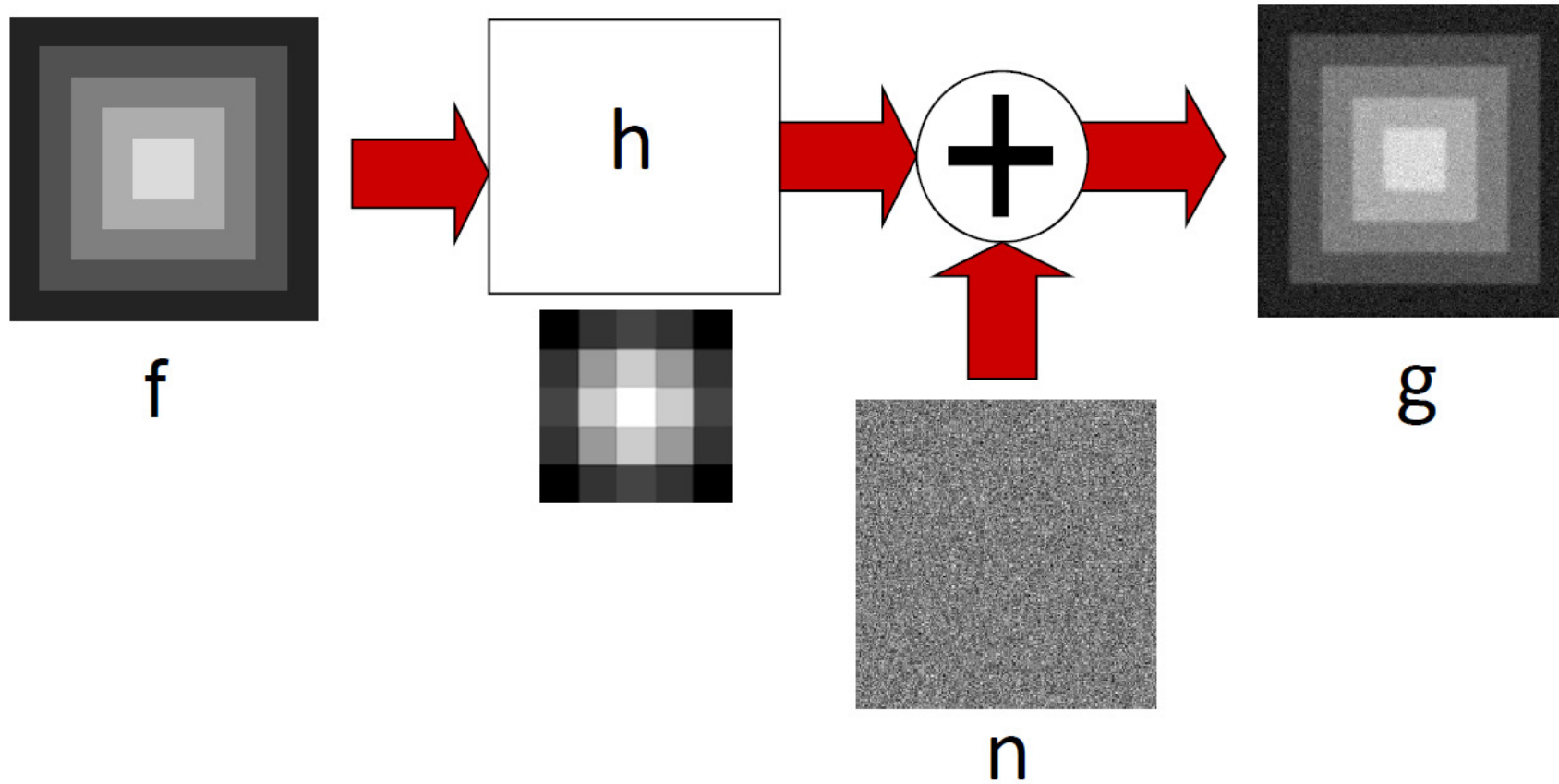
General Inverse Problem



$$\mathbf{y} = \mathbf{H}\mathbf{x} + \mathbf{n}$$

- We already saw Wiener filter, which has a statistical model for \mathbf{x} and \mathbf{n}
- What is a model for \mathbf{n} in practice?
 - Most common (and physically relevant) is additive Gaussian $\mathbf{n} \sim \mathcal{N}(\boldsymbol{\mu}, \mathbf{K})$
 - Commonly we have white Gaussian noise, i.e. $\boldsymbol{\mu} = \mathbf{0}$ and $\mathbf{K} = \sigma^2 \mathbf{I}$

Degraded System



Noise Examples



Additive Gaussian

Noise Examples



Poisson: Output pixel is from a Poisson distribution with parameter equal to input pixel value

Noise Examples



Salt & Pepper

Noise Examples



Speckle: Multiplicative (uniformly distributed) noise

Blur Examples



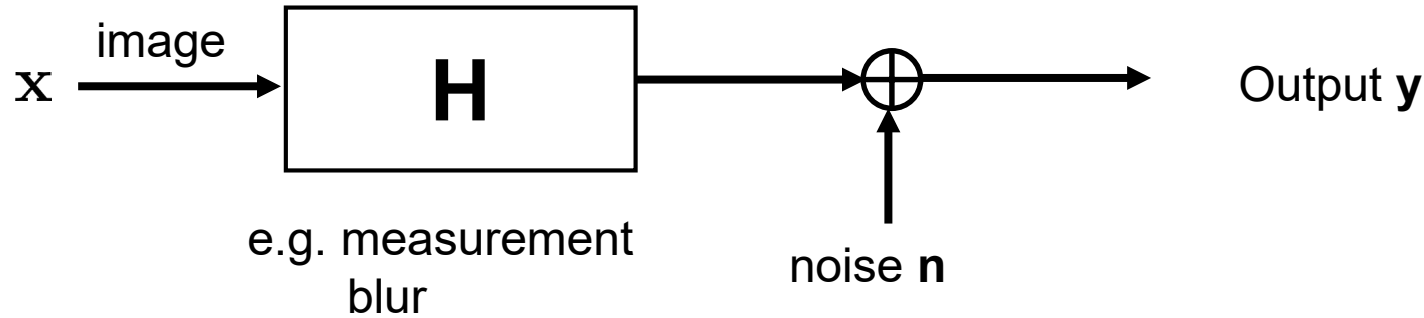
Linear Motion Blur

Noise Examples



Atmospheric Turbulence: What you see when you look out the window behind an airplane engine

General Inverse Problem



$$\mathbf{y} = \mathbf{H}\mathbf{x} + \mathbf{n}$$

– What is the distribution of \mathbf{y} then?

- Is \mathbf{x} a realization of a random vector?
- If so, what's its distribution?
- Or we can assume no statistical knowledge of \mathbf{x} , then for i.i.d. Gaussian noise

$$p(\mathbf{y}|\mathbf{x}) \sim \mathcal{N}(\mathbf{H}\mathbf{x}, \sigma^2\mathbf{I})$$

- How should we estimate \mathbf{x} from \mathbf{y} ?

$$= \frac{1}{(2\pi\sigma^2)^{N/2}} e^{-\|\mathbf{y} - \mathbf{H}\mathbf{x}\|_2^2 / 2\sigma^2}$$

General Inverse Problem

- One option is to do maximum likelihood estimation
- Find \mathbf{x} that agrees “most” with \mathbf{y}

← based on the statistical model

$$\begin{aligned}\hat{\mathbf{x}}_{\text{ML}} &= \arg \max_{\mathbf{x}} p(\mathbf{y}|\mathbf{x}) \\ &= \arg \max_{\mathbf{x}} \log p(\mathbf{y}|\mathbf{x}) \\ &= \arg \max_{\mathbf{x}} \underbrace{-\frac{N}{2} \log(2\pi\sigma^2)}_{\text{no dependence on } \mathbf{x}} - \frac{1}{2\sigma^2} \|\mathbf{y} - \mathbf{H}\mathbf{x}\|_2^2 \\ &= \arg \max_{\mathbf{x}} -\frac{1}{2\sigma^2} \|\mathbf{y} - \mathbf{H}\mathbf{x}\|_2^2 = \arg \max_{\mathbf{x}} -\|\mathbf{y} - \mathbf{H}\mathbf{x}\|_2^2 \\ &= \arg \min_{\mathbf{x}} \|\mathbf{y} - \mathbf{H}\mathbf{x}\|_2^2 = (\mathbf{H}^H \mathbf{H})^{-1} \mathbf{H}^H \mathbf{y}\end{aligned}$$

General Inverse Problem

- Maximum likelihood solution for white Gaussian noise is the least squares solution!
- This is a different viewpoint of getting to the same objective function/solution
- Possible issue: $\hat{\mathbf{x}}_{\text{ML}}$ is noisy if \mathbf{H} is ill-conditioned (usually the case)
- Condition number of \mathbf{H} is the ratio of its largest and smallest singular values
- The smaller this number, the more “stable” the matrix is to small changes in its input argument
- Maximum-likelihood estimation is simple: Only needs information about \mathbf{n}

General Inverse Problem

– What happens if the noise is not white, i.e. $\mathbf{n} \sim \mathcal{N}(\mathbf{0}, \mathbf{K})$?

- Easy to show

$$\log p(\mathbf{y}|\mathbf{x}) \sim -\frac{1}{2}(\mathbf{y} - \mathbf{H}\mathbf{x})^H \mathbf{K}^{-1}(\mathbf{y} - \mathbf{H}\mathbf{x})$$

- Note $\mathbf{K}^{-1/2}$ exists

$$\mathbf{K} = \mathbf{U}\mathbf{D}\mathbf{U}^H \quad \Rightarrow \quad \mathbf{K}^{-\frac{1}{2}} = \mathbf{U}\mathbf{D}^{-\frac{1}{2}}\mathbf{U}^H$$

- Define

$$\mathbf{y}' = \mathbf{K}^{-\frac{1}{2}}\mathbf{y} \quad \text{and} \quad \mathbf{H}' = \mathbf{K}^{-\frac{1}{2}}\mathbf{H}$$

- Then this is the same as the inverse problem

$$\mathbf{y}' = \mathbf{H}'\mathbf{x} + \mathbf{n}' \quad \text{with} \quad \mathbf{n}' \sim \mathcal{N}(\mathbf{0}, \mathbf{I})$$

Regularization

- When the objective function for the inverse problem is ill-posed, one can include additional information about the images to be recovered for finding a better solution
- What kind of additional information?
 - For instance, energy compaction of images in DCT/wavelet domains
 - Here we have additional knowledge about \mathbf{x}
- This can also be viewed through a Bayesian viewpoint
 - First consider \mathbf{x} as an instance of a random vector
 - Now if we have some knowledge about $p(\mathbf{x})$, then we can change how we estimate \mathbf{x}
 - Use maximum a-posteriori (MAP) estimation instead of maximum likelihood earlier

Regularization

- Bayesian viewpoint & MAP estimation

$$\hat{\mathbf{x}}_{\text{MAP}} = \arg \max_{\mathbf{x}} p(\mathbf{x}|\mathbf{y})$$

- Contrast to $\hat{\mathbf{x}}_{\text{ML}} = \arg \max_{\mathbf{x}} p(\mathbf{y}|\mathbf{x})$

- Recall Bayes rule: $p(\mathbf{x}|\mathbf{y}) = \frac{p(\mathbf{y}|\mathbf{x})p(\mathbf{x})}{p(\mathbf{y})}$

- Thus

$$\begin{aligned}\hat{\mathbf{x}}_{\text{MAP}} &= \arg \max_{\mathbf{x}} \log p(\mathbf{x}|\mathbf{y}) = \arg \max_{\mathbf{x}} \log (p(\mathbf{y}|\mathbf{x})p(\mathbf{x})) \\ &= \arg \max_{\mathbf{x}} \left[\log p(\mathbf{y}|\mathbf{x}) + \log p(\mathbf{x}) \right]\end{aligned}$$

- For $\mathbf{n} \sim \mathcal{N}(\mathbf{0}, \sigma^2 \mathbf{I})$ $\hat{\mathbf{x}}_{\text{MAP}} = \arg \min_{\mathbf{x}} \|\mathbf{y} - \mathbf{H}\mathbf{x}\|_2^2 - \underbrace{2\sigma^2}_{\alpha} \log p(\mathbf{x})$

- In other words $\arg \min_{\mathbf{x}} \|\mathbf{y} - \mathbf{H}\mathbf{x}\|_2^2 + \psi(\mathbf{x})$

Regularization

$$\arg \min_{\mathbf{x}} \|\mathbf{y} - \mathbf{H}\mathbf{x}\|_2^2 + \psi(\mathbf{x})$$

data fidelity/consistency:
make sure solution is consistent with data

regularization:
capture additional information about \mathbf{x}

- For i.i.d. Gaussian noise, this is the general formulation for regularization
- This problem is called regularized/penalized least squares (very common in computational imaging)
- Bayesian formulation connects this with a prior distribution on random vectors (from which \mathbf{x} is sampled), i.e. $p(\mathbf{x})$
- When the noise model changes the data fidelity term needs to be updated to match the appropriate log-likelihood, i.e. $-\log p(\mathbf{y}|\mathbf{x})$

Tikhonov Regularization

$$\arg \min_{\mathbf{x}} ||\mathbf{y} - \mathbf{H}\mathbf{x}||_2^2 + \psi(\mathbf{x})$$

- Now we will start considering particular $\psi(\mathbf{x})$
- Going back to our original unregularized formulation, we have

$$\arg \min_{\mathbf{x}} ||\mathbf{y} - \mathbf{H}\mathbf{x}||_2^2 = (\mathbf{H}^H \mathbf{H})^{-1} \mathbf{H}^H \mathbf{y}$$

- i.e. We are inverting $(\mathbf{H}^H \mathbf{H}) \rightarrow$ Hermitian & square matrix \rightarrow diagonalizable by unitary matrices, ...
- Thus if the ratio of its largest and smallest eigenvalues are large, then it's not a stable inversion (or extreme case if the smallest eigenvalues are ~ 0)

Tikhonov Regularization

- Tikhonov regularization (a.k.a. ridge regression) tackles this issue
- Essentially stabilizes the inversion process

- Consider $\arg \min_{\mathbf{x}} \|\mathbf{y} - \mathbf{H}\mathbf{x}\|_2^2 + \psi(\mathbf{x})$ with $\psi(\mathbf{x}) = \lambda \|\mathbf{x}\|_2^2$

- This also has a closed form solution

$$\begin{aligned}\hat{\mathbf{x}}_{\text{Tikh}} &= \arg \min_{\mathbf{x}} \|\mathbf{y} - \mathbf{H}\mathbf{x}\|_2^2 + \lambda \|\mathbf{x}\|_2^2 \\ &= \arg \min_{\mathbf{x}} \|\mathbf{y} - \mathbf{H}\mathbf{x}\|_2^2 + \|\mathbf{0} - \sqrt{\lambda}\mathbf{I}\mathbf{x}\|_2^2 \\ &= \arg \min_{\mathbf{x}} \left\| \begin{bmatrix} \mathbf{y} \\ \mathbf{0} \end{bmatrix} - \begin{bmatrix} \mathbf{H} \\ \sqrt{\lambda}\mathbf{I} \end{bmatrix} \mathbf{x} \right\|_2^2 \\ &= \left(\begin{bmatrix} \mathbf{H}^H & \sqrt{\lambda}\mathbf{I} \end{bmatrix} \begin{bmatrix} \mathbf{H} \\ \sqrt{\lambda}\mathbf{I} \end{bmatrix} \right)^{-1} \begin{bmatrix} \mathbf{H} \\ \sqrt{\lambda}\mathbf{I} \end{bmatrix}^H \begin{bmatrix} \mathbf{y} \\ \mathbf{0} \end{bmatrix} = (\mathbf{H}^H \mathbf{H} + \lambda \mathbf{I})^{-1} \mathbf{H}^H \mathbf{y}\end{aligned}$$

Tikhonov Regularization

$$\hat{\mathbf{x}}_{\text{Tikh}} = (\mathbf{H}^H \mathbf{H} + \lambda \mathbf{I})^{-1} \mathbf{H}^H \mathbf{y}$$

- In this new solution, we are inverting $(\mathbf{H}^H \mathbf{H} + \lambda \mathbf{I})$
- Increases all eigenvalues by $\lambda \rightarrow$ Ratio of largest to smallest is now smaller compared to no regularization

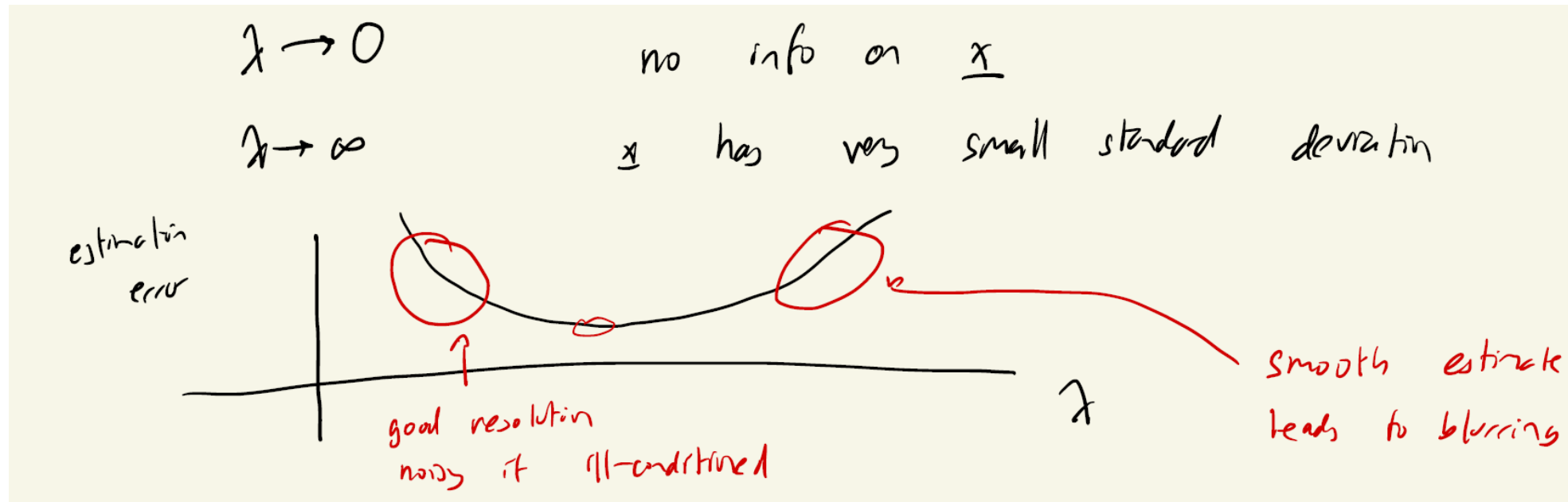
Tikhonov Regularization

$$\hat{\mathbf{x}}_{\text{Tikh}} = (\mathbf{H}^H \mathbf{H} + \lambda \mathbf{I})^{-1} \mathbf{H}^H \mathbf{y}$$

- What does $\psi(\mathbf{x}) = \lambda \|\mathbf{x}\|_2^2$ mean?
- All point with $\|\mathbf{x}\|_2^2 = C$ for some constant C , have the same $\psi(\mathbf{x})$
- i.e. All these points lie on an n -dimensional sphere
- A sphere is rotation-invariant \rightarrow invariant under unitary transformations
- Thus, no difference calculating this in e.g. Fourier domain vs. image domain
- This regularizer has no information about \mathbf{x} except some “energy regularization”

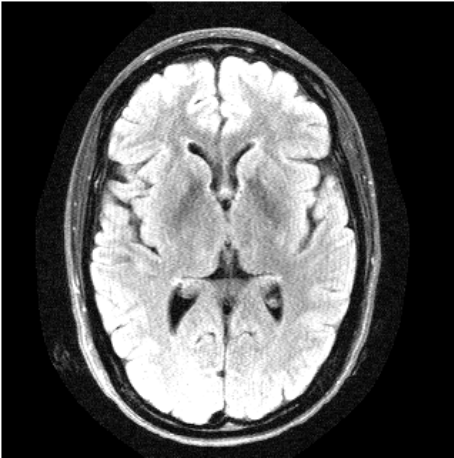
Tikhonov Regularization

- Practically
 - Helps numerically (as above) \rightarrow noise reduction
 - Leads to blurring

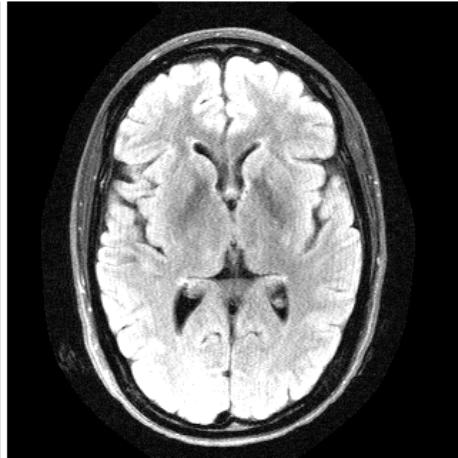


Example

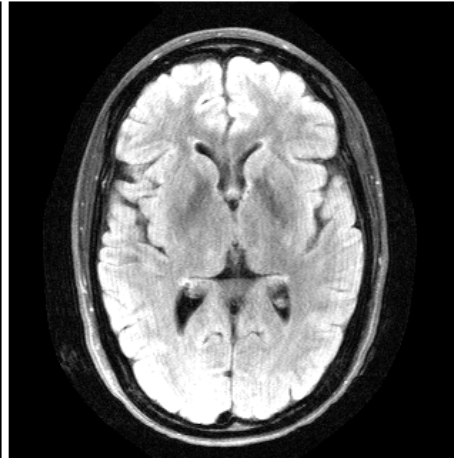
Unregularized
Least Squares (LS)



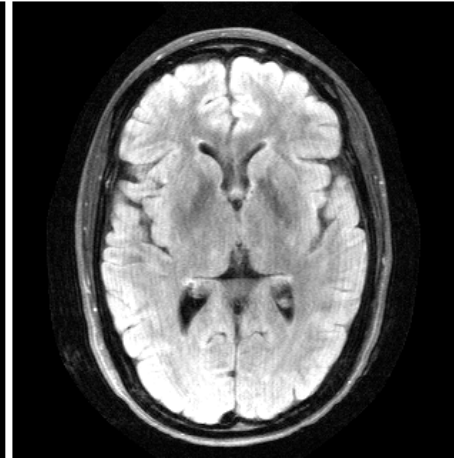
Tikhonov Regularized
 $\lambda = 0.01$



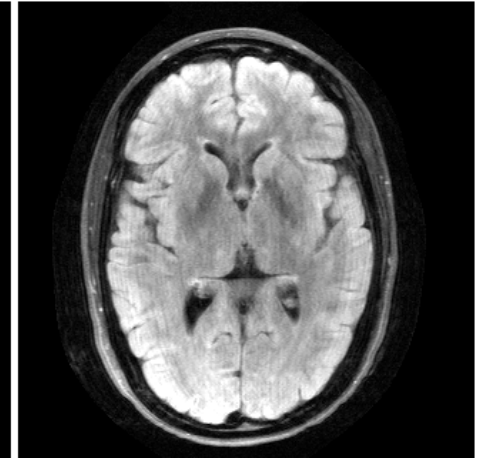
Tikhonov Regularized
 $\lambda = 0.05$



Tikhonov Regularized
 $\lambda = 0.1$



Tikhonov Regularized
 $\lambda = 0.2$



Tikhonov Regularization

– Variations:
$$\arg \min_{\mathbf{x}} ||\mathbf{y} - \mathbf{H}\mathbf{x}||_2^2 + ||\mathbf{\Gamma}\mathbf{x}||_2^2$$

– Here $\mathbf{\Gamma}$ captures additional information, e.g.

- Discourage high spatial frequency oscillations, “roughness” penalty
- Discourage disparities between neighboring pixels

– Solution

$$\begin{aligned}\hat{\mathbf{x}}_{\text{G-Tikh}} &= \arg \min_{\mathbf{x}} ||\mathbf{y} - \mathbf{H}\mathbf{x}||_2^2 + ||\mathbf{\Gamma}\mathbf{x}||_2^2 \\ &= \arg \min_{\mathbf{x}} \left\| \begin{bmatrix} \mathbf{y} \\ \mathbf{0} \end{bmatrix} - \begin{bmatrix} \mathbf{H} \\ \mathbf{\Gamma} \end{bmatrix} \mathbf{x} \right\|_2^2 \\ &= \left(\begin{bmatrix} \mathbf{H}^H & \mathbf{\Gamma}^H \end{bmatrix} \begin{bmatrix} \mathbf{H} \\ \mathbf{\Gamma} \end{bmatrix} \right)^{-1} \begin{bmatrix} \mathbf{H} \\ \mathbf{\Gamma} \end{bmatrix}^H \begin{bmatrix} \mathbf{y} \\ \mathbf{0} \end{bmatrix} = (\mathbf{H}^H \mathbf{H} + \mathbf{\Gamma}^H \mathbf{\Gamma})^{-1} \mathbf{H}^H \mathbf{y}\end{aligned}$$

Tikhonov Regularization

- Example: Let's look at discouraging disparities between neighbor pixels
- In 1D: We want to minimize $\sum_{j=2}^N (x_j - x_{j-1})^2$
- i.e. The l_2 norm (squared) of the gradient
- Note we are using the l_2 norm to stay in the Tikhonov regularization framework
- Also note summation starts from 2 \rightarrow We can add a circulant boundary condition to make our lives easier. Then define

$$\mathbf{C} = \begin{bmatrix} 1 & 0 & \dots & 0 & -1 \\ -1 & 1 & 0 & \dots & 0 \\ \vdots & & \vdots & & \\ 0 & \dots & 0 & -1 & 1 \end{bmatrix}$$

$N \times N$ circulant

Easy to implement

Tikhonov Regularization

- Example: Let's look at discouraging disparities between neighbor pixels
- In 1D: We want to minimize $\sum_{j=2}^N (x_j - x_{j-1})^2$
- Then this regularization term is related to $\|\mathbf{C}\mathbf{x}\|_2^2$
- In the objective function, we will also add a weight term

$$\arg \min_{\mathbf{x}} \|\mathbf{y} - \mathbf{H}\mathbf{x}\|_2^2 + \lambda \|\mathbf{C}\mathbf{x}\|_2^2$$

or

$$\arg \min_{\mathbf{x}} \|\mathbf{y} - \mathbf{H}\mathbf{x}\|_2^2 + \|\mathbf{\Gamma}\mathbf{x}\|_2^2 \quad \text{with} \quad \mathbf{\Gamma} = \sqrt{\lambda}\mathbf{C}$$

- Solution: $\hat{\mathbf{x}}_{\text{G-Tikh}} = (\mathbf{H}^H \mathbf{H} + \lambda \mathbf{C}^H \mathbf{C})^{-1} \mathbf{H}^H \mathbf{y}$

- Same idea in 2D, with $\sum_{m,n} (x_{m,n} - x_{m,n-1})^2 + \sum_{m,n} (x_{m,n} - x_{m-1,n})^2$

Tikhonov regularization

- With proper design of Γ can be accurate & fast

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Original Research

Fast Image Reconstruction With L2-Regularization

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