# **Optimization and Simulation Winter 2021**

## **Laboratory 6**

**Optimization Exercises 20.04.2021 & 27.04.2021** 

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## Goals

- Understand the limitation of full enumeration
- Understand and apply optimization algorithms:
  - Greedy algorithm
  - Local search
  - Variable neighborhood search
  - Simulated annealing





### Lab materials

- You will use the following Python libraries in this exercise:
  - numpy, plotly

Install the libraries using pip:

> pip install numpy plotly

Or if you're using Anaconda:

- > conda install numpy
- > conda install -c plotly plotly

You can use other plotting libraries yoo.





#### **Overview**

Travelling salesman problem Implementation functions:

- Full enumeration
- Greedy algorithm
- Local search
- Variable neighborhood search
- Simulated annealing





# **Optimization Exercise 1 – Travelling Salesman Problem**





# **Travelling Salesman Problem**

A salesman must visit *n* cities

- He starts and ends the trip at her home city
- Assume cost of travel to be total trip length

What sequence of cities minimizes the travel cost?





# **Travelling Salesman Problem**

Cities are consecutively numbered: 1, 2, ..., n

We encode solutions as  $x = (x_1, x_2, ..., x_n, x_1)$  where

- $x_1$  is the index of the home city
- $x_i$  is the index of  $i^{th}$  city visited along the way
- $x_n$  is the last city visited before returning home
- Every city must be visited exactly once





# Lab exercises – implementation of optimization algorithms





## Implementation functions

# **Core functionality**

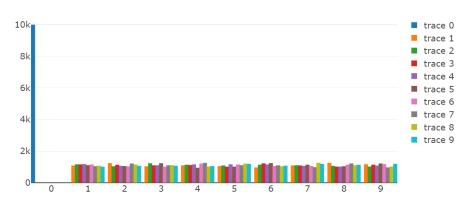
Function to implement

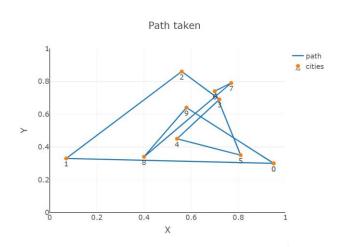
def simulateCities(n\_cities, seed)

Test the function

def drawSalesman(path, cities)











## Implementation functions

# **Objective Function**

```
Function to implement
     evaluate(path, cities)
```

Calculate the total distance travelled

Test the function

distance = evaluate(...)

Show that the distance traveled is accurate





# 6.1 Full enumeration





#### Full enumeration

### **Exercise**

1. Function to implement

```
generateNewCitySeq_fe()
FullEnumeration()
```

2. Test the function

```
OptimizationTSPTest()
```

Calculate the computational time limitations of the full enumeration.

What is the maximum problem size (number of cities) that you could solve with this approach?





# **6.2 Greedy algorithm**





## Greedy algorithm

#### In class Exercise

```
Function to implement
    generateNewCitySeq_gs()
    GreedySearch()
```

Test the function
 OptimizationTSPTest()





# 6.3 Local search





#### Local search

### **Exercise**

```
Function to implement

GenerateNewCitySequence_ls()

LocalSearch()
```

Test the function
 OptimizationTSPTest()





# 6.4 Variable neighborhood search





## Variable neighborhood search

## **Exercise**

```
Function to implement
```

VNS()

Test the function

OptimizationTSPTest()





# **6.5 Simulated annealing**





## Simulated Annealing

### **Exercise**

```
Function to implement
    generateNewCitySequence_sa()
    temperature()
    SimulatedAnnealing()
```

Test the function

OptimizationTSPTest()

Investigate the effect of different parameters



## **IMPORTANT!**

The suggested framework is only a suggestion!

Feel free to organize the code in the manner you find the most appropriate!

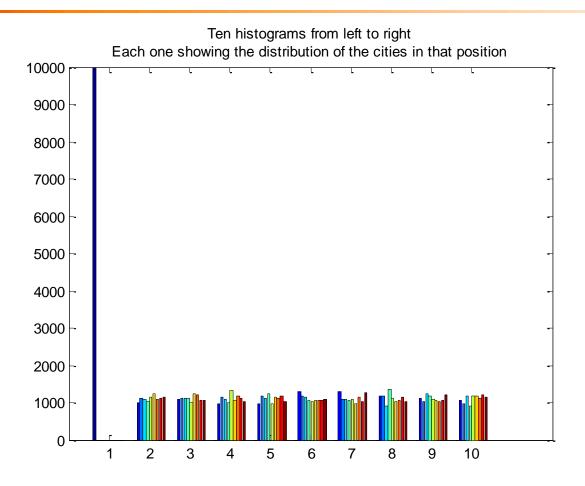








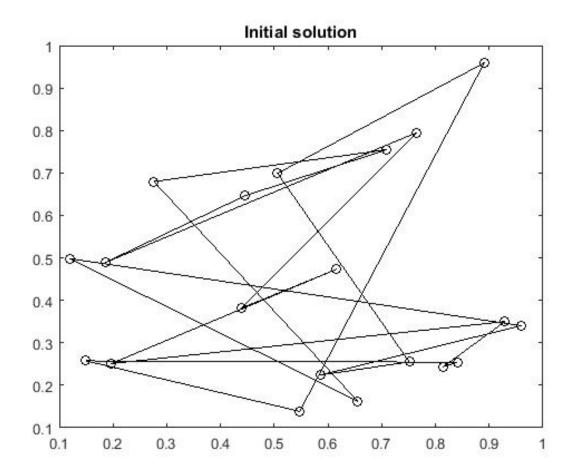
# RandomizeCitySequence







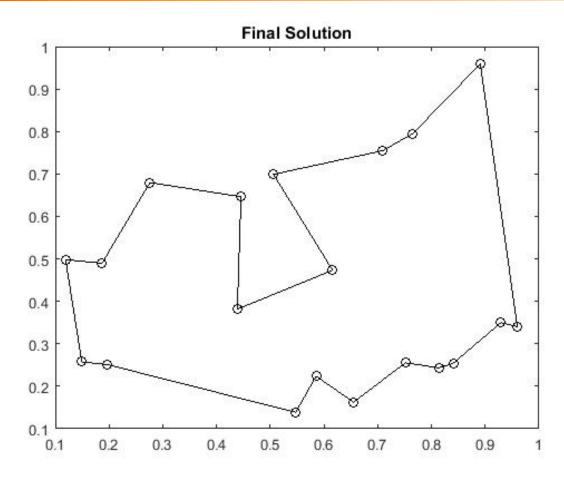
# An initial solution







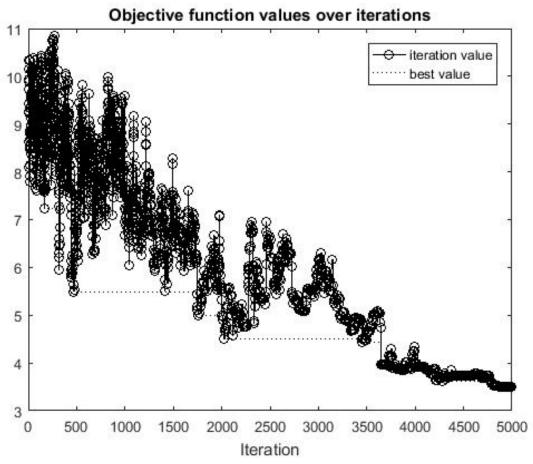
## A final solution







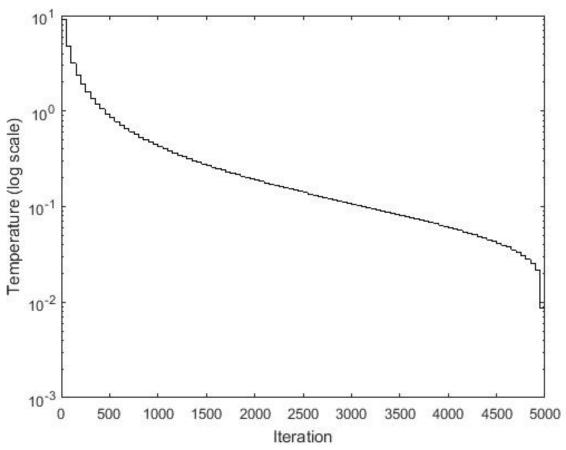
# **Simulated Annealing**







# **Simulated Annealing**







# **Optimization Exercise 2 – Knapsack problem**





# **Knapsack Problem**

- A salesman is planning his visit to the market and wants to select items he will try to sell.
- Each item i is characterized by its price  $p_i$  and weight  $w_i$ , which are given on the next slide
- There are 60 items in total.
- Logically, he would like to take as many items as possible, but his van has a weight limitation of max. 150 kilograms.

What is the set of items which will maximize the profit?





# **Knapsack Problem**

• Price  $p_i$  and weight  $w_i$  for each item i:

i	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20
$p_i$	80	31	48	17	27	84	34	39	46	58	23	67	62	79	38	44	31	50	72	71
$w_i$	84	27	47	22	21	96	42	46	54	53	32	78	64	82	33	49	28	56	77	69
i	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40
$p_i$	73	32	49	21	25	91	36	19	8	74	56	41	62	89	48	54	11	41	52	54
$w_i$	79	29	51	19	23	94	39	16	8	69	61	38	59	92	43	59	18	44	58	67
i	41	42	43	44	45	46	47	48	49	50	51	52	53	54	55	56	57	58	59	60
$p_i$	9	21	58	26	57	65	54	48	36	49	34	75	59	86	24	51	41	63	72	45
$w_i$	14	26	57	33	51	72	62	52	44	55	43	83	70	93	23	56	40	66	75	49





#### **Tasks**

- Try to solve the problem with the full enumeration
- Test the following optimization algorithms:
  - Variable neighborhood search (VNS), by implementing at least 3 neighborhood structures, and
  - Simulated annealing (SA)
- Use the full enumeration solution as a benchmark, if obtained.





# **Problem Encoding**

- Let us label each item with an integer: 1, 2, ..., n
- We encode solutions as  $x = (x_1 x_2 \dots x_i \dots x_n)$  where
  - $x_i$  is the 0-1 variable denoting if the item i is selected into the knapsack





#### **Presentation of results**

- Average number of appearances of each item in the knapsack
- Solutions achieved with all three algorithms
- Trend of the objective function value and temperatures in the case of SA





## **Deliverables**

- Python notebook file with your implementations and results
  - 1. Travelling salesman problem
  - 2. Knapsack problem

Submit as .ipynb file:

- Code
- Visualizations/Results

Also include other .py files that you used

Zip your files into one package with your project

Send it to the TAs by **01.06.2021 12 PM** 



