



Juliette Herlem

Designer - UI / UX

22 ans (24/02/1999)

In my fifth and last year completing a Master's degree in Media Design. I am looking for an internship in UI UX of four to six months beginning in February 2022.

Work experience

01/2020 - Workshop games of drones

L'École de design Nantes Atlantique / France

Creation of a remote-controlled maritime drone in four days. From the imagination, to the design of the interfaces and product, until the prototype. In charge of the prototyping and programming on Arduino.

07/2019 - 10/2019 - Internship at Neil Wilson Design

Newcastle upon Tyne / United Kingdom

In charge of interaction and graphic design projects. Creation of desktop and mobile interfaces for a luxury brand. Development of logos, graphic and illustrations for different clients.

02/2019 - Workshop Design Sprint

L'École de design Nantes Atlantique / France

Four days to overhaul a website, the visual aspect and structure with the Design Sprint methodology. Brainstorming and reflection on the wireframes and taking initiative. Designed models and prototypes with the software XD. Creation of mock up on Photoshop.

01/2019 - Workshop creative code

L'École de design Nantes Atlantique / France

The purpose was to create an interactive experience, visual and sound with a circuit board (Micro:bit) and the tool Processing. Designed wireframes and prototypes. Coding of the game for two days on Processing.

Interests

Character design
Animation
UI / UX

Digital art
Video game
Illustration

Sewing
Japan

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Education

2021/2022 - Master in Media Design (in progress)

L'École de design Nantes Atlantique / France

Development of projects focusing on new forms of narration, information, communication and entertainment.

2020 - Master in Animation and Illustration

Cardiff Metropolitan University / Wales

Introduction to animation and illustration through working with different materials and techniques. Writing of an essay on environment and technology.

2018/2020 - Bachelor in Interaction Design

L'École de design Nantes Atlantique / France

Learning of design fundamentals and innovative design services. Introduction to programming language. Specialization in UI / UX, wireframing and prototyping. Development of skills in graphic design, motion design and 3D. Implementation of different methodology including Agile and SCRUM.

2017 - National Baccalaureate Diploma

Lycée La Colinière / Nantes, France

Major in economics and social. eq. to A levels

Skills

Softwares

Figma, Adobe Suite, Final Cut , WordPress, 3DSmax, Unity, Principles, Sketch, QGIS, TouchDesiger...

Languages

French (Native language)
English (835 TOEIC)
Spanish (Elementary)
Japanese (In progress)

Programming

Html & Css