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Format

```
clc
clear all
close all
format compact
```

Physical/ Initial Characteristics

```
%Robot characteristics
robot.X = 0;
robot.Y = 10;
robot.Phi = 0;
robot.radius = 1;
robot.width = 2;
robot.length = 1;
robot.Vel = 1;
robot.angVel = 0;

% Wheel Characteristics
Wheel.radius = .25;
Wheel.wheel_width = 0.125;
Wheel.gamma = 0;
```

Control Implementation

```
% Desired y value
des.Y = 0;

% simulated dt
dt = .075;

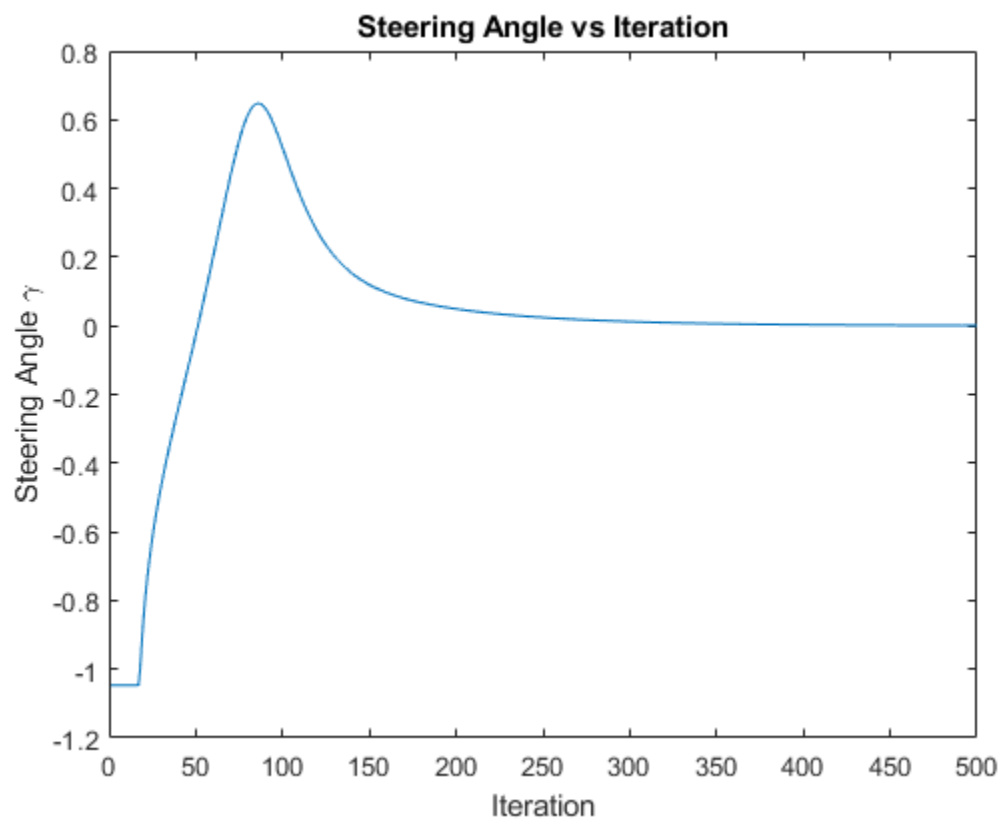
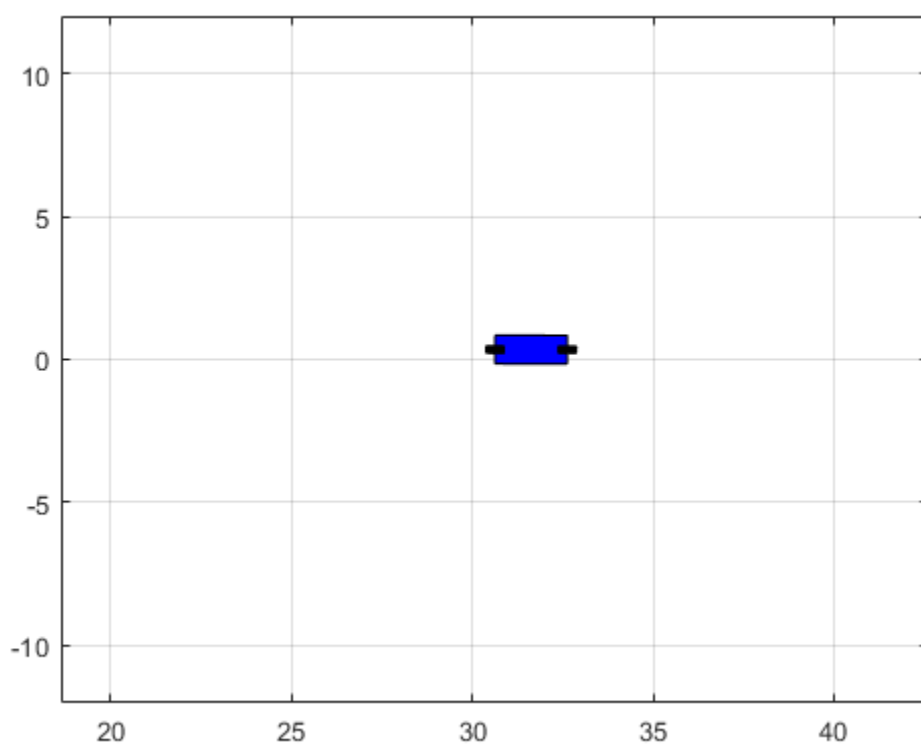
% initial error in y
old_error = des.Y - robot.Y;

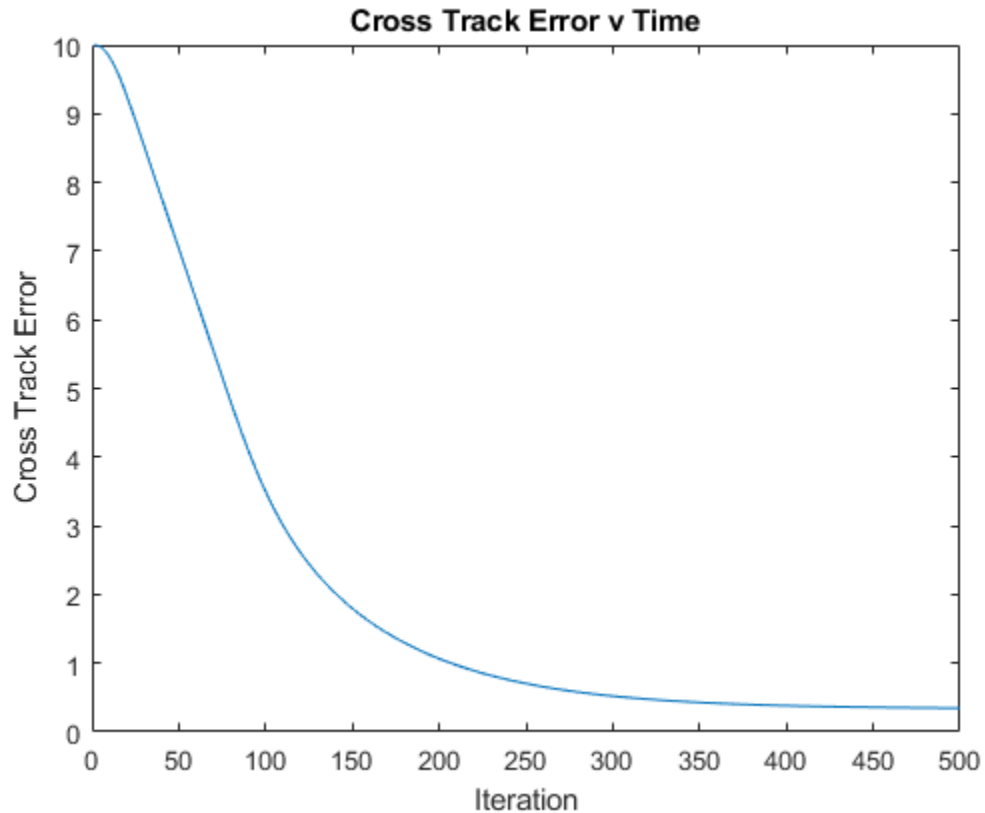
% tracks total error
error_sum = 0;

% noise term
drift = 0.1;

% hand picked gains
gains = [.3 2 .05];
```

```
y_values = [];  
% Simulates and draws robot positions with controller  
for i = 1:500  
    y_front_wheel = drawRobot_Ackerman(robot, Wheel,i);  
    pause(0)  
    width = robot.width;  
    robot = fwdSim(robot, dt);  
    [omega, gamma, error, error_sum] = my_controller(robot, des, old_error,  
error_sum, dt, gains, width, drift);  
  
    Wheel.gamma = gamma;  
    robot.angVel = omega;  
  
    old_error = error;  
  
    steering_angles(i) = gamma;  
  
    y_values(i) = robot.Y;  
  
end  
  
figure()  
    plot(steering_angles)  
    xlabel("Iteration");  
    ylabel("Steering Angle \gamma");  
    title("Steering Angle vs Iteration")  
figure()  
    plot(y_values)  
    xlabel("Iteration");  
    ylabel("Cross Track Error");  
    title("Cross Track Error v Time")
```





```
function [y_front_wheel] = drawRobot_Ackerman(robot, Wheel, i)

%% Main body
length = robot.length; %y-direction
width = robot.width; % x-direction

% Body vertices
y_box = [-length/2 -length/2 length/2 length/2 -length/2];
x_box = [width 0 0 width width];

% Robot initial conditions
x = robot.X;
y = robot.Y;
phi = robot.Phi;

% Rotating and translating robot body
rot_matrix = [cos(phi), -sin(phi); sin(phi), cos(phi)];
box_rotated = rot_matrix * [x_box; y_box];

box_translated_rotated = [box_rotated(1,:) + x; box_rotated(2,:) + y];

%% Wheels
radius = Wheel.radius;
```

```

wheel_width = Wheel.wheel_width; %y direction

%Back Wheel

x_back_wheel = [(-radius), (-radius), (radius), (radius), (-radius)];
y_back_wheel = [wheel_width, -wheel_width, -wheel_width, wheel_width,
wheel_width];

back_wheel_rotated = rot_matrix * [x_back_wheel; y_back_wheel];

back_wheel_translated_rotated = [back_wheel_rotated(1,:) + x;
back_wheel_rotated(2,:) + y];

%Front Wheel
gamma = Wheel.gamma;

% Initial position
x_front_wheel = [(-radius), (-radius), (radius), (radius), (-radius)];
y_front_wheel = [wheel_width, -wheel_width, -wheel_width, wheel_width,
wheel_width];

% Rotate wheel by steering angle
front_rot_matrix = [cos(gamma), -sin(gamma); sin(gamma), cos(gamma)];
front_wheel_steered = front_rot_matrix * [x_front_wheel; y_front_wheel];

% Put wheel at front of the body
front_wheel_translated = [front_wheel_steered(1,:) + width;
front_wheel_steered(2,:)];

% Rotate wheel with body
front_wheel_rotated = rot_matrix * front_wheel_translated;

% Combine rotation and translation
front_wheel_translated_rotated = [front_wheel_rotated(1,:) + x;
front_wheel_rotated(2,:) + y];

%% Plotting

if (mod(i-1, 10) == 0)
cla
fill(box_translated_rotated(1,:), box_translated_rotated(2,:), 'b')
hold on
grid on
fill(back_wheel_translated_rotated(1,:), back_wheel_translated_rotated(2,:),
'k');
hold on
fill(front_wheel_translated_rotated(1,:),
front_wheel_translated_rotated(2,:), 'k')
axis([-12+ x) (12+x) -12 12])
drawnow;
end

```

```

function [omega, gamma, error, error_sum] = my_controller(robot, des,
old_error,error_sum, dt, gains, width, drift)

    kp = gains(1);
    kd = gains(2);
    ki = gains(3);

    error = des.Y - robot.Y;%(robot.Y + (width*sin(robot.Phi)));

    % if abs(error) < .5
    %     error_sum = error_sum + error * dt;
    %     gamma = kp*error + kd*(error-old_error)/dt + ki*error_sum;
    % else
    %     gamma = kp*error + kd*(error-old_error)/dt;
    % end
    %

    gamma = kp*error + kd*(error-old_error)/dt;

    gamma = gamma + drift;

    %gamma = atan2(sin(gamma), cos(gamma));

    if (gamma>=pi/3)
        gamma = pi/3;
    elseif (gamma<=-pi/3)
        gamma=-pi/3;
    end

    omega = (robot.Vel/robot.width) * tan(gamma);

end

function [robot] = fwdSim(robot,dt)

%Current
X = robot.X;
Y = robot.Y;
Phi = robot.Phi;
Vel = robot.Vel;
angVel = robot.angVel;

%Future
X = X + Vel*cos(Phi)*dt;

```

```
Y = Y + Vel*sin(Phi)*dt;  
Phi = Phi + angVel*dt;  
  
Phi = atan2(sin(Phi), cos(Phi));  
  
%Passing values  
robot.X = X;  
robot.Y = Y;  
robot.Phi = Phi;  
  
end
```

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