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## **Format**

```
clc
clear all
close all
format compact
```

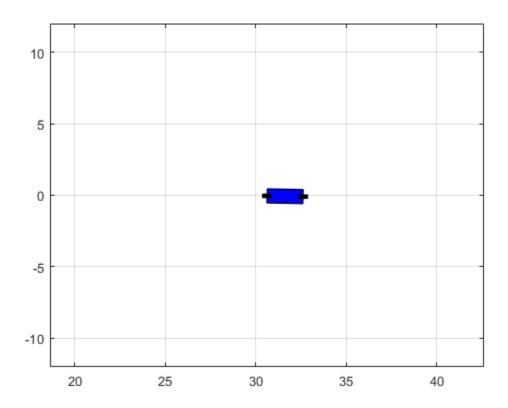
## **Physical/Initial Characteristics**

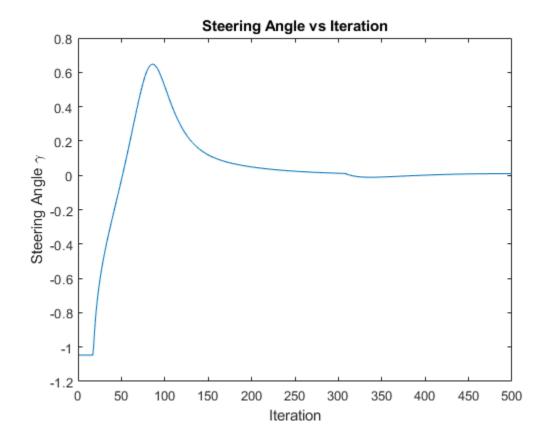
```
%Robot characteristics
robot.X = 0;
robot.Y = 10;
robot.Phi = 0;
robot.radius = 1;
robot.width = 2;
robot.length = 1;
robot.Vel = 1;
robot.angVel = 0;
% Wheel Characteristics
Wheel.radius = .25;
Wheel.wheel_width = 0.125;
Wheel.gamma = 0;
```

## **Control Implementation**

```
% Desired y value
des.Y = 0;
% simulated dt
dt = .075;
% initial error in y
old_error = des.Y - robot.Y;
% tracks total error
error_sum = 0;
% noise term
drift = 0.1;
% hand picked gains
gains = [.3 2 .05];
```

```
% Simulates and draws robot positions with controller
for i = 1:500
    y front wheel = drawRobot Ackerman(robot, Wheel,i);
    pause(0)
    width = robot.width;
    robot = fwdSim(robot, dt);
    [omega, gamma, error, error_sum] = my_controller(robot, des, old_error,
error sum, dt, gains, width, drift);
    Wheel.gamma = gamma;
    robot.angVel = omega;
    old error = error;
    steering angles(i) = gamma;
end
figure()
    plot(steering angles)
    xlabel("Iteration");
    ylabel("Steering Angle \gamma");
    title("Steering Angle vs Iteration")
```





function [y front wheel] = drawRobot Ackerman(robot, Wheel, i) %% Main body length = robot.length; %y-direction width = robot.width; % x-direction % Body vertices y box = [-length/2 -length/2 length/2 length/2 -length/2];  $x_box = [width 0 0 width width];$ % Robot initial conditions x = robot.X;y = robot.Y;phi = robot.Phi;  $\ensuremath{\,\%\,}$  Rotating and translating robot body rot\_matrix = [cos(phi), -sin(phi); sin(phi), cos(phi)]; box\_rotated = rot\_matrix \* [x\_box; y\_box]; box\_translated\_rotated = [box\_rotated(1,:) + x; box\_rotated(2,:) + y]; %% Wheels radius = Wheel.radius;

```
wheel width = Wheel.wheel width; %y direction
%Back Wheel
x back wheel = [(-radius), (-radius), (radius), (radius)];
y back wheel = [wheel width, -wheel width, -wheel width, wheel width,
wheel width];
back_wheel_rotated = rot_matrix * [x_back wheel; y back wheel];
back wheel translated rotated = [back wheel rotated(1,:) + x;
back wheel rotated (2,:) + y;
%Front Wheel
gamma = Wheel.gamma;
% Initial position
x front wheel = [(-radius), (-radius), (radius), (radius), (-radius)];
y_front_wheel = [wheel_width, -wheel_width, -wheel width, wheel width,
wheel width];
% Rotate wheel by steering angle
front rot matrix = [cos(gamma), -sin(gamma); sin(gamma), cos(gamma)];
front wheel steered = front rot matrix * [x front wheel; y front wheel];
% Put wheel at front of the body
front wheel translated = [front wheel steered(1,:) + width;
front wheel steered(2,:)];
% Rotate wheel with body
front wheel rotated = rot matrix * front wheel translated;
% Combine rotation and translation
front wheel translated rotated = [front wheel rotated(1,:) + x;
front wheel rotated(2,:) + y];
%% Plotting
if (mod(i-1, 10) == 0)
fill(box translated rotated(1,:), box translated rotated(2,:), 'b')
hold on
grid on
fill (back wheel translated rotated (1,:), back wheel translated rotated (2,:),
hold on
fill(front wheel translated rotated(1,:),
front wheel translated rotated (2,:), 'k')
axis([(-12+ x) (12+x) -12 12])
drawnow;
end
```

```
function [omega, gamma, error, error sum] = my controller(robot, des,
old error, error sum, dt, gains, width, drift)
  kp = gains(1);
  kd = gains(2);
  ki = gains(3);
  error = des.Y - robot.Y;%(robot.Y + (width*sin(robot.Phi)));
  if abs(error) < .5
      error sum = error sum + error * dt;
      gamma = kp*error + kd*(error-old error)/dt + ki*error sum;
  else
      gamma = kp*error + kd*(error-old error)/dt;
  end
  gamma = gamma + drift;
%gamma = atan2(sin(gamma), cos(gamma));
  if (gamma>=pi/3)
      gamma = pi/3;
  elseif (gamma<=-pi/3)</pre>
          gamma=-pi/3;
  end
  omega = (robot.Vel/robot.width) * tan(gamma);
end
function [robot] = fwdSim(robot, dt)
%Current
X = robot.X;
Y = robot.Y;
Phi = robot.Phi;
Vel = robot.Vel;
angVel = robot.angVel;
%Future
X = X + Vel*cos(Phi)*dt;
Y = Y + Vel*sin(Phi)*dt;
Phi = Phi + angVel*dt;
Phi = atan2(sin(Phi), cos(Phi));
```

```
%Passing values
robot.X = X;
robot.Y = Y;
robot.Phi = Phi;
end
```

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