# Python for scientific research Built-in data types

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Researcher Development



- Variables that contain data (numbers, characters etc.) are the fundamental building blocks of any language
- Variables in Python are dynamically typed; called duck typing
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  - Be **consistent** in your naming convention (see PEP 8)
  - Python is case sensitive; genename and geneName are different variables
  - You cannot use Python reserved words/keywords
  - If you're an R user, **DO NOT** use '.' in your variable names i.e gene.name is not a valid variable name

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• Integers: int

```
NGenes = 1500 # number of genes measured type(NGenes) # int
```

• Floating point: float

```
Km = 0.015 # Michaelis constant for chymotrypsin
type(Km) # float
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• Complex numbers: complex

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power = 10 + 2j # 10=active/real power; 2=reactive power
type(power) # complex
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#### • Boolean: bool

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isTransFactor = True # is protein a transcription factor?
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#### Strings: str

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type(motif) # str
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#### • Lists: list

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# Interesting genes
geneNames = ["Irf1", "Ccl3", "Il12rb1", "Ifng", "Cxcl10"]
type(geneNames) # list
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#### Tuples: tuple

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# Interesting genes
geneNames = ("Irf1", "Gcl3", "Il12rb1", "Ifng", "Gxcl10")
type(geneNames) # tuple
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#### Dictionary: dict

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# My favourite gene
favGene = {"Symbol": "Ifng", "Name": "Interferon", "ID": 3458}
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#### • Sets: set, frozenset

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# Sets are mutable
languages = set(["Python", "R", "MATLAB", "C"])
type(languages) # set

# Frozensets are immutable
languages = frozenset(["Python", "R", "MATLAB", "C"])
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#### Range: range

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# Create immutable sequence of numbers from 0 to 4
x = range(5)
type(x) # range
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### Mutable vs immutable objects

• Mutable objects (list, dict, set) can be changed once assigned

```
# Lists are mutable
geneList = ["Irf1", "Ccl3", "Il12rb1"]
geneList[0]="Irf2" # change first gene to Irf2
```

Immutable objects cannot be changed once assigned

```
# Tuples are immutable
geneTuple = ("Irf1", "Ccl3", "Ill12rb1")
geneTuple[0]="Irf2"
TypeError: 'tuple' object does not support item assignment
```

However you can replace an immutable object with a new one

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geneTuple = ("Irf1", "Ccl3", "Ili2rbi")
# Replace with a new object
geneTuple = ("Irf2", "Ccl3", "Ili2rbi")
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# Methods of objects

- A Python variable is called an object
- Every object has methods (functions) associated with it
- These methods are called using the dot notation ('.')

```
# DNA sequence motif
motif = "AATCAGTT"

# Use the count method to count occurrence of nucleotide "T"
motif.count("T") # 3

# Use the lower method to convert to lower case
motif.lower() # "aatcagtt"
```