

Python 과학 프로그래밍 기초

6. 함수 (2)

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박섭형

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```
[1]: lst = [1, 3, 5]
      sum(lst)
```

[1]: 9

```
[2]: help(sum)
```

Help on built-in function sum in module builtins:

```
sum(iterable, /, start=0)
    Return the sum of a 'start' value (default: 0) plus an iterable of numbers
```

When the iterable is empty, return the start value.

This function is intended specifically for use with numeric values and may
reject non-numeric types.

```
[3]: sum(lst, 10)
```

[3]: 19

```
[4]: sum(lst, start=10)
```

[4]: 19

```
[5]: def my_sum(iterable, init=0):
      total = init
```

```
for a in iterable:  
    total += a  
return total
```

[6]: my_sum(lst)

[6]: 9

[7]: my_sum(lst, 10)

[7]: 19

[8]: my_sum(lst, init=10)

[8]: 19

```
def my_sum_2(lst, *, init=0):  
    total = init  
    for a in lst:  
        total += a  
    return total
```

[10]: my_sum_2(lst)

[10]: 9

[11]: my_sum_2(lst, init=10)

[11]: 19

[12]: my_sum_2(lst, 10)

```
-----  
TypeError                                 Traceback (most recent call last)  
<ipython-input-12-6cfc123a4776> in <module>  
----> 1 my_sum_2(lst, 10)
```

```
TypeError: my_sum_2() takes 1 positional argument but 2 were given
```

가변 길이 Argument

인수의 최댓값을 반환하는 함수

```
[13]: max([5, 3], [4, 5], [1, 3])
```

```
[13]: [5, 3]
```

```
[14]: max((2, 3), (4, 5))
```

```
[14]: (4, 5)
```

```
[15]: max([2, 3])
```

```
[15]: 3
```

```
[16]: max(2, 3)
```

```
[16]: 3
```

```
[17]: max(2, 5, 3)
```

```
[17]: 5
```

```
[18]: def my_max(a, b):
        if a > b:
            return a
        else:
            return b

print(my_max(3, 5))
```

5

```
[19]: def dummy(a, b):
        print(a)
        print(b)

dummy(3, 5)
```

3

5

함수의 positional parameter와 packing operator *를 이용하는 방법

```
[20]: def dummy(a, *b):
    print(a)
    print(b)
```

```
dummy(3, 5)
```

3

(5,)

```
[21]: def dummy(a, *b):
    print(a)
    print(b)
```

```
dummy(3, 5, 8, 5, 9)
```

3

(5, 8, 5, 9)

```
[22]: def my_max(*iterator):
    if len(iterator) < 1:
        return None
```

```
else:
```

```
    _max = iterator[0]
```

```
    for e in iterator[1:]:
        if e > _max:
```

```
            _max = e
```

```
    return _max
```

```
print(f"The maximum value is {my_max()}")
```

```
print(f"The maximum value is {my_max(3)}")
```

```
print(f"The maximum value is {my_max(3, 5)}")
```

```
print(f"The maximum value is {my_max(3, 5, 6)}")
```

```
print(f"The maximum value is {my_max(3, 5, 6, 7)}")
```

The maximum value is None

The maximum value is 3

```
The maximum value is 5  
The maximum value is 6  
The maximum value is 7
```

변수의 Scope

- 변수에 접근할 수 있는 코딩 영역
- local scope
 - 함수 내에서 생성된 변수의 scope는 그 함수 내부이다.
- global scope
 - Main 바디에서 생성된 변수의 scope는 메인 바디뿐 아니라 모든 함수 내에서 접근 가능하다.
- Built-in scope

```
[23]: import turtle  
  
t = turtle.Turtle()  
  
  
def forward_and_right(distance):  
    t.forward(distance)  
    t.right(90)  
  
  
def draw_a_rectangle(side):  
    """  
    side  
    parameter:  
        - side:  
    """  
    for _ in range(4):  
        forward_and_right(side)  
  
  
draw_a_rectangle(100)  
draw_a_rectangle(120)  
  
  
turtle.exitonclick()
```

```
[24]: def add_two_variables(x, y):  
    z = x + y
```

```

    print(x, y, z, )
    print(id(x), id(y), z, a, b)

    return z

# main body
a = 1000
b = 2000
print(id(a), id(b))
c = add_two_variables(a, b)
print(z)

```

```

2477291899920 2477291897424
1000 2000 3000
2477291899920 2477291897424 3000 1000 2000

```

NameError Traceback (most recent call last)

```

<ipython-input-24-8e518ac12c51> in <module>
      11 print(id(a), id(b))
      12 c = add_two_variables(a, b)
----> 13 print(z)

NameError: name 'z' is not defined

```

[25]:

```

def add_two(x, y):
    # local scope of add_twp function
    z = x + y          # z:      (local variable)
    print(x, y, z, a, b) # a, b:    (global variable)
    return z

# main body --- global scope
a = 1000
b = 2000
c = add_two(a, b)

```

```
print(c)
#print(z)
```

```
1000 2000 3000 1000 2000
3000
```

```
[26]: def add_two():
    global a
    z = x + y
    a = a + 1
    print(x, y, z, w, a, b)
    return z

# main body
x = 5000
y = 6000
w = 7000
a = 1000
b = 2000
c = add_two()
print(x, y, a, b, c)
#print(z)
```

```
5000 6000 11000 7000 1001 2000
5000 6000 1001 2000 11000
```

Scope을 기준으로 한 변수의 분류

- 전역 변수 (global variable)
- 지역 변수 (local variable)
- 비지역 변수 (nonlocal variable)

```
[27]: def outer_function(x, y):
    """ x**2 + y + 10
    """
    def add_two(x, y):
        nonlocal u
```

```

    u = u + 1
    z = x + y
    print("In add_two:", x, y, z, u)
    return z

x = x**2
u = 10
y = y + u
v = add_two(x, y)
print("In outer_function:", x, y, u, v)
return v

# main body
x = 2
y = 6
z = 7
u = 1000
res = outer_function(x, y)
print("In main body:", x, y, z, u, res)

```

In add_two: 4 16 20 11
 In outer_function: 4 16 11 20
 In main body: 2 6 7 1000 20