# **User Testing**

## **Test Plan:**

For my user testing I let the users explore my prototype on their own for both the desktop and mobile versions. Each user was given a series of questions. They had to show me how they believed those tasks would be performed in my application. Finally, after each test I let the user ask me any questions they had. I also asked them for feedback on any improvements they would suggest.

## Tasks:

- 1. Demonstrate how you would create an account.
- 2. Demonstrate how you would search for a video.
- 3. Demonstrate how you would save a video you are watching.
- 4. Navigate back to the home page from the media player.
- 5. Demonstrate how to upload your own media.
  - a. What page would you choose?
  - b. How would you select the media you would like to upload?
  - c. How would you save the selected media?
- 6. Navigate to your profile page.
- 7. Demonstrate how you would edit your profile.
- 8. Demonstrate where you would find your saved media.
- 9. Demonstrate how you would create or delete a new album.
- 10.Demonstrate how you would contact us.

# **Questions:**

- 1. How do you feel about the flow of the application?
- 2. How do you feel about the look of the application?
  - a. Where the colors appealing?
  - b. Was the font readable?
  - c. Was the layout cluttered?
- 3. Is there anything you found confusing about the application?
- 4. Do you think this application accomplishes the core tasks of watching videos and storing media?
- 5. Would you use this application?
- 6. Do you have any suggestions?

### User 1:

This round of user testing went well. User 1 demonstrate each task with no problem and without any help. They said that the application had a great flow. They found the font readable and the layout was very appealing. They did suggest using a lighter color blue in the footer because it is hard to see with the black background. User 1 said that there was no confusion. They claimed that everything was labeled and placed in a way that made performing the tasks simple. They also felt that the application provided a comfortable place to view and store media. User 1 said that they would defiantly use this application and asked when it would be done so they could get a copy! When asked for any suggestions, the only one they had was to change the color of current page in footer navigation.

## User 2:

Round 2 of testing went good as well. User 2 performed all the tasks very easily. They said they liked the overall flow of the application. I was told the layout was very clean and they loved the colors. User 2 claimed the font was legible, and that there was no confusion because everything was labeled clearly. They felt the application accomplished the tasks very well and loved the idea of adding the ability to upload images as well. User 2 said they would use this application every day. When asked for suggestions, user 2 pointed out that I did not have a footer in the mobile version of my application. I felt it cluttered the app, so I left it out on purpose. However, if the user more users bring this up I will go ahead and add one.

### User 3:

The 3<sup>rd</sup> round of testing was a success. User 3 flew through the tasks with ease. They thought everything flowed great from page to page. User 3 claims that the colors bring life to the app and that the layout looked very professional. They found the font very legible. They said that everything was labeled so clearly that it was practically idiot prove. When user 3 heard that this application would allow you to store images as well they asked why YouTube did not think of that themselves. User 3 suggested adding the ability to search for images as well. However, I do not think that I have enough time to add that functionality at this time. Plus, it is pretty easy to just use Google for that. User 3 said they would love using this app. They also said that if I can accomplish it being ad free, that they would use this application over YouTube every time.

### User 4:

Round 4 went ok. They loved the flow of the desktop version. However, they thought the mobile version was pointless. They claimed that when creating albums for their media that people would be more likely to perform this on a computer. I agree with this observation, so I will focus more on the desktop version. User 4 liked the colors used and thought the font was legible. They found the layout very appealing but thought that the footer was a bit cluttered. They suggested that I remove the newsletter section from the footer, because this type of application would have a feature like that. It was only there for a little flare and serves no real purpose. So I agree that I should remove it. They also pointed out that if I absolutely had to create the mobile version, I should change the drag & drop feature from the upload page because there would be no way to perform that on a mobile device. User 4 said they would absolutely use the desktop version of this application and that it would help them keep all their media organize. When asked for suggestion other than the ones already given, they said they would like to have the ability to share these albums with friends and on social media. However, this would be an entire project in itself. So I would not have time to add this in the short time we have to create this project.