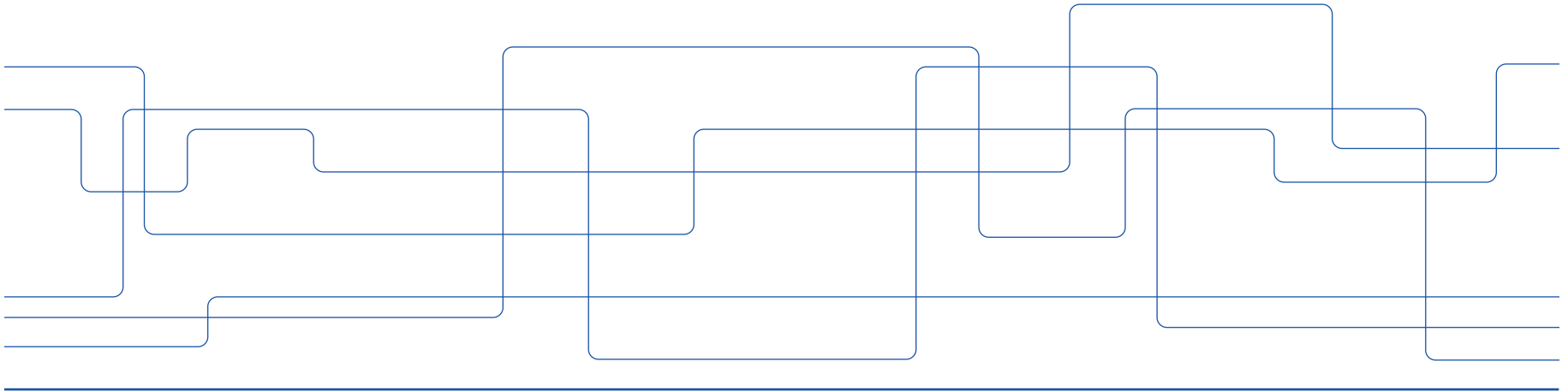




# DD2358 – Bytecode: Under the Hood with `dis`

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# Intended Learning Outcomes

- Use the `dis` (disassembler) module to inspect the Python bytecode of selected high-level Python functions of our code
- Analyze the results of the `dis` output.



# Python Bytecode

- Python is often described as an interpreted language
  - your source code is translated into native CPU instructions as the program runs
    - > *but this is only partially correct*
- Python, like many interpreted languages, actually **compiles source code to a set of instructions for a virtual machine**
  - This intermediate format is called ***bytecode***.
  - The Python interpreter is an implementation of that virtual machine.



# Investigating the Python Bytecode

- We have reviewed various ways to measure the cost of Python code
  - for both CPU and RAM usage
- We haven't yet looked at the underlying bytecode used by the interpreter.
- Understanding what's going on “under the hood” helps to build a **mental model of what's happening in slow functions**, and it'll help when you come to compile your code.
- We are going to look at how obtain Python bytecode.



# Using the `dis` Module to Examine CPython Bytecode

- The `dis` (disassembler) module lets us inspect the underlying bytecode that we run inside the **stack-based CPython virtual machine**.
- Having an understanding of what's happening in the virtual machine that runs our higher-level Python code will help you to understand **why some styles of coding are faster than others**.
- It will also help when we come to use a tool like `Cython`, which steps outside of Python and generates C code.
- The `dis` module is built in. We can pass it code or a module, and it will print out a disassembly.



# Dissambling a Function in JuliaSet.py

Python 3.8.9 (default, Aug 3 2021, 19:21:54)

```
>>> import JuliaSet
```

```
>>> import dis
```

```
>>> dis.dis(JuliaSet.calculate_z_serial_purepython)
```



```
63      0 LOAD_CONST                1 (0)
      2 BUILD_LIST                  1
      4 LOAD_GLOBAL                 0 (len)
      6 LOAD_FAST                  1 (zs)
      8 CALL_FUNCTION               1
     10 BINARY_MULTIPLY             3 (output)
     12 STORE_FAST                  3 (output)

64      14 LOAD_GLOBAL               1 (range)
      16 LOAD_GLOBAL               0 (len)
      18 LOAD_FAST                  1 (zs)
      20 CALL_FUNCTION              1
      22 CALL_FUNCTION              1
      24 GET_ITER
     >> 26 FOR_ITER                    74 (to 102)
      28 STORE_FAST                4 (i)

65      30 LOAD_CONST              1 (0)
      32 STORE_FAST                5 (n)

66      34 LOAD_FAST                1 (zs)
      36 LOAD_FAST                4 (i)
      38 BINARY_SUBSCR
      40 STORE_FAST                6 (z)

67      42 LOAD_FAST                2 (cs)
      44 LOAD_FAST                4 (i)
      46 BINARY_SUBSCR
      48 STORE_FAST                7 (c)

68      50 LOAD_GLOBAL              2 (abs)
      52 LOAD_FAST                6 (z)
      54 CALL_FUNCTION              1
      56 LOAD_CONST                2 (2)
      58 COMPARE_OP                0 (<)
```



# Analyzing the Bytecode

- The first column contains **line numbers**
- The second column contains several >> symbols
  - > *these are the destinations for **jump points** elsewhere in the code.*
- The third column is the **operation address**
- The fourth has the **operation name**
- The fifth column contains the **parameters for the operation**
- The sixth column contains **annotations** to help line up the bytecode with the original Python parameters.

```
63      0 LOAD_CONST      1 (0)
        2 BUILD_LIST        1
        4 LOAD_GLOBAL      0 (len)
        6 LOAD_FAST       1 (zs)
        8 CALL_FUNCTION    1
       10 BINARY_MULTIPLY
       12 STORE_FAST      3 (output)

64     14 LOAD_GLOBAL      1 (range)
       16 LOAD_GLOBAL      0 (len)
       18 LOAD_FAST       1 (zs)
       20 CALL_FUNCTION    1
       22 CALL_FUNCTION    1
       24 GET_ITER
>>    26 FOR_ITER          74 (to 102)
       28 STORE_FAST      4 (i)

65     30 LOAD_CONST      1 (0)
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       40 STORE_FAST      6 (z)

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       48 STORE_FAST      7 (c)

68     >> 50 LOAD_GLOBAL      2 (abs)
       52 LOAD_FAST       6 (z)
       54 CALL_FUNCTION    1
       56 LOAD_CONST      2 (2)
       58 COMPARE_OP      0 (<)
```



# Example of Analysis – First Line

- The bytecode starts on Python line 63 by putting the **constant value 0 onto the stack**, and then it builds a single-element list.
- Next, it searches the namespaces to **find the len function**, puts it on the stack, searches the namespaces again to find zs, and then puts that onto the stack.
- It **calls the len function from the stack**, which consumes the zs reference in the stack
- then it applies a binary multiply to the last two arguments (the length of zs and the single-element list) and stores the result in output.

63		0 LOAD_CONST	1 (0)
		2 BUILD_LIST	1
		4 LOAD_GLOBAL	0 (len)
		6 LOAD_FAST	1 (zs)
		8 CALL_FUNCTION	1
		10 BINARY_MULTIPLY	
		12 STORE_FAST	3 (output)
64		14 LOAD_GLOBAL	1 (range)
		16 LOAD_GLOBAL	0 (len)
		18 LOAD_FAST	1 (zs)
		20 CALL_FUNCTION	1
		22 CALL_FUNCTION	1
		24 GET_ITER	
>>		26 FOR_ITER	74 (to 102)
		28 STORE_FAST	4 (i)
65		30 LOAD_CONST	1 (0)
		32 STORE_FAST	5 (n)
66		34 LOAD_FAST	1 (zs)
		36 LOAD_FAST	4 (i)
		38 BINARY_SUBSCR	
		40 STORE_FAST	6 (z)
67		42 LOAD_FAST	2 (cs)
		44 LOAD_FAST	4 (i)
		46 BINARY_SUBSCR	
		48 STORE_FAST	7 (c)
68	>>	50 LOAD_GLOBAL	2 (abs)
		52 LOAD_FAST	6 (z)
		54 CALL_FUNCTION	1
		56 LOAD_CONST	2 (2)
		58 COMPARE_OP	0 (<)





# To Summarize

- The `dis` (disassembler) module allows us to inspect the Python bytecode
- Investigating bytecode might help in understand how high-level Python is translated to low-level bytecode and compare different approaches (that translates to different bytecode)