

EXPERIENCE

Future of Learning Lab / UI/UX Research Assistant

May 2022 to Present

Collaborated with other lab members to design and implement an app and corresponding website for a research study

AABIX / Product Designer

May 2022 to Present

Designed new features for the customer dashboard of a proptech startup in collaboration with developers

Cornell Design & Tech Initiative / Product Designer

September 2021 to Present

Designed impactful products for community impact with other designers, developers, and product managers

Open Doors NYC / Media Impact Intern

Strategized branding and developed a design system for the #NursingHomeLivesMatter social movement

PROJECTS

CoachEra / UI/UX Designer

Summer 2022 - Present

Refined the UI of CoachEra, an academic coaching app created to implement in a study, for greater responsiveness

Contributed graphic components

ClubView / Product Designer

Fall 2021 - Present

Designed the editing interface and individual club page for a club-database platform

Developed visual branding and design system

Instagram Topic Rooms / Product Designer

Spring 2021

Designed and prototyped a potential feature after user research on Instagram pain points

EDUCATION

Cornell University

Expected Graduation May 2024

B.A. Information Science UX Design concentration Game Design minor

TOOLKIT

Design Programs

Figma / Adobe Illustrator / Adobe Photoshop / Adobe Indesign / Procreate

Code

HTML / JS / CSS / Python / React

UI/UX Skills

Wireframing / Motion Design / User Research / User Testing / Low/Hi-Fi Prototyping / Product Thinking / Visual Branding

COURSEWORK

Digital Product Design / Data Science / Web Design and Programming / Teams and Technology / Communication and Technology / Human-Computer Interaction Design

INTERESTS

Music / Cooking / Fiction
Writing / Outdoor Adventuring