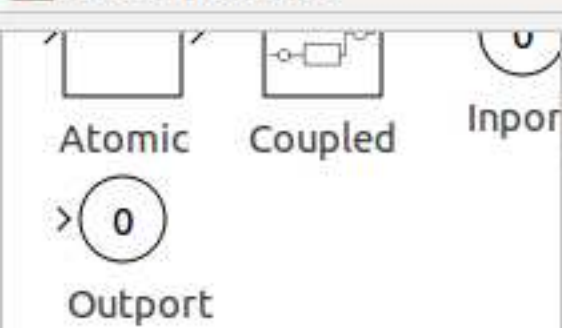




Library

Basic Elements



Continuous

Discrete

Hybrid

PetriNets

RealTime

Sinks

Sources

Vectors

