


Ice Breaker

If you could create any class to be taught at
Lehigh, what would it be?



Data Structure Implementation: Lists, Stack, Queue, Priority Queue

CSE 017 | Prof Ziltz | Spring 23

Weeks 1–8 Review: Muddiest Point?

What did we discuss before break?

What needs to be clarified from ALA6, HW3 and/or ZyBooks?

Exam average: 82% (but wide distribution)





This Week's Plan

- **Implementation of Lists**
 - ArrayList
 - LinkedList
- **Implementation Stack**
- **Implementation of Queue**
- **Implementation PriorityQueue**



Student Learning Outcomes

By the end of this week, you should be able to:

- Implement the List using an array
- Implement the List using a LinkedList (nodes)
- Implement the Stack using an arraylist
- Implement the Queue using a LinkedList
- Implement the Priority Queue using an arraylist
- Analyze the complexity of the operations on all the data structures

Why care about Data Structure Implementation?

- **Available Data Structures in Java API**
 - List, Stack, Queue (using list), PriorityQueue
- **How are they implemented?**
- **How to create new data structures?**
- **Become a data structure designer rather than a data structure user**



Data Structure: List

- Implemented in `Java.util.Collection`
- Store data in some order
- Common operations on List
 - Retrieve an element from the list
 - Add a new element into the list
 - Remove an element from the list
 - Get the number of elements in the list
- Implementation Options:
 - Array Based List - `ArrayList<E>`
 - Fixed array size when the list is constructed
 - New larger array created when the current array is full
 - Linked List - `LinkedList<E>`
 - Size not fixed
 - Nodes are created when an item is added
 - Nodes are linked together to form the list



ArrayList

--	--	--	--	--	--	--	--	--	--

Size = 0
Capacity = 10

22	32	15	56	77					
----	----	----	----	----	--	--	--	--	--

Size = 5
Capacity = 10

22	32	15	56	77	27	11	102	37	41
----	----	----	----	----	----	----	-----	----	----

Size = 10
Capacity = 10

22	32	15	56	77	27	11	102	37	41	52				
----	----	----	----	----	----	----	-----	----	----	----	--	--	--	--

Size = 11
Capacity = 15

ArrayList Functions: add

- **Inserting an element at a specific index**
 - If (size == capacity), create a new array with new size = $(1.5 * \text{size})$
 - copy all the elements from the current array to the new array
 - The new array becomes the new list (changing the reference)
 - Shift all the elements after the index, modify element at index and increase the size by 1

22	32	15	56	77					
----	----	----	----	----	--	--	--	--	--

Size = 5
Capacity = 10

add(2,99)

22	32	99	15	56	77				
----	----	----	----	----	----	--	--	--	--

Size = 6
Capacity = 10

ArrayList Functions: `remove`

- Removing an element at a specific index
 - Shift all the elements after the index and decrease the size by 1

22	32	99	15	56	77				
----	----	----	----	----	----	--	--	--	--

Size = 6
Capacity = 10

`remove(1)`

22	99	15	56	77	77				
----	----	----	----	----	----	--	--	--	--

Size = 5
Capacity = 10

ArrayBasedList

Implementing our own Array-based List (instead of using that from Java Collection)

ArrayBasedList<E>

-elements: E[]

-size: int

+ArrayBasedList()

+ArrayBasedList(int)

+add(int, E): boolean

+add(E): boolean

+get(int): E

+set(int, E): E

+remove(int): E

+remove(Object): boolean

+size(): int

+clear(): void

+isEmpty(): boolean

+trimToSize(): void

-ensureCapacity(): void

-checkIndex(int): void

+toString(): String

+iterator(): Iterator<E>

ArrayIterator

+current: int

+hasNext(): boolean

+next(): E

Implementing ArrayList<E>

```
public class ArrayList<E> {  
    // data members  
    private E[] elements;  
    private int size;  
  
    // Constructors  
    public ArrayList() {  
        elements = (E[]) new Object[10];  
        size = 0;  
    }  
  
    public ArrayList(int capacity) {  
        elements = (E[]) new Object[capacity];  
        size = 0;  
    }  
}
```

Implementing ArrayList<E>

```
// Adding an item to the list (2 methods)
public boolean add(E item) {
    return add(size, item);
}

public boolean add(int index, E item) {
    if (index > size || index < 0)
        throw new ArrayIndexOutOfBoundsException();
    ensureCapacity();
    for (int i = size - 1; i > index; i--)
        elements[i + 1] = elements[i];
    elements[index] = item;
    size++;
    return true;
}
```

Implementing ArrayList<E>

```
// Getter and Setter
public E get(int index) {
    checkIndex(index);
    return elements[index];
}

public E set(int index, E item) {
    checkIndex(index);
    E oldItem = elements[index];
    elements[index] = item;
    return oldItem;
}

// Size of the list
public int size() { return size; }

// Clear the list
public void clear() { size = 0; }

// Check if the list is empty
public boolean isEmpty() { return (size == 0); }
```

Implementing ArrayList<E>

```
// Removing an object from the list
public boolean remove(Object o) {
    E item = (E) o;
    for (int i = 0; i < size; i++)
        if (elements[i].equals(item)) {
            remove(i);
            return true;
        }
    return false; }

// Removing the item at index from the list
public E remove(int index) {
    checkIndex(index);
    E item = elements[index];
    for(int i=index; i<size-1; i++)
        elements[i] = elements[i+1];
    size--;
    return item;}
```

Implementing ArrayList<E>

```
// Shrink the list to size
public void trimToSize() {
    if (size != elements.length) {
        E[] newElements = (E[]) new Object[size];
        for (int i = 0; i < size; i++)
            newElements[i] = elements[i];
        elements = newElements;
    }
}

// Grow the list if needed
private void ensureCapacity() {
    if (size >= elements.length) {
        int newCap = (int) (elements.length * 1.5);
        E[] newElements = (E[]) new Object[newCap];
        for (int i = 0; i < size; i++)
            newElements[i] = elements[i];
        elements = newElements;
    }
}
```


Implementing ArrayList<E>

```
// Check if the index is valid
private void checkIndex(int index) {
    if (index < 0 || index >= size)
        throw new ArrayIndexOutOfBoundsException(
            "Index out of bounds. Must be between 0 and " +
              (size - 1));
}

// toString() method
public String toString() {
    String output = "[";
    for (int i = 0; i < size - 1; i++)
        output += elements[i] + " ";
    output += elements[size - 1] + "]";
    return output;
}
```

Implementing ArrayList<E>

```
// Iterator for the list
public Iterator<E> iterator() {
    return new ArrayIterator();
}

// Inner class that implements Iterator<E>
private class ArrayIterator implements Iterator<E> {
    private int current = -1;

    public boolean hasNext() {
        return current < size - 1;
    }

    public E next() {
        return elements[++current];
    }
}
```

Testing ArrayList<E>

```
import java.util.Iterator;
public class Test {
    public static void main(String[] args) {
        ArrayList<String> cities = new ArrayList<>();
        cities.add("New York");
        cities.add("San Diego");
        cities.add("Atlanta");
        cities.add("Baltimore");
        cities.add("Pittsburg");
        // toString() to display the content of the list
        System.out.println(cities.toString());
        // iterator to visit and display the elements of the list
        Iterator<String> cityIterator = cities.iterator();
        while (cityIterator.hasNext()) {
            System.out.print(cityIterator.next() + " ");
        }
        System.out.println();
        // get(index) to visit and display the elements of the list
        for (int i = 0; i < cities.size(); i++) {
            System.out.print(cities.get(i) + " ");
        }
    }
}
```

Analyzing the ArrayList

What is the complexity of the operations in the ArrayList?

Method	Complexity	Method	Complexity
<code>ArrayList()</code>	$O(1)$	<code>iterator()</code>	$O(1)$
<code>ArrayList(int)</code>	$O(1)$	<code>trimToSize</code>	$O(n)$
<code>size()</code>	$O(1)$	<code>ensureCapacity</code>	$O(n)$
<code>checkIndex()</code>	$O(1)$	<code>add(int, E)</code>	$O(n)$
<code>get(int)</code>	$O(1)$	<code>remove(int)</code>	$O(n)$
<code>set(int, E)</code>	$O(1)$	<code>toString()</code>	$O(n)$
<code>isEmpty()</code>	$O(1)$	<code>add(E)</code>	$O(1) - O(n)$
<code>clear()</code>	$O(1)$		

Stack and Queue

- Stack is implemented using an array based list with access only at the end of the list (next available space)
- Queue (covered next week) is implemented using a linked list with access at the head and the tail
 - Remove from head
 - Add to tail
- Priority Queue is implemented using an array list with access at the first element and last.
 - List stays in sorted order

Stack Implementation (using ArrayList)

```
//either import java.util.ArrayList;
//OR use own ArrayList/ArrayBasedList class
public class Stack<E> {
    private ArrayList<E> elements;
    public Stack() {
        elements = new ArrayList<>();
    }
    public Stack(int capacity) {
        elements = new ArrayList<>(capacity);
    }
    public int size() {
        return elements.size();
    }
    public boolean isEmpty() {
        return elements.isEmpty();
    }
}
```

```
public void push(E item) {
    elements.add(item);
}
public E peek() {
    if (isEmpty())
        throw new EmptyStackException();
    return elements.get(size() - 1);
}
public E pop() {
    if (isEmpty())
        throw new EmptyStackException();
    E value = peek();
    elements.remove(size() - 1);
    return value;
}
public String toString() {
    return "Stack: " + elements.toString();
}
}
```

Stack Implementation (using ArrayList)

```
import java.util.Iterator;

public class Test3 {
    public static void main(String[] args) {
        Stack<String> cityStack = new Stack<>();
        cityStack.push("New York");
        cityStack.push("San Diego");
        cityStack.push("Atlanta");
        cityStack.push("Baltimore");
        cityStack.push("Pittsburg");
        System.out.println("City Stack (toString): " +
            cityStack.toString());
        System.out.print("City Stack (pop): ");
        while (!cityStack.isEmpty())
            System.out.print(cityStack.pop() + " ");
    }
}
```

Analyzing the Stack

What is the complexity of the operations in a Stack?

Method	Complexity
<code>Stack<>()</code>	$O(1)$
<code>peek()</code>	$O(1)$
<code>pop()</code>	$O(1)$
<code>push()</code>	$O(1) / O(n)$
<code>size()</code>	$O(1)$
<code>isEmpty()</code>	$O(1)$
<code>toString()</code>	$O(n)$

Priority Queue implementation (using ArrayList)

PriorityQueue<E>

-list: ArrayList<E>

-comparator: Comparator<E>

+PriorityQueue()

+PriorityQueue(Comparator<E>)

+offer(E): void

+poll(): E

+peek(): E

+size(): int

+clear(): void

+isEmpty(): boolean

+toString(): String

Priority Queue implementation (using ArrayList)

```
public class PriorityQueue<E> {  
    private ArrayList<E> list;  
    private Comparator<E> comparator;  
    public PriorityQueue() {  
        list = new ArrayList<>();  
        comparator = null;  
    }  
    public PriorityQueue(Comparator<E> c) {  
        list = new ArrayList<>();  
        comparator = c;  
    }  
    public E poll() {  
        E value = list.get(0);  
        list.remove(0);  
        return value;  
    }  
}
```

Priority Queue implementation (using ArrayList)

```
public void offer(E item) {
    int i, c;
    for (i = 0; i < list.size(); i++) {
        if (comparator == null)
            c = ((Comparable<E>) item).compareTo(list.get(i));
        else
            c = comparator.compare(item, list.get(i));
        if (c < 0) // will be placed after something that is equal
            break;
    }
    list.add(i, item);
}
```

Priority Queue implementation (using ArrayList)

```
public E peek() { return list.get(0); }  
public String toString() {  
    return "Priority Queue: " + list.toString();  
}  
  
public int size() {  
    return list.size();  
}  
  
public void clear() {  
    list.clear();  
}  
  
public boolean isEmpty() {  
    return list.size() == 0;  
}  
}
```

Priority Queue implementation (using ArrayList)

```
public class Test5 {  
    public static void main(String[] args) {  
        PriorityQueue<String> cityPriorityQueue = new PriorityQueue<>();  
        cityPriorityQueue.offer("New York");  
        cityPriorityQueue.offer("San Diego");  
        cityPriorityQueue.offer("Atlanta");  
        cityPriorityQueue.offer("Baltimore");  
        cityPriorityQueue.offer("Pittsburg");  
        System.out.println("\nCity Priority Queue: " +  
            cityPriorityQueue.toString());  
        System.out.print("City Priority Queue (poll): ");  
        while (!cityPriorityQueue.isEmpty()) {  
            System.out.print(cityPriorityQueue.poll() + " ");  
        }  
    }  
}
```

Analyzing a PriorityQueue

What is the complexity of the operations in a PriorityQueue?

Method	Complexity
<code>Queue<>()</code>	$O(1)$
<code>offer(E)</code>	$O(n)$
<code>poll()</code>	$O(n)$
<code>peek()</code>	$O(1)$
<code>size()</code>	$O(1)$
<code>clear()</code>	$O(1)$
<code>isEmpty()</code>	$O(1)$
<code>toString()</code>	$O(n)$

Sorting: Bubble Sort

- Simple sorting algorithm
- Make several passes through the array. On each pass, successive neighboring pairs are compared. If the pair is not in order, its values are swapped; otherwise, they remain unchanged.
- Large values “bubble” to the end of the array (if ascending order)

```
int [] numbers = {9,1,6,5,2,3};
```

```
int [] numbers = {9,1,6,5,2,3};
```

```
{ 9 , 1 , 6 , 5 , 2 , 3 } //start
```

First Pass

```
{ 1, 9, 6, 5, 2, 3}
```

```
{ 1, 6, 9, 5, 2, 3}
```

```
{ 1, 6, 5, 9, 2, 3}
```

```
{ 1, 6, 5, 2, 9, 3}
```

```
{ 1, 6, 5, 2, 3, 9}
```

Second Pass

```
{ 1, 6, 5, 2, 3, 9}*
```

```
{ 1, 5, 6, 2, 3, 9}
```

```
{ 1, 5, 2, 6, 3, 9}
```

```
{ 1, 5, 2, 3, 6, 9}
```

```
{ 1, 5, 2, 3, 6, 9}*
```

Third Pass

```
{ 1, 5, 2, 3, 6, 9}*
```

```
{ 1, 2, 5, 3, 6, 9}
```

```
{ 1, 2, 3, 5, 6, 9}
```

```
{ 1, 2, 3, 5, 6, 9}*
```

```
{ 1, 2, 3, 5, 6, 9}*
```

Fourth Pass

```
{ 1, 2, 3, 5, 6, 9}*
```

...

Fifth Pass

```
{ 1, 2, 3, 5, 6, 9}*
```

...

Sixth Pass

```
{ 1, 2, 3, 5, 6, 9}*
```

...

Sorting: Bubble Sort

LISTING 23.2 Bubble Sort Algorithm

```
1 for (int k = 1; k < list.length; k++) {  
2     // Perform the kth pass  
3     for (int i = 0; i < list.length - k; i++) {  
4         if (list[i] > list[i + 1])  
5             swap list[i] with list[i + 1];  
6     }  
7 }
```

LISTING 23.3 Improved Bubble Sort Algorithm

```
1 boolean needNextPass = true;  
2 for (int k = 1; k < list.length && needNextPass; k++) {  
3     // Array may be sorted and next pass not needed  
4     needNextPass = false;  
5     // Perform the kth pass  
6     for (int i = 0; i < list.length - k; i++) {  
7         if (list[i] > list[i + 1]) {  
8             swap list[i] with list[i + 1];  
9             needNextPass = true; // Next pass still needed  
10        }  
11    }  
12 }
```

Quick Summary

- **Implementing Data Structures**
- **Lists: ordered set of data**
 - Array based list
 - linked List
- **Stack**
 - implemented using ArrayList
- **Queues**
 - Queue and PriorityQueue using LinkedList and ArrayList
- **Complexity of data structure operations**

