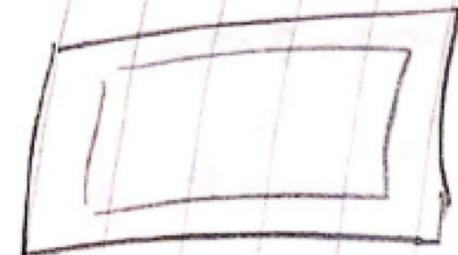
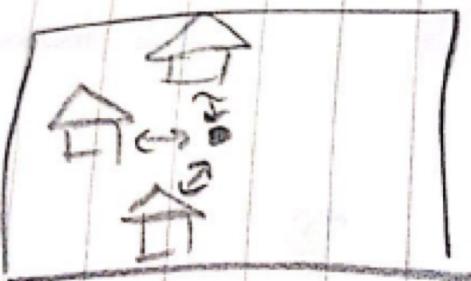


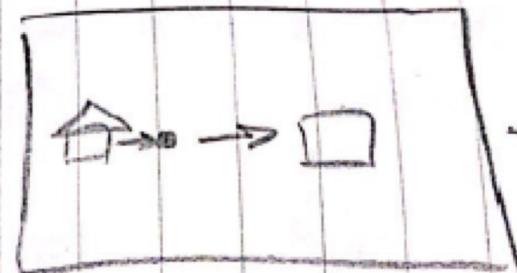
STORYBOARD



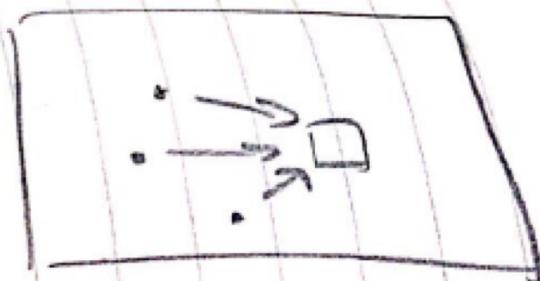
landly page
description



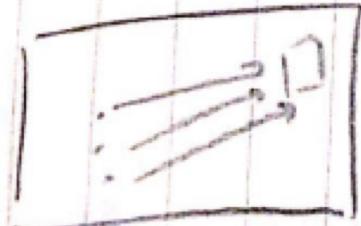
Kibadivale
activity



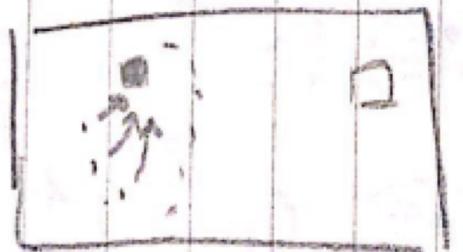
delivery to
biler



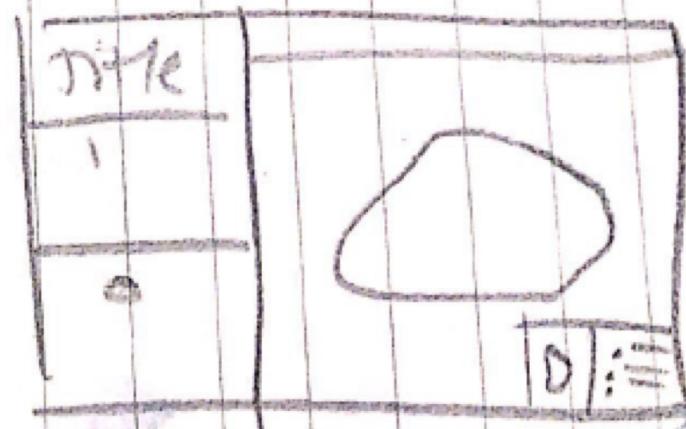
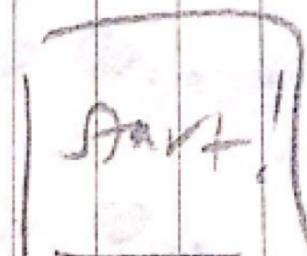
baler's collection



Invisible model

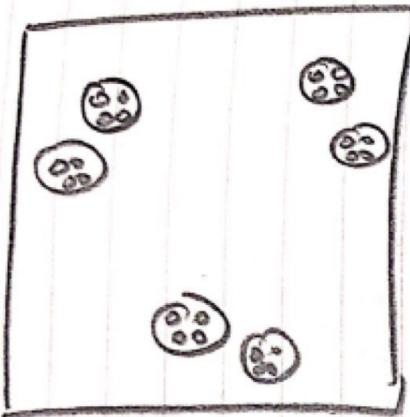


MRF model:
better?

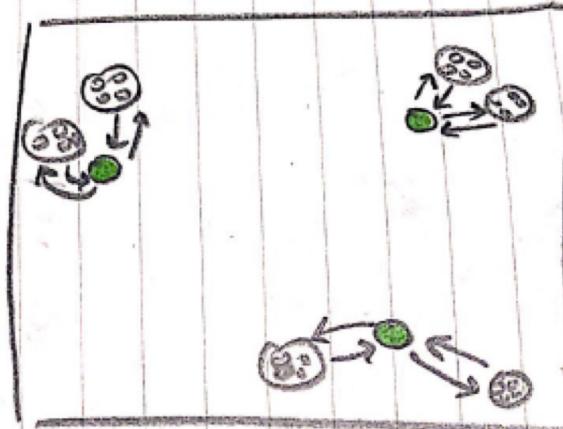


STORYBOARD

1) generation of bundles



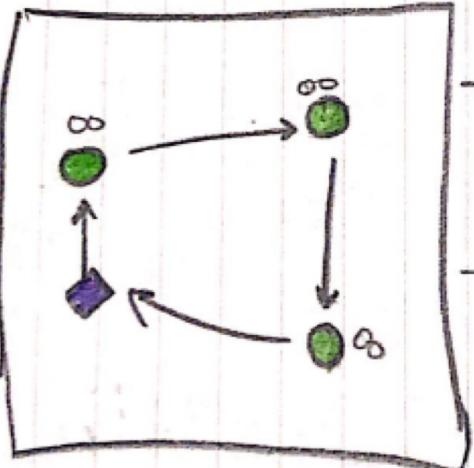
2) Kabadiwala pickup



- sale ++ (household)

- buy -- (kabadiwala)

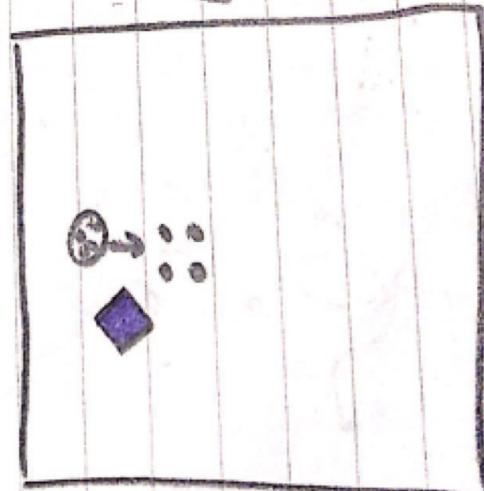
3) MRF pickup (wholesaler)



- sale ++
(kabadiwala)

- buy --
(MRF)

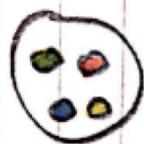
4) Processing (MRF)



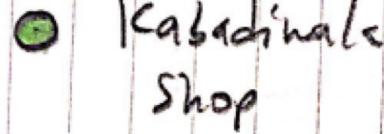
sale ++ (MRF)

STORYBOARD

Objects



Bundle



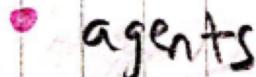
Kabadiwala
Shop



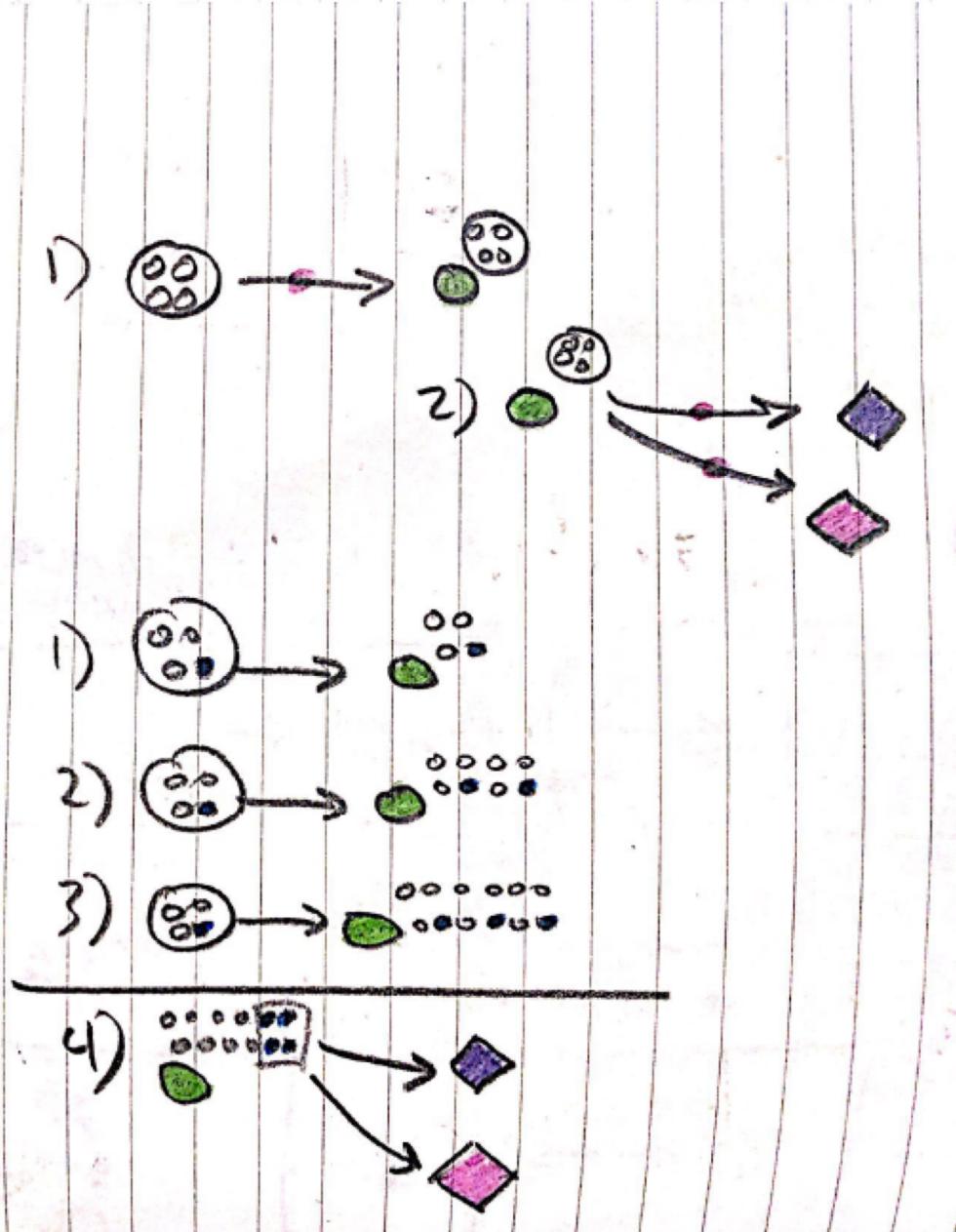
MRF facility



Baler facility



agents



UI MOCK-UP

Journey Through Recycling System

Description			
Inputs			
- # Kalanidwala in system			
Plastic	Paper	Glass	metal
ppm	ppm	g/lss	metals
] Q per household			
<u>RATES</u>			
	HH \rightarrow K	K \rightarrow W	K \rightarrow MRF
Plastic			
Paper			
Metal			
Glass			

Outputs

Dist	Flow Rate
S1 S2	S1 S2
S1 S2	S1 S2
PI P G M	

Day of Week:

M	T	W	R	F	S

(1 day) (entire week)

