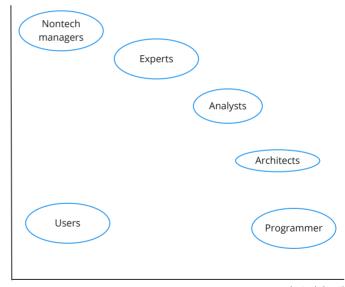
## Who is the audience?

abstraction



- Nontechnical managers
- Domain experts
- Users
- Analyst
- Designers
- Software architects
- Programmers

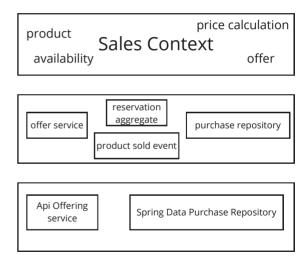


technical details

## What is the required level of details?

high level abstractions

- Strategic level design
  - Ubiquitous Language
  - · Bounded Context
- Tactical level design
  - Responsibilities
  - Software building blocks
- Operational level design
  - Low level code
  - Implementation



low level details

# What needs to be expressed?

high level abstractions

- Entities
  - What is it? (String / Int)
  - What is relation (1 n)
- Behaviours
  - what are responsibilities?
  - what is it do?
  - · how it affects environment?
  - who / what is source of action?
  - who / what required / involved in order to complete?
  - · what are the rules of action?
- Transformation
  - How behaviours are changing under certain circumstances

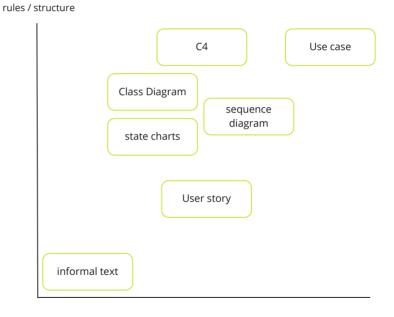
Nouns Verbs States

low level details

## Available tools

Informal text

- User story
- Use case specification
- Use case diagram
- Sequence diagram
- Class diagram
- State charts
- C4 <a href="https://c4model.com/">https://c4model.com/</a>
- Java Code (is it readable?)
- BPMN
- others



# User story

As a customer, I want to be able to browse a gallery of photos and select the ones that I like, so that I can create a personalised collection of images that could be bought in the future

### Given:

• There is a gallery of 100 photos

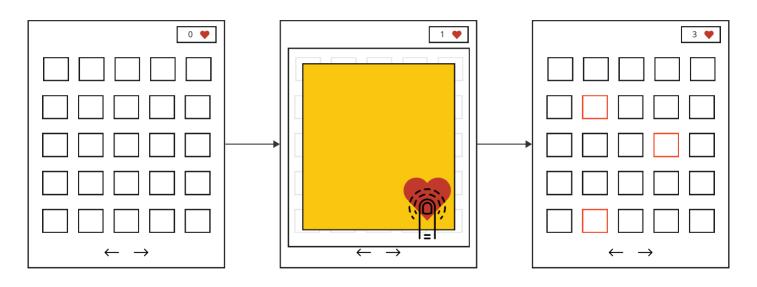
### When:

I select 3 images

### Then:

- 3 images are available in my personal collection
- There is possibility to buy them

## Screen flow



#### Use case scenario

Title: Handle photo purchase

Scope: Stock Platform
Primary Actor: Customer

Secondary Actors: Payment gateway

#### Stakeholder:

- · Customer: would like to purchase stock photo
- Customer: would like to select and finally buy photos without paying attention that someone else would buy it first
- Company: would like to restrict licence for phot just to single customer
- Company: would like to have history of sold photos
- Payment gateway: would like to have payment registered

#### Precondition:

- Customer has an account on the stock platform and is logged in.
- · There are photos available

**Trigger:** Customer selects photos to purchase on the stock platform.

#### Main Flow:

- 1. Customer selects one or more photos on the stock platform.
- The system puts the selected photos on hold for 30 minutes, making them unavailable for purchase by other customers.
- 3. Customer proceeds to checkout and enters their payment information.
- 4. The system register payment request at the Payment Gateway
- The system redirects the customer to an external payment gateway for payment processing.
- The external payment gateway processes the payment and sends a response to the system.
- If the payment is successful, the system sends an email to the customer with the purchased photos attached.

#### Alternate Flow:

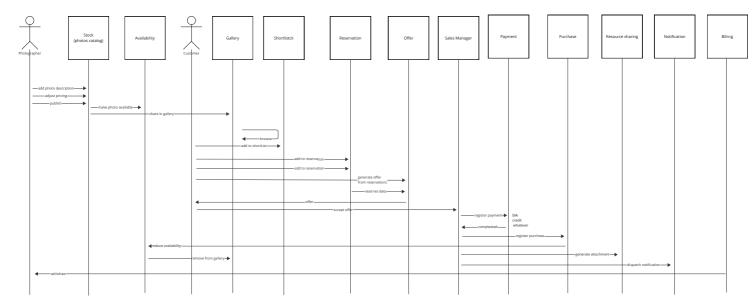
 If the payment is unsuccessful, the system displays an error message and the customer is given the option to try again or cancel the purchase.

#### Postcondition:

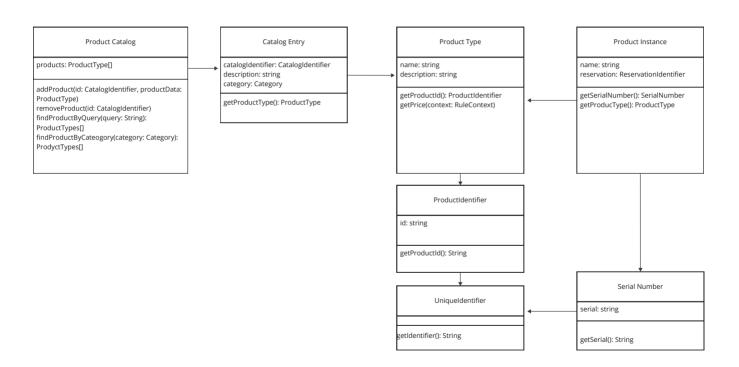
- The customer has successfully purchased the selected photos and received them via email.
- The photos are no longer available for purchase on the stock platform. **Additional requirements:**
- Credit cards authorisation must be accomplished below 30 s in 90% of cases

Frequency of actions: continuous

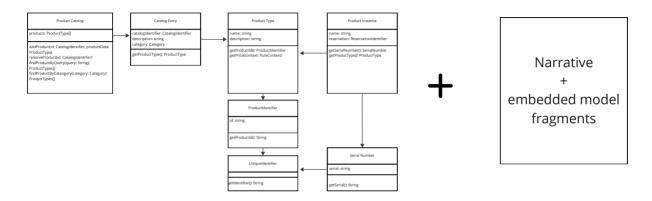
## Sequence diagram - happy path



## Class diagram UML



### Class diagram UML + Business context documents



ProductCatalog manager operations

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Operation:

**addProductType (productType : ProductType)** Adds a ProductType to the ProductCatalog by creating a unique CatalogEntry for it

addProductType (productType: ProductType, catalogIdentifier: String) Adds a ProductType to the ProductCatalog by assigning it to an Existing catalog entry

This operation is required only where a business system must allow for one-to-many mappings of CatalogEntries to ProductTypes