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**CL220 - OPERATING SYSTEMS LAB**



**LAB MANUAL # 13**

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# Shel Scripting

## Introduction

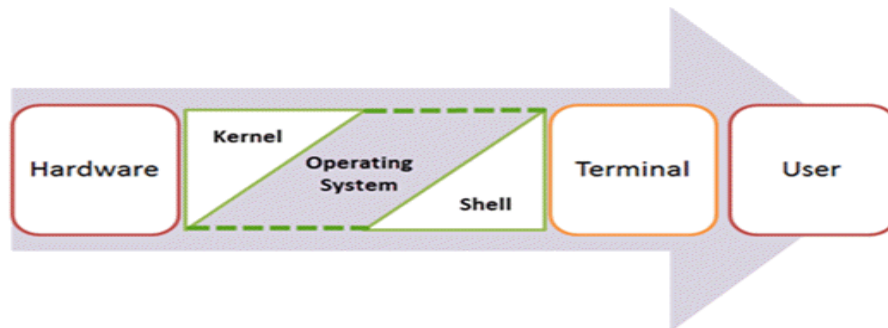
Shell programming is a group of commands grouped together under single filename. After logging onto the system a prompt for input appears which is generated by a Command String Interpreter program called the shell. The shell interprets the input, takes appropriate action, and finally prompts for more input. The shell can be used either interactively - enter commands at the command prompt, or as an interpreter to execute a shell script. Shell scripts are dynamically interpreted, NOT compiled.

## What is Shell?

**Shell** is a UNIX term for an interface between a user and an operating system service. Shell provides users with an interface and accepts human-readable commands into the system and executes those commands which can run automatically and give the program's output in a shell script.

An Operating is made of many components, but its two prime components are –

- Kernel
- Shell



## Components of Shell Program

A Kernel is at the nucleus of a computer. It makes the communication between the hardware and software possible. While the Kernel is the innermost part of an operating system, a shell is the outermost one.

A shell in a Linux operating system takes input from you in the form of commands, processes it, and then gives an output. It is the interface through which a user works on the programs, commands, and scripts. A shell is accessed by a terminal which runs it.

When you run the terminal, the Shell issues a **command prompt (usually \$)**, where you can type your input, which is then executed when you hit the Enter key. The output or the result is thereafter displayed on the terminal.

The Shell wraps around the delicate interior of an Operating system protecting it from accidental damage. Hence the name **Shell**.

## Shell Keywords

echo, read, if fi, else, case, esac, for , while , do , done, until , set, unset, readonly, shift, export, break, continue, exit, return, trap , wait, eval ,exec, ulimit , umask.

## General things in Shell

<b>The shbang line</b>	<p>The "shbang" line is the very first line of the script and lets the kernel know what shell will be interpreting the lines in the script. The shbang line consists of a <code>#!</code> followed by the full pathname to the shell, and can be followed by options to control the behavior of the shell.</p> <p><b>EXAMPLE</b></p> <pre>#!/bin/sh</pre>
<b>Comments</b>	<p>Comments are descriptive material preceded by a <code>#</code> sign. They are in effect until the end of a line and can be started anywhere on the line.</p> <p><b>EXAMPLE</b></p> <pre># this text is not # interpreted by the shell</pre>
<b>Wildcards</b>	<p>There are some characters that are evaluated by the shell in a special way. They are called shell metacharacters or "wildcards." These characters are neither numbers nor letters. For example, the <code>*</code>, <code>?</code>, and <code>[ ]</code> are used for filename expansion. The <code>&lt;</code>, <code>&gt;</code>, <code>2&gt;</code>, <code>&gt;&gt;</code>, and <code> </code> symbols are used for standard I/O redirection and pipes. To prevent these characters from being interpreted by the shell they must be quoted.</p> <p><b>EXAMPLE</b></p> <p>Filename expansion:</p> <pre>rm *; ls ??; cat file[1-3];</pre> <p>Quotes protect metacharacter:</p> <pre>echo "How are you?"</pre>

## Types of Shell

There are two main shells in Linux:

1. The **Bourne Shell**: The prompt for this shell is \$ and its derivatives are listed below:

- POSIX shell also is known as sh
- Korn Shell also known as sh
- Bourne Again SHell also known as bash (most popular)

2. The **C shell**: The prompt for this shell is %, and its subcategories are:

- C shell also is known as csh
- Tops C shell also is known as tcsh

## How to Write Shell Script in Linux/Unix

**Shell Scripts** are written using text editors. On your Linux system, open a text editor program, open a new file to begin typing a shell script or shell programming, then give the shell permission to execute your shell script and put your script at the location from where the shell can find it.

Let us understand the steps in creating a Shell Script:

1. **Create a file using a vi editor**(or any other editor). Name script file with **extension .sh**
2. **Start** the script with **#!/bin/sh**
3. Write some code.
4. Save the script file as filename.sh
5. For **executing** the script type **bash filename.sh**

"#!" is an operator called shebang which directs the script to the interpreter location. So, if we use "#!/bin/sh" the script gets directed to the bourne-shell.

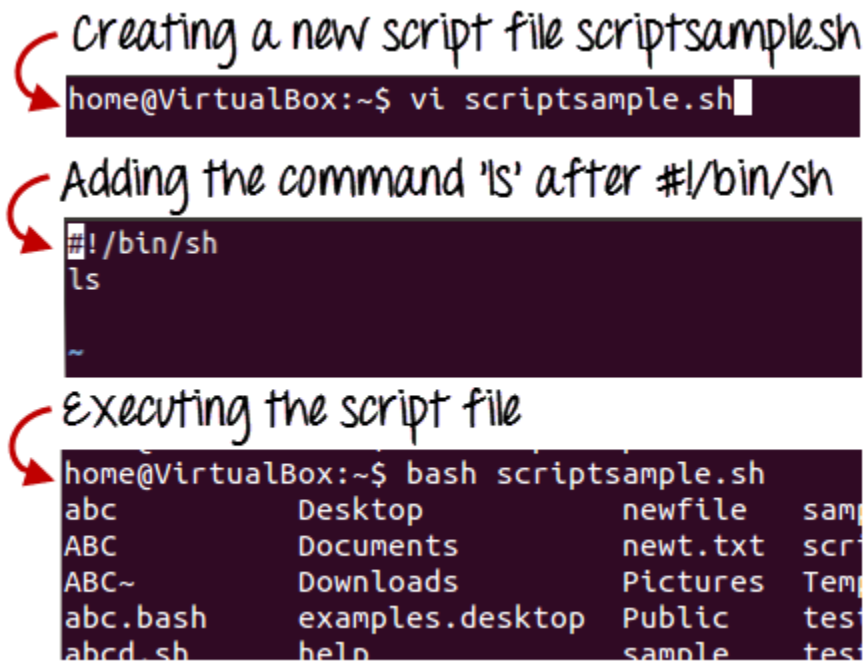
Let's create a small script –

```
#!/bin/sh
```

```
ls
```

- Basic Shell Scripting Commands in Linux: cat, more, less, head, tail, mkdir, cp, mv, rm, touch, grep, sort, wc, cut and, more.

Let's see the steps to create Shell Script Programs in Linux/Unix -



## What are Shell Variables?

As discussed earlier, Variables store data in the form of characters and numbers. Similarly, Shell variables are used to store information and they can be used by the shell only.

For example, the following creates a shell variable and then prints it:

```
variable="Hello"
```

```
echo $variable
```

Below is a small script which will use a variable.

```
#!/bin/sh
```

```
echo "what is your name?"
```

```
read name
```

```
echo "How do you do, $name?"
```

```
read remark
```

```
echo "I am $remark too!"
```

## Example 1

Write a shell program to perform arithmetic operations

### Steps

- 1: get the input
- 2: perform the arithmetic calculation.
- 3: print the result.
- 4: stop the execution.

### Code

```
#!/bin/bash
echo "enter the a value"
read a
echo "enter b value"
read b
c=`expr $a + $b`
echo "sum:"$c
c=`expr $a - $b`
echo "sub:"$c
c=`expr $a \* $b`
echo "mul:"$c
c=`expr $a / $b`
echo "div:"$c
```

## FOR Loop

**Example 2:** Write a shell program to check whether a number is even or odd.

### Code

```
#!/bin/bash
num="1 2 3 4 5 6 7 8"
for n in $num
do
q=`expr $n % 2`
if [ $q -eq 0 ]
then
echo "even no"
continue
fi
echo "odd no"
done
```

**Example 3:**

Table of a given number.

**Code**

```
#!/bin/bash
echo " which table you want"
read n
for i in 1 2 3 4 5 6 7 8 9 10
do
echo $i "*" $n "=" `expr $i \* $n`
done
```

**Example 4:**

```
#!/bin/bash
echo " what do you want"
read n
for i in $(ls)
do
gedit i
done
```

What does the above program do?

**WHILE Loop****Example 5:**

```
#!/bin/bash
a=1
while [ $a -lt 11 ]
# -ge -gt -lt -le -eq -ne
#[ $a -ne 11 -a $a -ne 12 ]
#[ $a -ne 11 -o $a -ne 12 ]
do
echo "$a"
a=`expr $a + 1`
done
```

Interpret the output of the above program.



## IF Statement

### Example 6:

```
#!/bin/bash
for var1 in 1 2 3
do
for var2 in 0 5
do
if [ $var1 -eq 2 -a $var2 -eq 0 ]
then
continue
else
echo "$var1 $var2"
fi
done
done
```

Interpret the output of the above program.

## ELSE-IF Statement

### Example 7:

```
#!/bin/bash
for var1 in 1 2 3
do
for var2 in 0 5
do
if [ $var1 -eq 2 -a $var2 -eq 0 ]
then
continue
else if [ $var1 -eq 4 -a $var2 -eq
1 ]
then
echo "$var1"
else
echo "$var1 $var2"
fi
fi
done
done
```

## Functions

### Example 8:

```
#!/bin/bash
add()
{
c=`expr $1 + $2`
echo "addition = $c"
}
add 5 10
```

## Switch Statement

### Example 9:

```
#!/bin/bash
ch='y'
while [ $ch = 'y' ]
do
echo "enter your choice"
echo "1 no of user logged on"
echo "2 print calender"
echo "3 print date"
read d
case $d in
1) who;;
2) cal 20;;
3) date;;
*) break;;
esac
echo "do you wish to continue (y/n)"
read ch
done
```

## Exercise

Write a shell script to create a file with extension .c. Copy contents(c code) from another file to this file. Now use if statement to ask user if user enter 1 just compile it. If user enters 2 compile it and run it. If user enters 3 just print the contents of the original file. Otherwise print the contents of the current directory. Perform the same task using switch inside a function.

## References

<https://www.guru99.com/introduction-to-shell-scripting.html>